



Official On Line Audition Details

Official Auditions:

The Parelli Auditions are a short, fun way to demonstrate your overall savvy, skills, and relationship with your horse. Auditions involve using the Seven Games to perform a few required compulsory tasks, and they are designed to allow you some free flow to use your imagination to show us what you can do with your horse. The dedicated Level 4 student would be accomplished in utilizing all Seven Games in all Four Savvys with ease.

Auditioning is one way to earn an official horsemanship certification in the Parelli program. When all Savvys are passed at an appropriate Level, you are then awarded a special colored Savvy String much like the black-belt system in martial arts:

Level 1: On Line – Red Savvy String

Level 2: On Line + FreeStyle – Blue Savvy String

Level 3: On Line + FreeStyle + Liberty – Green Savvy String

Level 4: On Line + FreeStyle + Liberty + Finesse – Black Savvy String

How to Complete an Audition:

1. Complete the Self-Assessment Checklist for the appropriate Level and Savvy.
2. Purchase your Audition by calling your local Parelli office or by placing an online order at shop.parelli.com. The audition item is listed under "Parelli Member Items." *If you have questions on how many auditions to purchase, please contact us.* Premium and Lifetime members, please call your local Parelli office to receive your discount.
3. Complete the Official Audition Application and select the desired:
 - a. Savvy- On Line, FreeStyle, Liberty, or Finesse.
 - b. Level- Level 1, Level 2, Level 3, or Level 4.**(Only one Savvy and Level can be submitted per application.)**
4. Film your Audition with all required compulsories and all Seven Games included. Compulsory tasks are listed at the bottom of the appropriate scorecard. (Remember, your video must be 10 minutes or less and presented without edits as if you were auditioning "live.")
5. Submit your Audition video via your desired method:
 - a. *YouTube.com (Please be sure to use royalty free music or no music.)*
 - b. *DVD or Video (No camcorder tapes please!)*

Please note: If you are submitting a video via YouTube.com, please title the video with: "(YourFirstName) and (YourHorse'sName) (Level) (Savvy) Parelli Audition." Do not post to a private channel.

What you need to include when you submit your Audition:

1. Completed Audition Application.
2. Audition Order Number (sales order number).
3. Self-Assessment Checklist (2 pages) for the Savvy you are submitting.
4. Your video footage. (YouTube.com or DVD/VHS via mail/post. No camcorder tapes!)

Where to submit your Audition:

Email-

Send your click-able YouTube.com link with your other completed documents attached to Auditions@Parelli.com

OR

Snail Mail-

Parelli, Attn: Auditions, PO Box 3729, Pagosa Springs, CO 81147 USA

Auditions will be received at Parelli Central and assessments will be conducted under the auspicion of Pat Parelli.

When Your Audition has been Assessed:

Once your Audition has been assessed, you will be contacted by email and an electronic certificate will be sent to you should you pass the appropriate Level. If you have completed the number of Savvys required to achieve a colored Savvy String, this too will be sent to you along with a printed certificate for the appropriate Level.

Please remember that you can download your own certificates for successful Self-Assessments on www.parelliconnect.com. (*Search the Learning Library for "self assessment."*)

I look forward to helping you be successful on this wonderful journey in horsemanship. Have Fun and Keep it Natural and...may the horse be with you!

-Pat Parelli

*** Recommended Success Tips! ***

**Want to receive accurate and speedy results without any hassle?
Follow these success tips!**

- * Use a tripod for camera stability (or at least a fence post)!
- * Ask a friend to operate your camera.
- * Use the camera's zoom to film at the appropriate distance. (If we can't see you, we can't assess you!)
- * For On Line and Liberty Auditions, show both the horse and the human in the picture.
- * If adding music to your video is a challenge, you may omit it. Lack of music will not affect your assessment.
- * Complete ALL of the required compulsories and all Seven Games for the Level and Savvy you are auditioning for. Compulsory tasks can be completed in any order.
- * Show us what you can do, not what you can't do.
- * Use a saddle or bareback pad for FreeStyle and use a saddle for Finesse.
- * Send a click-able youtube.com link (if applicable, copy and paste into your email).
- * If uploading to youtube.com, mark your video as "public" or "unlisted." If your video is marked as "private," we will absolutely not be able to view it.
- * If sending multiple Savvys on DVD, you may burn them all to the same DVD and mail them in the same package. Please include one application for each Savvy.
- * Plan your Audition and practice before filming so that your video stays under 10 minutes.
- * Present your Audition without edits as if you were performing it "live."
- * If needed, coaching is available from Licensed Parelli Professionals. Please go to parelli.com and click on "Instructors" to locate one to help you.
- * For the fastest turn around time, upload your video to youtube.com and email your completed documents to Auditions@Parelli.com.
- * If you are auditioning to qualify for a course (Fast Track, Externship, etc.), please make a note of what course you are applying for in your email or on your application.
- * If you have any questions about completing your audition, including questions about specific tasks on the Self-Assessment Checklist, please contact the Audition Team at Auditions@Parelli.com or call us at 1-855-PARELLI or 970-731-9400.



Official Audition Application

AUDITION ORDER NUMBER #: _____

Parelli Member #: _____ Digital Savvy Benefactor (Gold/Silver) Lifetime

Name: _____ **Age (optional):** _____

Address: _____ **Phone:** _____

City: _____ **State:** _____ **Zip:** _____ **Country:** _____

Email: _____

Horse's Name: _____ **Horsenality:** _____ **Age:** _____

I have officially passed: (Please include assessments completed prior to 2009.)

- None
- On Line Level ___ Date _____
- FreeStyle Level ___ Date _____
- Liberty Level ___ Date _____
- Finesse Level ___ Date _____

I am officially Auditioning for:

- Level 1
- Level 2
- Level 3
- Level 4

I have self-assessed to: (Using the Self-Assessment Checklist.)

- Level 1
- Level 2
- Level 3
- Level 4

Savvy: (Choose only one Savvy per Audition.)

- On Line
- FreeStyle
- Liberty
- Finesse

My official Audition is by:

- YouTube link: _____
- DVD*
- Video*

Release Statement: If you are submitting your audition via YouTube and would like it to be considered for ParelliTube Auditions, please initial the statement below:

I hereby expressly grant Parelli Natural Horsemanship the absolute and irrevocable right and permission to use my name and to use, edit, exhibit and publish my audition video on YouTube, Facebook, Twitter and in any other way they see fit.

(Initial) _____

Your Audition must be no longer than 10 minutes and presented without edits, as if you were doing it 'live.'

**PLEASE NOTE: If sending a DVD or Video Audition, please keep a copy for your own records. DVDs and Videos will not be returned.*

APPLICATION CHECKLIST:

Make sure to include all of the following items when submitting your audition:

- Completed Official Audition Application (this form).
- Order Number.
- Completed Self-Assessment Checklist (2 pages) for the appropriate Savvy.
- DVD, VHS, or YouTube link to your video.

Signature _____ **Date** _____

on line



SELF-ASSESSMENT CHECKLIST

	LEVEL 1	LEVEL 2	LEVEL 3	LEVEL 4
Lines	12-foot Line.	22-foot Line.	45-foot Line.	6-foot Line / 45-foot Line.
Tools	Carrot Stick, Savvy String, Basic Skills.	Carrot Stick, Savvy String.	Carrot Stick, Savvy String, Flag (plastic bag on Carrot Stick).	Neck Rope / Flank Rope, Long Reins, Carrot Stick, Savvy String, Flag.
Zones <i>Appropriate use of zones for directing and supporting aids; progressively advancing to more sensitive zones.</i>	Zones 1 & 2.	Zone 3.	Zones 4 & 5.	All Zones.
Overall	Safe	Confident	Skilled	Expert
Phases <i>1. Minimum, subtle. 2. Soft but more pronounced. 3. Firmer. 4. Firmest/Effective. Timing: Long phase 1; Hands that close slowly and open quickly.</i>	Phase 1 – 4 as needed. Attitude of Justice. Hands that close slowly and open quickly. Timing of release to appropriate response. Steady use of phases, not too quick. Calm horse. PROMISE.	Phase 1 – 3. Long Phase 1, quick 2, 3. Effective Phase 4 should rarely be necessary. Use of expression, body language. Confident horse, no fear, no defensiveness. TELL.	Phase 1 – 2. Subtle communication and direction. Attentive, responsive horse, positive expression. ASK.	Phase 1 – 2. Elegant, subtle communication and direction. Expressive horse. SUGGEST.

On Line PATTERNS	LEVEL 1 (medium short range)	LEVEL 2 (medium long range)	LEVEL 3 (long range)	LEVEL 4 (long range/long reins)
Touch It	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Figure-8	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Weave		<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Circles		<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Push a Ball		<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Obstacles		<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

On Line SKILLS SEVEN GAMES

Friendly

Horse is confident and relaxed. No tension.

LEVEL 1 (usually)

- Rub horse all over with Carrot Stick (hind legs optional).
- Toss rope/Carrot Stick and String over neck and back 6 times, horse relaxed (no tension) and standing still.
- Massage front legs.
- Haltering with Savvy.

LEVEL 2 (mostly)

- Rub hind legs with Carrot Stick.
- Stand in Z3 and toss rope over head and back, front legs, hind legs, helicopter.
- Flapping rain coat.
- Umbrella opening and closing.
- Cross tarp.
- Front feet on pedestal.
- Scratch itchy spots around udder, sheath.
- Ball-move and bounce, while walking away.
- Massage tail.

LEVEL 3

- Extreme Helicopter.
- Slap ground 6 times hard with Carrot Stick and String.
- Rub and shake flag (plastic bag on Carrot Stick).
- Stand on pedestal.
- Hind feet on pedestal.
- Massage with clippers.
- Toothpick on neck, turns neck to you, softens (needle simulation).
- Massage inside ear (not deep!).
- Ball on horse.

LEVEL 4 (always)

- Swing rope or Carrot Stick and String overhead (Extreme Helicopter) standing in Zone 5.
- Play Friendly Game in Zone 1 from Zone 5.
- One foot on an object.
- Bounce ball on horse.
- Slap ground 6 times with Carrot Stick from Zone 5.

Porcupine

Appropriate response to feel or pressure, no fear, no resistance/opposition reflex.

- Move hindquarters full circle, both sides.
- Move forequarters full circle, both sides.
- Back up from nose (Zone 1) and chest (Zone 2).
- Lower head.

- Move sideways (keep your feet still).
- Lift and lead by front leg.
- Teach horse to stand on 3 legs (hold each leg up for 30 seconds).
- Pick up four feet from one side.
- Lift tail.

- Lead backwards by tail.
- Lead backwards by hind leg.
- Lead by ear.
- Lead by chin.
- Hold tongue.
- Lead by mane.

- Lead backwards by tail using just a few hairs (min. 10 steps).

Driving

Appropriate response to suggestion without touching. Line is used as safety net, has slack in it most of the time. Equalize Drive and Draw.

- Point A to Point B, 12-foot Line, Zone 2.
- Draw towards you, flowing hands on rope.
- Backwards from chest.

- Point A to Point B, 22-foot Line.
- Stick to Me at walk and trot, Zone 2.
- HQ & FQ yield 360°.
- Tap to lift feet.

- Point A to Point B, 45-foot Line.
- Stick to Me- move over, slow and fast
- Drive from Zone 5: one rein.

- Long reins- walk, trot, canter, turn, back up.
- Stick to Me- simple lead changes (mirror me).

YoYo

Forwards and backwards are equalized, away and towards and in transitions between gaits, and building to 'collection'.

- Back and forwards through gate.
- Walk, back up (keep horse out of personal space, teach to stop and yield).

- Up and down hills.
- Over pole.
- Back and forth from Zone 3.
- Back into/out of stall.

- Back and draw towards you (45-foot Line).
- Jump towards you, stop, back to obstacle.
- One hind leg or front leg over a pole.

- Long reins- transitions between gaits.
- Select leads at canter.

Circling

Demonstrate 'responsibility,' keep feet still unless doing Traveling Circles.

Not required.

- 4 – 6 laps, trot, canter.
- 2 – 4 laps maintaining gait at walk and trot.
- Change direction at trot.
- Traveling circles.
- Obstacles and maintain gait.
- Log / barrels - look where you are going.

- 6 – 10 laps at canter.
- 2 – 4 laps maintaining gait at trot and canter.
- Walk, trot, canter transitions.
- Simple change of direction at canter.
- 'S' patterns.
- Falling Leaf.
- Obstacles, hills, maintain gait.

- 10 - 20 laps, all gaits.
- Flying change of direction at canter.
- Flank Rope, 12-foot Line
- Back up 1-2 laps, 12-foot Line.
- Decreasing and increasing circles.
- Spin and go.

Sideways

Moving the horse laterally, sideways has many forms: sidepass, isolations (haunches in, shoulder in), and flexions (half pass).

- Slow with a fence, both ways.

- Medium speed.
- Sideways over a pole or log.
- Sideways to fence (for mounting).
- Sideways without fence.

- Fast (on 22 or 45-foot Line).
- Sideways towards you slow.
- Sideways over a barrel or log.
- Along log or fence, (keep your feet still).

- Half pass.
- Sideways towards you medium to fast.
- Sideways over barrel or log, yield away and toward.

Squeeze

Teach horses to overcome claustrophobic nature, gain confidence in small spaces. Learn Squeeze Pattern.

- Through 4 foot gap.
- Sniff the trailer.

- Jumps to 2 foot 6 inches (barrels).
- Through 3 foot gap.
- Zone 3 next to trailer.

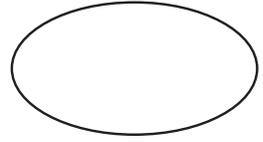
- Jumps to 3 feet, multiple obstacles.
- Trailer load.
- Trailer load from fender.
- Forwards under a low hanging tarp.
- One foot on a pole.
- Jump single barrel laying down.

- Jump upright barrels or double down barrels (according to ability of horse).
- Trailer load from the rear tire.
- Backwards under tarp.
- Stop half way over log or barrel jump.
- Straddle a pole lengthwise.



Parelli Auditions On Line

Result



Name: _____ Parelli Member #: _____ Date: _____

Horse: _____ Horsenality: _____ Age: _____

	Pre-Level 1	Level 1	Level 1+	Level 1++	Level 2	Level 2+	Level 2++	Level 3	Level 3+	Level 3++	Level 4	Level 4+	Level 4++
Relationship													
Expression													
Rapport													
Respect													
Impulsion													
Flexion													
Drive													
Draw													
Technical													
Technique													
Assertiveness													
Obedience													
Exuberance													
Positive Reflex													
Savvy													
Friendly													
Porcupine													
Driving													
Yo-Yo													
Circling													
Sideways													
Squeeze													
Overall Feel													
Rope Handling Skills													

Comments/Suggestions:

Level 1-2 Compulsories

Equipment: ___ Level 1 - 12-foot Line
 ___ Level 2 - 22-foot Line

Obstacles: ___ 2 Barrels

Tasks:

- ___ Friendly Game using Carrot Stick/String
- ___ Leg Massage - front and hind legs
- ___ Trot to back up leading horse behind you

Gaits:

- ___ Back up
- ___ Halt
- ___ Walk
- ___ Trot

Patterns:

- ___ Touch It
- Nose (Level 1)
- Feet (Level 2)
- ___ Figure 8
- Walk (Level 1)
- Trot (Level 2)

Level 3-4 Compulsories

Equipment: ___ Level 3 - 22 or 45-foot Line
 ___ Level 4 - 45-foot Line in addition to Long Reins (*show both*)

Obstacles: ___ 4 Barrels ___ Trailer ___ Pedestal

Tasks:

- ___ Extreme Friendly Game
- ___ Lead by tail
- ___ Transitions
- ___ Flying Changes (Level 4)

Gaits:

- ___ Back up
- ___ Halt
- ___ Walk
- ___ Trot
- ___ Canter

Patterns:

- ___ Circle
- ___ Weave
- ___ Obstacles

Assessed by:

_____ Name

_____ Signature

Audition Scorecard Descriptions

	OVERALL DESCRIPTION	LEVEL 1			LEVEL 2			LEVEL 3			LEVEL 4		
		1	1+	1++	2	2+	2++	3	3+	3++	4	4+	4++
RELATIONSHIP	Putting the Relationship First.	Safety			Fun			Excellent			Fundamentals of Performance		
EXPRESSION	Positive, connected, focused.	Obedient & Attentive 50% of time			Responsive, Attentive & Connected			Willing, Focused, Attentive & Connected			Positive, Focused, Attentive & Connected		
RAPPORT	Appropriate strategies for Horsenality.	Horse is Calm			Horse is Calm and Trusting			Horse is Calm, Trusting and Motivated			Horse is Calm, Trusting, Motivated and Willing		
RESPECT	Yes vs. No. Speed of Response and quality.	Horse responds to request at Phase 3-4			Responsive at Phase 2-3			Focused & Responsive at Phase 1-2			Communication is Subtle and Refined Horse is ready! Phase 1-2		
IMPULSION	Controlled forward energy-Go=Whoa. Relaxed & Responsive in forward energy.	Demonstrated in: Walk (Phase 1-3)			Demonstrated in: Walk, Trot (Phase 1-3)			Demonstrated in: Walk, Trot, Canter, Back-up (Phase 1-2)			Demonstrated in: Forwards, Backwards, Right, Left all equal (Phase 1-2)		
FLEXION	The shape of the body for the Level and the task – Laterally, Longitudinally & Vertically.	Does the task in any shape			Laterally flexed 25% of time			Flexed Latitudinally & Longitudinally 60% of time			Flexed Latitudinal, Longitudinal, & Vertically 95% of time		
DRIVE	Quality of response to rhythmic pressure.	Responds by Phase 4			Responds by Phase 3			Responds by Phase 2			Responds at Phase 1		
DRAW	Desire to come back.	Responds by Phase 4			Responds by Phase 3			Responds by Phase 2			Responds at Phase 1 Wants to be there		
TECHNICAL	Correctness of technique. Hand, leg, rein positions, etc.	Technique correct is 50+% of the time			Technique correct is 70+% of the time			Technique correct is 80+% of the time			Technique correct is 90+% of the time		
TECHNIQUE	Appropriate technique for the Level of task tried. Expertise.	Novice			Confident			Competent More graceful			Refined, Graceful		
ASSERTIVENESS	“Somewhere between aggressive and being a wimp.” Effective, just & kind. Attitude of “It’s a game.”	3 seconds between phases			Long Phase 1, quick 2, 3, 4			Game of Response			Intention visible		
OBEDIENCE	Positive Reflex vs. Opposition Reflex.	50% of the time			70% of the time			80% of the time			90% of the time		
EXUBERENCE	Level of try & effort put into a positive response.	0 - Minimal			Minimal - Moderate			Moderate			High		

	OVERALL DESCRIPTION	LEVEL 1			LEVEL 2			LEVEL 3			LEVEL 4		
		1	1+	1++	2	2+	2++	3	3+	3++	4	4+	4++
SAVVY	Knowing it by heart.	Please see Self-Assessment criteria for suggested level of competence/savvy in the Seven Games.											
FRIENDLY	Confidence, Trust, Relaxation & Calmness.												
PORCUPINE	Appropriate response to steady pressure.												
DRIVING	Appropriate response rhythmic pressure.												
YO YO	Equal 'North and South' straightness.												
CIRCLING	A test of responsibility (vs. micromanagement).												
SIDEWAYS	Lateral mobility.												
SQUEEZE	Over/Under/Through.												

	OVERALL DESCRIPTION	LEVEL 1			LEVEL 2			LEVEL 3			LEVEL 4		
		1	1+	1++	2	2+	2++	3	3+	3++	4	4+	4++
OVERALL FEEL	Quality on degree of Feel- "Of-For-Together."	Safe			Confident			Skilled			Expert		
ROPE HANDLING SKILLS	Smoothness & Organization. Hands that close slowly and open quickly.	Effective, Sometimes disorganized			Adequate			Competent			Excellent		

	OVERALL DESCRIPTION	LEVEL 1			LEVEL 2			LEVEL 3			LEVEL 4		
		1	1+	1++	2	2+	2++	3	3+	3++	4	4+	4++
FLUIDITY	Moving in unison with the horse & the horse with the rider. Natural riders look like they are a part of the horse.	0 - Minimum			Visible Minimum - Moderate			Sometimes Visible Moderate			Invisible High		
FOCUS	Looking where you want to go. Clear leadership plan. Eyes, Belly Button, Leg, Rein.	N/A			60% of time			80% of time with eyes, belly button and legs			100% of time with eyes, belly button and legs		
FEEL	Feel of, Feel for, Feel together.	N/A			Uses clear phases and releases after appropriate response			Subtle communication and direction			Elegant, subtle communication and direction		
TIMING	Not too early not too late.	Rewards the Physical Action			Rewards the Physical & Emotional			Rewards the Physical, Emotional & Mental			Rewards the Thought (Mental)		
BALANCE	Centered.	N/A			Walk - Trot			Trot - Canter Transitions Walk, Trot, Canter			Canter - Gallop Jumps, Laterals, Transitions Walk, Trot, Canter, Gallop		