

Lumberton Little Dribblers

By-Laws

(as of Sept. 2018)

ARTICLE I

NAME

1. The name of this organization shall be “Lumberton Little Dribblers”
2. Lumberton Little Dribblers shall be a non-profit organization and at no time will its business be conducted for private or personal gain.

ARTICLE II

OBJECTIVES

The general objective of the Lumberton Little Dribblers is to instill and promote in a young player, appreciation for the following: basic skills, playing with team concept, individual growth within a team competitive sport, good work habits and ethics, goal setting and a good sportsmanship attitude.

ARTICLE III

BOARD OF DIRECTORS

1. The government of the Lumberton Little Dribblers and the direction of its work, internal affairs and activities generally, shall be vested in a board of directors, herein referred to as the "board".
2. The board shall consist of a minimum of ten (10) members and three (3) At-Large voting members, to be nominated and elected by the board. The board may also elect At-Large non-voting member, as the board deems necessary.
3. If at anytime the board cannot fill or maintain the minimum of ten (10) members, then the executive board may handle all LLD business until the remaining vacant spots are filled.
4. The prospective members shall be limited to the general population of the Lumberton Independent School District (LISD).
5. Each director can serve for an unlimited term, or until a successor is nominated and voted on.
6. The board has the authority to fill any vacancy that may occur in any office or in the membership of the board of directors, or until a successor is qualified and elected.
7. The board has the authority to make, amend and alter any rule it deems advisable for the government of the board, and the proper conduct of the business of the league, guidance and conduct of all committee, officers, employees, coaches and players. The board shall be empowered to determine, in its best judgment, what actions are required to uphold the best interest of the league and to carry out the objectives of the league. The board of directors has the authority to address any changes that are needed to the by-laws by the August monthly meeting, but will require the approval of the majority of the board no later than the tryouts of the fall season.
8. The board shall have the power to appoint one or more advisors to the board and theses Advisors shall be present at all meetings, but shall not have a vote in the decisions that vote to the board. Advisors shall receive no pay from the league for their services, unless they are contracted for professional services, such as legal or accounting support and are not currently serving board members. Advisors may assist in a major board transition year by providing input via their previous experiences.
9. The board shall have the power to expel or suspend, either temporarily or permanently, any Player/coach/or board member for violation of any by-law and/or rule. No player/coach/or board member shall be suspended or expelled without being given a hearing by the board and an opportunity to be heard prior to the next scheduled game. Any decision made by the board has to be over eighty percent (80%) decision, which has to come prior to the next scheduled game. (with the exception of the coaches/player article that address the issue of ejection from a game).

10. The board shall have the power to appoint any and all committees and shall authorize and define the powers and duties of such committees.
11. Any member of the Board of Directors, who shall be absent from at least three consecutive called meetings of the board, may have his/her position held vacant at the discretion of the board. He/she shall be so notified by the secretary, with proof of received, and unless any appeal is made before the next board meeting of the board, the board shall appoint a member to fill the vacancy. The appointment shall be good until the August meeting when he/she shall be replaced by the newly elected board member.
12. Under any and all subjects not covered by these by-laws, the board of directors shall be empowered to act in the best interest of the league.
13. The President, VP-Boys, VP-Girls, Registrar, Secretary and Treasurer shall serve the board as a committee to be known as the "executive committee", which shall have all the powers herein given to the board of directors between meetings of the board in case of emergency and/or when it is deemed impossible to convene a majority of the board members in a meeting.
14. The board of directors does not have the authority to place the league into debt at any time.
15. The board of directors must have a quorum present to conduct the business of the Lumberton Little Dribblers. A quorum will be defined as majority of the executive committee members plus one board member. (ie.. 5 executive board members plus 1 other voting member not on executive committee)
16. The board hereby agrees to abide by, but not be limited to the Little Dribblers Basketball, Inc. rules and regulations.
17. The board shall specify the minimum standards for team uniforms.
18. The board will conduct promotions and solicit sponsorships for the teams and conduct fundraiser project(s).
19. The board will be responsible for procuring coaches for the vacant teams. Coaches and assistants will consist of approved volunteers over the age of eighteen (18). A head coach will choose their approve the head coach's selection of an assistant coach. The board has final approval over all selection of coaches.
20. During closing ceremonies, a formal solicitation for potential new board members will be communicated to the public for interest. Forms for capturing interested candidates will be available and collected by the Secretary. The board will vote on these potential members prior to the start of the fall season.
21. All new members will have a one (1) year probationary period prior to holding an executive board voting position.
22. All new board members will enter as a NON-VOTING position until elected to other positions by the board. (refer to article III number 21 for executive board positions)

ARTICLE IV

OFFICERS

A. The officers shall consist of the following: President, VP-Boys, VP-Girls, Registrar, Secretary, Treasurer, Officials Coordinator, Gym Duty Scheduler, and Sponsorship/Fundraising.

B. Executive Board Committee:

The executive board committee will consist of the following positions: President, VP-Boys, VP-Girls, Registrar, Secretary and Treasurer.

C. PRESIDENT

Duties of the President:

1. To preside over all board of directors, executive committee, special meetings and any special committees,
2. To supervise the activities of the vice-presidents, secretary, treasurer and appointed directors and officers,
3. To appoint such committees as may be required for the proper operation of the organization,
4. To appoint a nominating committee,
5. To represent the organization at meeting of the Little Dribblers Inc, headquarters or to appoint a delegate,
6. To represent the organization at public functions requiring the organizations attendance, or to appoint a delegate,
7. To represent the organization as a coordinator between school boards and other community/civic associations, or to appoint a delegate,
8. To help guide the draft process after initial registration and try-outs,
9. Schedule events such as awards ceremonies, present awards and trophies where such is needed,
10. Schedule and make arrangements for board meetings, and make sure proper people are notified,
11. To assist in opening and closing gymnasiums as per schedule,
12. The president does not vote unless there is a tie vote amongst the board.
13. Serve as part of the executive board

D. VP-BOYS & GIRLS

Duties of the Vice-President – Boys and Girls

1. To attend all board meetings,
2. To act in absence of the president with the same powers and authority,
3. To initiate all publicity and advertisements by the board,
4. To assist with re-scheduling of games and notify the referee coordinator, and president
5. To perform such other duties as may be assigned,
6. To service as coach coordinator for the draft after the initial registration and try-outs,
7. To assist in the opening and closing of the gymnasiums as per schedule,
8. Reside over the team formation of their respected divisions,
9. Approve all coaches and their divisions, after board approves coaches
10. Handle any complaints or issues in their gender/divisions and bring forth to the board for voting when needed,
11. Handle All-Star voting/Coaching selections process according to the LLD procedures for All Stars.
12. Serve as a part of the Executive Board
13. Approves all players with birth certificates

E. SECRETARY

Duties of the Secretary

1. To attend all board meetings,
2. To record suitable minutes of scheduled board meetings and reproduce and distribute copies to each board member prior to each meeting,
3. To attend to all correspondence of Lumberton Little Dribblers Basketball Association,
4. To perform such duties as may be assigned,
5. To update amended by-laws and rule changes to the official by-laws as they may change,
6. To assist in the opening and closing of gymnasiums as per schedule,
7. Serve as a part of the executive board

F. TREASURER

Duties of the Treasurer:

1. To attend all board meetings,
2. To have custody of all funds of the association, shall keep full and accurate account of receipts and expenditures, and in accordance with the budget adopted by the association, shall make disbursements as authorized by the president, executive committee, or the board,
3. The Treasurer shall present financial statement at every meeting of the organization and at other time when requested by the executive committee,
4. To assist with registration,
5. To assist other officers initiating and procuring bids for equipment, uniforms, pictures, and trophies, etc,
6. To attend the draft and initial registration and try-outs,
7. To perform such other duties as may be assigned,
8. To assist in the opening and closing of gymnasiums as per schedule.
9. Serve as part of the executive board

G. REGISTRAR

Duties of the Registrar:

1. To attend all board meetings,
2. To serve on the executive board
3. To collect and maintain all registration information and documentation of enrolled players.
4. To compile all rosters and coaches and present them to the board,
5. To attend the draft and the registration and try-outs,
6. To perform such duties as may be assigned,
7. To assist in the opening and closing of gymnasiums as per schedule,
8. To help maintain the LLD webpage with current data and information,
9. Be responsible for assigning players to teams during the drafting process,
10. Provide a list of players in respect to gender/age to coaches prior to tryouts in their divisions,
11. Have a complete verified list of all players and coaches in the respective divisions according to age.

H. SPONSORSHIPS/FUNDRAISING

Duties of the Sponsorship/Fundraising

1. To attend all board meetings,
2. To assist all board members as needed during game days,
3. To perform such other duties as may be assigned,
4. To assist in opening and closing of gymnasiums as per schedule,
5. To head up the fundraising and sponsorships efforts.

I. AT-LARGE VOTING/NON-VOTING

Duties of At-Large Members Voting and At-Large Members Non-Voting:

1. To attend all board meetings,
2. To attend the registration and try-outs,
3. To assist all board members as needed during game days,
4. To perform such other duties as may be assigned,
5. To assist in opening and closing of gymnasiums as per schedule

J. GYM DUTY SCHEDULER

Duties of the Gym Duty Scheduler:

1. To attend all board meetings,
2. To provide coaches with gym duty responsibilities,
3. To perform such other duties as may be assigned,
4. To assist in opening and closing of gymnasiums as per schedule
5. To make sure the appropriate number of score keepers and clock persons are in place for game day.

K. OFFICIALS COORDINATOR

Duties of the Officials Coordinator

1. To attend all board meetings,
2. To meet with the coaches concerning the expectations of what the coaches expect of officials and what officials expect of the coaches,
3. To ensure that all referees have an official understanding of the little dribbler's rules at each level. (mini-minor, minor, junior, major and seniors)
4. To prepare the referees schedule for the games and have the games covered,
5. To call/text referees the night before games to verify attendance for the scheduled games,
6. To monitor schedule for conformity of established guidelines and consequences and enforcement of violations,
7. To monitor and facilitate all problems between coaches and officials,
8. To address repeated tardiness and/or absence of referees,
9. To perform such other duties as may be assigned,
10. To assist in opening and closing of gymnasiums as per schedule

ARTICLE V

MEETINGS

1. The board may call a meeting whenever it may be considered necessary or desirable and notice shall be given as provided by these by-laws.
2. The board shall call a special meeting of the members upon being presented with a petition signed by the majority of the board. The petition for the said meeting shall state the purpose of the subject matter that shall be considered at the meeting. All members will be contacted prior to the meeting.
3. The first 10 minutes of the monthly board meeting will be designated as open forum time, but the speaker will have to petition the president of the board at least 24 hours prior to the meeting. Anyone is eligible to speak during the forum that has concerns involving Lumberton Little Dribblers. The board has an option to extend the time as deemed necessary but it will take a majority of the voting members to approve the extension. The regular meeting will be considered closed; only the members of the board will be present.

Sample Meeting:

1. 10 min. open to public forum
2. Close the public forum and open meeting with board members present only.
3. Secretary should read minutes of previous meeting and get approval from board to accept those minutes.
4. Treasury report will be read and voted for approval
5. Elected or new member business
6. Old business
7. New business
8. Lessons learned and updates to discuss
9. End meeting

ARTICLE VI

PROGRAMS

1. The official basketball rules as adopted by the National Basketball Rules Committee of the United States, the special Little Dribblers, Inc. playing rules, and the special rules adopted by the Lumberton Little Dribblers will be used.
2. The board will provide a combination of programs for the boys and girls. Co-Ed teams will only be allowed with the approval of the Little Dribblers Basketball Inc. for Minors, Juniors, Majors and Senior Divisions.
3. The programs are classified in divisions based upon population of the community holding the Little Dribblers Charter as follows:

Divisions:

Continental- All 1A schools and all 2A Division 2
of students in high school district = 297 7 under

American- All 2A Division 1 and All 3A
of students in high school district = 1006+

National- All 4A, 5A OPEN BOUNDARIES
of students in high school district = 1006+
All club teams and select teams

4. Each division is divided into separate leagues based upon the age of players as follows:

Mini Minors-	5 & 6 year olds
Minors-	7 & 8 year olds
Juniors-	9 & 10 year olds
Majors-	11 & 12 year olds
Seniors-	13 & 14 year olds

Age of the player shall be determined by the age of the player as of the year of the regular playing season. (August 1st of the tournament year)

5. All teams must be covered by group accident insurance before the team will be permitted to compete in any Little Dribblers competition. Approved accident insurance coverage will be provided through Little Dribblers Basketball Inc. headquarters. Leagues must have a current Certificate of Insurance on file with Little Dribblers Basketball Inc. prior to any tournament play.

ARTICLE VII

TEAMS

1. Each team shall consist of a minimum of 6 players and a maximum of 10 players. (not applicable in the mini minor division or all-stars)
2. A player who has not participated in more than 50% of the regularly scheduled games shall not be eligible for tournament competition unless baring injury.
3. No player shall be added to a team roster after the initial team formation except to complete a team roster. A “completed roster” shall be defined as the maximum number of players on the largest team at initial team formation.
4. No player shall be added to a team roster after the first regular scheduled game unless authorized by all coaches of that division and the board of directors.

ARTICLE VIII

PLAYERS

1. The players of this organization shall consist predominantly of the population group within the Lumberton Independent School District (LISD). If players from other school districts want to sign up, the Board will determine if capacity exists in the organization to accommodate.
2. Any player who is allowed to play in the LLD league play, is eligible for All- Star play, except certain age exception cases.
3. Effective October 2011, the National Little Dribblers Division is considered OPEN BOUNDARIES. Leagues in this division do not have to stay within the high school district boundary. Players have to participate in Lumberton Little Dribblers in order to be eligible for tournament play.
4. Players shall pay a player fee, together with such fees and assessment for the current season required by the board of directors prior to tryouts.

5. The amount of the fees shall be set by the board of directors and shall be paid in full by the player before tryouts of the fall season begin. Any increase or decrease in the rate of fees must be in general and must be necessary reason for the increase or decrease as long as it doesn't put LLD in debt.
6. Any player terminating his/her association with the league shall automatically lose all rights and privileges, and no monies paid to the league shall be reimbursed after completion of draft regardless of team or coach assignment.
7. If an injury occurs during the LLD season, players are responsible for supplying medical documentation with reasoning of injury for the board to vote on reimbursement of players fees minus cost of uniform and league insurance fee.
8. All players must have a parent or guardian fill out and sign the registration and medical release form(s). A birth certificate is required at the time of registration regardless of players previous league play with LLD.
9. Local exceptions to the Age Limitations as specified by Little Dribblers Inc. must be provided by the board on a case-by-case situation such as playing with an older division. At no time will an older player be permitted to play down to a younger division.
10. Players that are ejected from a game will result in an automatic ineligibility for the next scheduled-sanctioned game that the team is to play. No abusive behavior or language will be tolerated. Repeated offenders can and will be banned from league play.

ARTICLE IX

GAME RULES AND REGULATIONS

The official Basketball Rules as adopted by the National Federation of State High School Associations has been adopted as the official Little Dribbler Playing Rules except as changed by the following “special rules”:

Qualification: Each player on the team shall be required to play one (1) complete quarter of play (uninterrupted) unless injury was in the 4th quarter.

Penalty for not abiding by this rule will a game forfeit

One complete quarter is defined as playing one full, uninterrupted quarter. If a player is injured during the quarter and is unable to return for the remainder of the game, the player is considered qualified due to injury. However, if the player is able to return to play, the player must play one full, uninterrupted quarter in order to be qualified.

If a player fouls out of the game prior to completing the one full, uninterrupted quarter, the player is considered qualified.

1. Games will consist of 4 periods of 6 minutes on the clock, with a 1- minute between periods and a 3- minute halftime. (See each division for period length adjustments) Except for minis/minors the clock is 5 minute each period with a 3- minute halftime.
2. Three (3) timeouts are given per regular game duration, with each time out being one (1) minute in length.
3. If the score is tied at the end of the 4th period, play will continue without a change of baskets for one or more extra periods until a winner is achieved (except minors- After 2 overtime periods there will be a free throw shootout with all active players on the court at the end of the 2nd overtime period of play). One- minute intermissions will be given before each extra period. Each extra period will be 2 minutes in length

One timeout per team will be allowed during each overtime period.

4. Regularly scheduled games can only be postponed or re-scheduled for reasons of extreme hardship, as determined by the VP of that group and the president. One must re-schedule through the VP of that group and the president at least four (4) days in advance of that game to be postponed. Cancelled games will be re-scheduled by the VP of that group and the president.

5. The best record at the end of the regular season will determine the division champions. If the season ends in a tie the teams will share in the placement. There will be no head to head competition, nor shoot out. (ex.. there could be two (2) first place teams, two (2) second place teams ect.... And all teams will get their respected trophies)

ZONE DEFENSE: This does not pertain to Majors or Seniors Division

Junior Division: A ZONE DEFENSE shall not be permitted at anytime during the game. Penalty for playing zone defense will be a technical foul. Repeated violation may result in forfeiture of the game.

A ZONE DEFENSE penalty should be called when:

- a.) A defensive player plays the ball as opposed to guarding an offensive player "chasing the ball". Or
- b.) A defensive player guards an area of the court as opposed to guarding an offensive player. Players can "pick up their player" for defense once the player has crossed the half court line. If they are playing defense before the player has passed the half court line this is considered back court defense.

Whether or not a defensive player is "zoning" will be a judgment call of the official. Officials are cautioned that the zone defense rule does not prohibit a defensive team form double- teaming, "trapping", "switching", or "sagging". The rule does not require the defensive player to remain within an arms length of his offensive players, unless required by the National Little Dribblers and the National Federation of State High School Associations.

THROWING THE BALL IN:

This rule does not require a team to guard the person throwing the ball in on an inbounds play, which allows for the double team.

The intent of the rule is to prevent the "chaser" defense, where one or more players chase the offensive player having the ball; and the traditional zone defense, where one or more defensive players

primary responsibility is protecting an area of the court. Each of these situations is easily detected by anyone knowledgeable of basketball and should be strictly enforced. This rule is applicable in the frontcourt and backcourt.

Coaches and players should not expect complete uniformity in the enforcement of this rule. No two officials will judge a situation exactly the same. A good team will be one that is coached to adapt its offense and defense according to how the officials are calling the game. This is true regarding how officials call fouls, lane violations and traveling violations. It should be the same with zone defense rule.

DEFENSE IN THE BACKCOURT:

(This rule is not applicable in the Majors or Seniors Divisions)

Junior Division:

Defense in the backcourt is prohibited except during the fourth (4th) quarter of the game and any overtimes. This rule shall not be interpreted to allow a “free” outlet pass starting a fast break, or to allow rolling the ball during the inbounds of the ball.

Defense in the backcourt is prohibited when the winning team is at least 20 points ahead of the opposing team. This rule applies to all local league games in all divisions. This rule will also be enforced in the junior division during regional and national tournaments.

Penalty for these offenses is a technical foul.

ISOLATION OFFENSE:

(This rule is not applicable in the Major or Seniors Division)

No isolation type offense involving one or two players will be permitted. Clearing the floor to one side for a one-on-one or two-on-two offense is prohibited. Teams must involve all of its players in the offensive pattern.

This will be a judgment call by the officials

This rule is applicable during the entire game including overtime.
Penalty for this offense is a technical foul

ARTICLE X

FORFEITS

Any of the following constitutes as a game for forfeiture:

1. Fielding an ineligible player or suspended player,
2. A suspended coach appearing at the game to coach his/her team or assist coach,
3. Failure to field a team with a minimum of 5 players. If a team does not have 5 players at game time, 5 minutes will be put on the clock by the referee. After the five (5) minute grace period expires and the team still doesn't have the minimum five (5) players, that team will forfeit the game. Play may resume with 4 players, including the opposing team after the declared forfeit,
4. Failure to play an ineligible player who is present to play,
5. Failure of a coach or other responsible adult to show up at the scheduled game time. Again, a five (5) minute grace period will be put on the clock by the referee. If after that five (5) minute grace time has expired and the coach or responsible adult has not arrived, his/her team will forfeit,
6. Any team which receives player ejections on two (2) separate occasions during one game shall forfeit said game by a score of 2-0. All play will cease with the second ejection and all players will be required to leave the gym.

ARTICLE XI

DIVISIONS

Mini Minors: 5 & 6 year olds

1. Goals will be 7'6 from the floor
2. Each team prior to game play will complete all 5 basketball drills.
3. Four (4) periods, playing with a 5 minute continuously running clock. Clock will be only stopped on a player injury or coach's time out.
4. All players on each team will be on the court of all the drills and quarter play. Coaches are to be on the court with their team with a maximum of two (2) coaches per team on the court at one time. In the event teams are uneven, the team with fewer players will have the appropriate number of players to complete the drills twice. The team with more players will randomly select which players (s) from the opposing team to complete the drills twice.
5. Use of a youth size ball will be made for games only.
6. Ball size: Boys & Girls 27.5
7. Free throws are 6" from the face of the backboard
8. Free throw or throw in option applies to this age group. The coach has the option to choose to let his/her team inbound the ball under their basket, or have the fouled player shoot the free throws.

Minors Division: 7 & 8 year olds

1. Goals will be 7'6 from the floor
2. Four (4) periods of 5 minutes each
For the 1st and 3rd periods there will be a continuously running clock.
For the 2nd and 4th periods there will be a continuously running clock until the last 2 minutes of the period. During the last 2 minutes of these two periods, the clock will stop at all whistles.
3. Three of the five basketball skill drills will be used for the start of the game. The skills will be drawn by a board member prior to the start of the first game. These skills will be used for the rest of the day's games. If team size is uneven, see minis rule #4. Depending on the drill results, no 2 teams shall start the game with a point differential

greater than 10. The team with the lowest amount of points will have points added to equal a 10 point differential. (Example Team A-25 and Team B 7- then Team A will have 25 and Team B will bring up to 15 points).

4. 5 seconds limit in the lane
5. NO ZONE DEFENSE! ONLY MAN TO MAN
6. No isolation defense. All players must be involved
7. NO 3 point baskets will be awarded
8. No all star competition
9. All players must play at least one full period of five (5) continuous minutes.
10. Use of a youth sized ball will be made available for games. Ball size Boys & Girls 27.5
11. The free throw line will be 12' from the face of the backboard.
If the score is tied at the end of the 4th quarter, for overtime a free throw contest will be used to decide the winner of the game. The players on the court at the time expired will shoot one free throw each. The team with the most made free throws wins the game. The free throw contest will be repeated until the tie is broken.
Free throw/throw in option is available for minors. The coach can choose to have the team inbound the ball under the basket or have the fouled player shoot the free throw.
A continuous clock will be enforced with winning team is up by 20 points or more. Winning team will substitute or change position of main scorer when team is up by 20 points or more.

Juniors Division: 9 & 10 Year olds

1. Goals will be 8'6 from the floor
2. Free throw line will be 13'6 from the face of the backboard
3. No 3 point baskets will be allowed
4. NO ZONE DEFENSE
5. No isolation offense will be allowed at anytime
6. Full court pressure in the 4th quarter and overtime only
7. Official NCAA women's basketball will be used for boys and girls size 28.5
8. All Star competition at the end of season
9. No defense in the backcourt by winning team. When the winning team is 20 points ahead
10. Five (5) seconds in the lane is enforced
11. Overtime periods will be 2 minutes
12. There will be four (6) minute periods. Clock stops on ALL whistles
13. A continuous clock enforced when winning team is up by 20 points or more.

Majors Division: 11 & 12 Year olds

1. Goals will be 10' from the floor
2. The free throw line will be the standard 15' from the base of the backboard
3. 3 point baskets will be awarded
4. Three (3) seconds in the lane will be enforced
5. Any defense is allowed in all quarters
6. Isolation offense is allowed in all quarters
7. Official NCAA men's basketball is used size 29 (BOYS)
Official NCAA women's basketball is used size 28.5 (GIRLS)
8. Defense in the backcourt by the winning team, when the winning team is up by 20 points is prohibited during local league play, but will be allowed in tournament play.
9. There will be four (6) minute periods. Clock stops on ALL whistles
10. Overtime periods will be 2 minutes
11. All star competition at the end of season
12. A continuous clock enforced when winning team is up by 20 points or more.

Seniors Division: 13 & 14 Year olds

1. Goals will be 10' from the floor
2. The free throw line will be the standard 15' from the base of the backboard
3. 3 point baskets will be awarded
4. Three (3) seconds in the lane will be enforced
5. Any defense is allowed in all quarters
6. Isolation offense is allowed in all quarters
7. Official NCAA men's basketball is used size 29 (BOYS)
Official NCAA women's basketball is used size 28.5 (GIRLS)
8. Defense in the backcourt by the winning team, when the winning team is up by 20 points is prohibited during local league play, but will be allowed in tournament play.
9. There will be four (6) minute periods. Clock stops on ALL whistles
10. Overtime periods will be 2 minutes
11. All star competition at the end of season
12. A continuous clock enforced when winning team is up by 20 points or more.

ARTICLE XII

ALL-STAR

All-Star Teams & All-Star Coach Selections

(For Juniors, Majors and Seniors Divisions)

The all-star players and the all-star coaches will be voted on and elected by the coaches of the affected divisions, at the end of the season.

The all-star coach will be voted on and elected by the coaches of the affected division. The coach with highest number of votes will be selected as the all-star coach.

Ten (10) players will be voted on and elected by the coaches of the same division. The top 8 players with the most votes” will automatically be placed onto the all-star team, and the duly voted on Coach will be able to select two players from the remaining players.

If there are more than 8 players receiving unanimous votes, then those players are on the team and the coach is still able to choose up to 2 players to fill a 12 player roster.

A list of players that have received votes will be given to the all-star coach. The coach can choose two out of the remaining vote getters. It is recommended that the coach choose from the players having the highest number of remaining votes. The vice-president of that gender and the president of the league will show the player list available to be chosen from. If the coach picks a player that has a number of votes less than other players on the list he/she is obligated to explain in detail his/her reasons for wanting that player. The president and the vice president of that gender will then have to approve that pick or advise the coach to choose again. It will be understood that from time to time a coach will assess the need to have more than the allotted 10 all-star players on his/her team due to illness, injury, or school related function, or extenuating circumstances of a player. The board will approve or deny these changes. Their decision is final.

AT NO TIME should or will any of the players names that made all stars be released prior to the announcement at closing ceremonies (By any of the coaches or board members). If information is released prior to the announcement at closing ceremonies disciplinary actions will be handled by the board regarding the person who leaked the information.

The only information regarding all stars that will be released prior to closing ceremonies would be who the head coaches are for each division.

After the announcement of the all-star players, each player and parent will be required to decide within 48 hours if he/she will or will not play for the all-star team.

If a player decides to withdraw within the 48-hour window, then he/she will be eligible to be voted upon again for the all-stars the following year.

If a player backs out AFTER the allotted 48-hour window, then that player WILL NOT be eligible for an all-star team the following year.

The all-star head coach can choose his assistant coach from the coaches or assistant coaches that coached in his division in league play.

Final selection of the all-stars after all the votes are tallied is to be approved by the board.

Tournament rosters must consist of a minimum of ten (10) players and a maximum of twelve (12) players. Teams must play their first tournament game with a minimum of ten (10) players. After the first game, the team may consist of less than ten (10) players in case of a player(s) injury, illness or school related conflict. Tournament teams may never consist of less than eight (8) players.

Uniforms for All Stars will abide by the National Little Dribblers Rules and the National Federation of State High School Associations rules stating there must be a dark and light uniform to represent home and away team. Shirts must have numbers on the back. Player name, team name or sponsor's name is allowed on the uniform. Jerseys must use only numbers one thru five (1-5) and should avoid any numbers seven thru nine (7-9). It is too difficult for a referee to signal what number the uniform is when the number is over five (5). Example, do not use twenty- seven (27)... numbers should be 0, 1,2,3,4,5,10,11,12,13,14,15,21,22.....

ARTICLE XIII

PRACTICES

1. A gym will be provided for one to two hours of practice times per week, depending on gym availability. If a team is going to hold a practice or function a minimum of two adults should be present.
2. No practices on Sundays are permitted for local league teams.
3. Practice schedules will be as follows. (If gym space is available)
4. Mini Minors up to 1.5 hours a week one night a week
Minors up to 1.5 hours a week one night a week
Juniors-Majors up to 3 hours a week two nights a week
Seniors no time limit
5. Gyms will be unlocked at 6:00pm at ALL locations that are practicing and will be closed promptly at 9:00. Please make sure to clean up ALL trash/water bottles after your practice.
6. Make sure that goals are put back to the correct height and location before you leave the gym. Ask a board member if you are not sure what those are supposed to be.
7. Mini-Minors will practice only on Fridays before their respective games!
8. Minors will practice only ONE time during the week this year due to gym space

**NO OUTSIDE BALLS
ARE TO BE
BROUGHT ON
GAME DAYS! LLD
WILL PROVIDE ALL
BALLS NECESSARY
FOR THE GAME!**

ARTICLE XIV

DRAFTING

Player Draft:

The following rules have been adopted for the drafting of teams:

All players must participate on the team they are drafted to. Abandonment of the team drafted to will cause suspension for a term of not less than one year, unless extenuating circumstances exist and are brought to the full attention of the board, and approved by the board. (ie..If a player quits a team, they aren't allowed to play for another team in that same season)

It will be the responsibility of the coaches of each division to assess the ability of each player during tryouts. Each player will be assigned a score of:

A (Excellent) B (Good to Average) or C (Room for improvement)

Each player will perform various tasks at try-outs, including but not limited to:

Timed running, vertical leap, dribbling, shooting, passing and/or other drills deemed to help evaluate a player's skills.

All coach's kids are protected from the draft and are placed on their parent's/coach teams. Any coach that does not have a child playing in the division he/she is coaching will get a supplemental pick before the draft starts. This coach will still be eligible to draw a chip for first round order, for their regular first round selection.

However, any potential parent coach will take precedence over a non-player (sibling) parent coach in picking a coach.

Assistant coaches are not allowed to participate in the draft unless approved by the board. Assistant coach's children are not protected and can be drafted by any team.

Siblings in the same division will be drafted together on the same team, unless otherwise approved by the board.

Twin and/or siblings- The Board will rank both the twins/siblings and will determine which round each child will be in.

The draft order will be selected in a private location with the coaches following the tryouts or prior to draft, whichever the board deems necessary.

Coaches will draw numbers to establish draft order. The draft will be a serpentine draft, meaning the first coach will pick and then progress in sequence to the last number, then the last coach will choose again and the draft order will reverse upwards back to the first coach. All "A" players are encouraged to be picked first, but this is at the discretion of the coaches.

When an odd number of players exist so that every coach cannot draft a player in the final round, those remaining players names will be put in a hat along with blank tags to complete the number needed for a complete round of picks.

Any player not attending the tryouts will be discussed prior to draft for familiarity. If a known player, the coaches will estimate an A/B/C rating and then approve this player as a “draftable” player. If an unknown player, then this player will be a hat pick.

Coaches will refrain from any discussion of the upcoming draft either before or during the process of the draft

If a player’s parents have stated that a player will not play for a certain coach, the parent must provide a written letter to the VP or President of the board. The board will decide if the coach needs to be notified if the player was selected by the coach.

There will be no trading of players once a player has been placed on a team

The vice-president of the affected division and the president will settle any conflicts that arise.

All player assignments to teams are final and will meet the approval of the board.

There will be no trading in draft order once it has been established*

ARTICLE XV

COACHES

Coaches Guidelines and Duties:

ALL COACHES MUST UNDER GO A BACKGROUND CHECK AND WILL BE ASSIGNED A BADGE TO WEAR DURING THE SEASON. THIS INCLUDES ASSISTANT COACHES OR ANYONE WHO WILL HELP WITH THE TEAM PRACTICES AND GAMES.

ALL COACHES MUST WEAR BADGES AT ALL GAMES

The reputation of Lumberton Little Dribblers can be hurt by the actions of one, or even a small group of people both on and off the courts. Players, parents, coaches, and league directors all share the responsibility of upholding the name of the program. Public quarreling and bickering, whether over court playing situations, or league administration's problems only serves to weaken the entire organization in the community. You as a coach are in direct contact with the youth of this program and are directly responsible for whatever benefit the youth derives from the program. Since the program is designed to aid in the development of our youth, the entire program must be considered a failure if this aid does not help develop them.

The coach must be able to develop fundamentals of the game and develop the values of teamwork, fair play, good sponsorship and consideration for others in his/her players. A working knowledge of basketball and the fundamental, physical actions involved in the game are absolute pre-requisites for a coach in that he/she must know basketball in order to gain the respect of the players they teach.

Coaches must know and abide by the rules and playing functions of the Lumberton Little Dribblers.

Coaches must be present at their respective draft or have a designated replacement available that is approved by the board.

If the coach cannot be present and has no replacement, the board will have a member sit in and draft for that coach.

Coaches must be sure all team members and parents understand all practices and game times.

Issue uniforms and makes sure team pictures are given to the players.

Be responsible for team conduct both on and off the courts.

Know the gym duties and be sure parents are aware of their responsibilities.

Participate in league fundraisers.

No smoking or tobacco products of any kind may be used inside the gyms or on school property.

No alcoholic beverages of any kind are to be on the school property at any time.

Coaches should not appear to be under the influence of any drugs or alcohol.

All gym floors must be swept between every game and every practice.

Loose basketballs, food and drinks are not allowed in the any of the gyms at any time unless purchased thru concessions.

PRACTICES ARE FOR PLAYERS ONLY!!

No children are to be left outside of the gyms without adult supervision. (Any child not participating in that particular practice must be accompanied by a parent or guardian.)

Coaches Guidelines and Duties Continued: **Technical Fouls & Coach Conduct**

The board will take a strong stand against a coach when assessed a technical foul.

In addition, after being warned for such, a coach in certain circumstances can and may be suspended.

Repeated rule violations may lead to the permanent loss of coaching privileges. Coaches ejected from a game will be suspended from the next scheduled game.

NO abusive behavior or language will be tolerated.

Coaches are encouraged to show his/her players what proper sportsmanship behavior looks like.

Do not gripe about the referees or to the referees, use abusive language or fuss after a loss. Etc.

Coaches are responsible for the conduct of the parents and players of their team during game time and practices, and are responsible to help the referees and board members when there is misconduct.

Coaches Guidelines and Duties: Game Day Duties

Coaches are responsible for all their players and player's parents on and off the court.

Coaches will vote for the all-star teams and the all-star coach.

While this outline may not have everything on it, good adult judgment should cover any other items not specified.

The board of directors may review violations of any of the items, specified or unspecified.

The coach will be subject to board actions, including removal and permanent suspension.

Everyone is required to be seated in the stands during the play of the games, unless they are players, coaches, officials, or workers for the games in progress, or board members.