

CUBA LIBRE Errata and Clarifications

Faction player aid foldouts

Government Train Procedure: Replace “Dept” with “space”. Sweep cost: Replace “total” with “per space”.

Non-Player foldouts

Non-Player 26 July, Terror, last line: Insert “no” between “if” and “Caracas”.

Cards

Card 17 “Alberto Bayo” switches the intended sequence of the last 2 Factions. The order should be Red-Yellow-Blue-Green (not Red-Yellow-Green-Blue). (The error introduces a very slight overall initiative advantage for the Syndicate at the Government’s expense.)

Card 18 “Pact of Caracas” clarification: The effect “Executing Faction stays Eligible” applies at the execution of the Event only rather than as a lasting Capability.

Rules of Play

Page 1, Contents: Propaganda Round page 10, Victory 11, Non-Player Factions 12, Key Terms Index 17.

Page 3, 1.4.2 bullet: Add “EXCEPTION: “Sinatra” Event.”

Page 4, right top box: The 2 bullets should not be inside the box; they are main text.

Page 6, 3.2.2, clarification: Cubes at all ECs Activate Guerrillas even if the Garrison is a LimOp.

Page 7, 3.3.1 Rally Procedure line 4: Replace “1 or 2” with “any”.

Page 9, 4.5.2 Cash Markers, 1st bullet: Replace “if possible, otherwise” with “or”. 4.5.3 Muscle Note: Replace “(3.3.1,” with “(3.3.3,”. 4.5.4 Bribe Procedure clarifications: “For each space” is poorly phrased, since Bribe occurs in only 1 space; Bribe may remove one Guerrilla and flip another. 5.1.1 2nd bullet: Insert “Unless specified (*EXAMPLE: “Sinatra”*),” before “Events may not violate stacking.”

Page 10, 6.2.3 The Skim, line 1, and Page 13, 8.5.1 Rally, 1st bullet: Replace “1 or 2” with “any”.

Page 10, 6.2.4 Cash Deposits, line 2: Replace “(5.2.2)” with “(4.5.2)”.

Page 14, 8.7.1, 4th bullet: Insert “not” between “is” and “in effect”.

Spelling—Page 5, 2.3.1: “Eligibility”. Page 11, 7.3: “26July Bases”.

Playbook

Page 2, left column, bottom bullet, 2nd line: Delete “star”.

Page 3, left column, next-to-last paragraph: Reverse order of “#46 Sinatra” and “#5 Rolando Masferrer”.

Page 4, left column, 5th full paragraph, bottom line: Replace “lower left” with “lower right”.

Page 6: Right-hand map mistakenly shows an extra Syndicate Guerrilla in each Pinar del Río and Havana.

Page 7 illustration: The DR received an additional Guerrilla in Las Villas not noted in the text (it would have cost another 1 Resource in the Rally discussed below the illustration).

Page 8, left column, bottom paragraph, lines 4-5: After “Santiago for”, change “4 police” to “3 Police” (there are only enough Police Available to place 3).

Page 10, right column, last line: Add to the end, “(or 1 if no Base)”.

Page 13, left column, 1st paragraph, last 2 lines: Replace “15” with “16” and “4” with “3”. And 4th paragraph, last line: Replace “5” with “6”.

Page 16, left column, bottom line: Replace “three cubes” with “two cubes”.

Page 19, left bottom: Replace “Matanzas, and Oriente all” with “and Matanzas”.

Page 20, left column, 3rd paragraph: The Santiago Troop actually is above Control. Card 7, Resources: Replace “Pinar del Río” with “La Habana”. Right column, 1st paragraph, last line: Replace “drops to 6” with “drops to 7”. Right column, 2nd paragraph, line 7: Replace “6 to 3” with “5 to 2”.

Page 23, bottom: The map should not show 2 Police moving from Santiago to Havana. This map and the following fail to show a 2nd Guerrilla that M26 placed in Pinar on card 13.

Page 24, left column: There are too few Police in Pinar to send one to Havana as described.

Page 25, left bottom full paragraph and top right map: Syndicate could not Construct in Pinar because it is uncontrolled. Right column, Resources: Replace “45” with “47”. Support, 4th paragraph: With Camagüey Province Neutral, DR should place a Base there rather than Guerrillas in Oriente.

Redeployment: End the 1st sentence at “distributed” and add “Troops from Havana to Santiago and” between “moves” and “4 Troops”. Bottom paragraph: Delete “adds Syndicate Control to Pinar de Río and”.

Page 26, map: Havana and Camagüey City should be at Active Support, Camagüey Province Neutral.

Page 35, 3rd column, card 48: Insert “INSURGENT CAPABILITY” above “Old-time mobster”.

Spelling—Page 14, top: “*Cuba Libre* features ...”. Page 36, Credits, Playtest: “Karl Schmit” (not “Kurt”).