[12.1] Tracing Supply, Page 14:

A unit is in Supply if it can trace a valid Supply Line of any length from the unit tracing supply to a friendly Supply Source (12.2).

Given the time and ground scale of the game, plus the quite extensive Italian road and rail network, finding supply routes were not a main problem in this campaign. This change also stops player for using gimmicky “Suicide” moves/invasion to isolate big portions of the front line.

[13.6.6] Unsupported Landings, Page 17:

Each unit (not Landings marker) moving to a LZ hex During an Invasion—or to a Beachhead or Landings marker during the Reserve Phase with No Air Cover (2.15)— must draw two cards and check the Unsupported Landing Table

Commando units are not immune anymore and must roll on the Landing Table like other units.