

# NOTES GRADES

| oN Grade | optixNOTES                     | oN Projections | xC |
|----------|--------------------------------|----------------|----|
|          | ---- This Race ----            |                |    |
| B        | GATE POP                       |                | i  |
| B-       | LONE                           |                |    |
|          | ---- This Race ----            |                |    |
| C        |                                |                |    |
| B        | SLOG TACTIC CLOSE FLOW NO_LEAD |                | i  |
| C        | TACTIC WIDE NO_LEAD            |                |    |
|          | ---- This Race ----            |                |    |
| B        | CLOSE SLOG GALLOP              |                | i  |
| C+       |                                |                |    |
| C        | NO_HANDLE NO_LEAD              |                |    |
| B        | GRIT                           |                |    |
| C+       | TACTIC                         |                | i  |
| B        |                                |                |    |
| B        | PERFECT                        |                |    |
| C+       | NO_FINISH                      | DROP?          |    |
| B-       | TACTIC                         |                | i  |
| B-       | BOS                            |                |    |
| B-       |                                |                | i  |
| B        |                                |                | i  |
| C+       | TRAFFIC NO_LEAD OTHER          |                | i  |
|          | ---- This Race ----            |                |    |
|          | ---- This Race ----            |                |    |
| B-       |                                |                | i  |
|          | ---- This Race ----            |                |    |
| C+       | NO_LEAD                        |                |    |
| B-       | SAVED NO_LEAD FLOW             |                | i  |
| B        |                                | REGRESS?       | i  |
|          | ---- This Race ----            |                |    |
| B-       |                                |                |    |
| B        | WIDE MOVE                      |                |    |
| B        | PERFECT SETUP GALLOP(-) HARD   |                |    |
| C+       | DUEL                           |                |    |

- **A, A-, B+:** represents an impressive performance (color-coded in **green**).
- **B:** represents a good/winning performance (color-coded in **green**).
- **B-, C+:** represents an average performance (color-coded in **black**).
- **C:** represents a poor performance (color-coded in **red**).
- **EX:** represents a race in which a horse had a noticeable excuse (color-coded in **green**).

# NOTES KEYWORDS

| oN Grade | optixNOTES                          | oN Projections | xC |
|----------|-------------------------------------|----------------|----|
|          | ---- This Race ----                 |                |    |
| <b>B</b> | GATE POP                            |                | i  |
| B-       | <b>LONE</b>                         |                |    |
|          | ---- This Race ----                 |                |    |
| <b>C</b> |                                     |                |    |
| <b>B</b> | SLOG TACTIC CLOSE FLOW NO_LEAD      |                | i  |
| <b>C</b> | TACTIC WIDE NO_LEAD                 |                |    |
|          | ---- This Race ----                 |                |    |
| <b>B</b> | CLOSE SLOG GALLOP                   |                | i  |
| C+       |                                     |                |    |
| <b>C</b> | NO_HANDLE NO_LEAD                   |                |    |
| <b>B</b> | <b>GRIT</b>                         |                |    |
| C+       | TACTIC                              |                | i  |
| <b>B</b> |                                     |                |    |
| <b>B</b> | PERFECT                             |                |    |
| C+       | <b>NO_FINISH</b>                    | DROP?          |    |
| B-       | TACTIC                              |                | i  |
| B-       | BOS                                 |                |    |
| B-       |                                     |                | i  |
| <b>B</b> |                                     |                | i  |
| C+       | TRAFFIC NO_LEAD OTHER               |                | i  |
|          | ---- This Race ----                 |                |    |
|          | ---- This Race ----                 |                |    |
| B-       |                                     |                | i  |
|          | ---- This Race ----                 |                |    |
| C+       | NO_LEAD                             |                |    |
| B-       | SAVED NO_LEAD FLOW                  |                | i  |
| <b>B</b> |                                     | REGRESS?       | i  |
|          | ---- This Race ----                 |                |    |
| B-       |                                     |                |    |
| <b>B</b> | WIDE <b>MOVE</b>                    |                |    |
| <b>B</b> | PERFECT SETUP GALLOP(-) <b>HARD</b> |                |    |
| C+       | DUEL                                |                |    |

## OptixNOTES Keywords:

- factor into OptixNOTES grading.
- are color-coded for easy use.
- are used in impact analysis.
- help maintain quality control.

## OptixNOTES Projections are:

an assessment of a horse's future potential (e.g., improvement or regression, turf, route, etc.).

# KEYWORD LABELS

| KEYWORD          | DESCRIPTION   | LABEL |
|------------------|---|-------|
| <b>EQUIP?</b>    | Horse may require equipment change to improve in future. Blinkers on or off is an example. First time gelding is another. | P     |
| <b>FLOW</b>      | When a horse's performance is positively affected by a perceived race flow.   | G     |
| <b>FREE</b>      | A horse free from stress, generally described as a horse with no horse <2L in front and no horse <2L behind them          | G     |
| <b>FTQ</b>       | The horse was first to quit in speed duel.  | G     |
| <b>GALLOP</b>    | This can denote a strong gallop out (i.e. Gallop +) or a weak gallop out (i.e. Gallop -).                                 | P     |
| <b>GALLOP(-)</b> | When the horse has a weak gallop out.   | P     |
| <b>GATE</b>      | Gate issues prior to race include horse being fractious, breaking through gate early, and trouble loading.                | I     |
| <b>GREEN</b>     | Horse may still be learning to run or finding running style and preference, potentially may need equipment change.        | G     |
| <b>GRIT</b>      | This is hard to describe, but you know it when you see it. A horse digs in and refuses to let horse(s) go by              | G     |
| <b>GRIT-</b>     | This horse lacks grit. A horse that hangs fits here.  | G     |
| <b>HARD</b>      | The horse had to work every step of the race. A few examples are in Optix Trip Note Documentation.                        | P     |
| <b>HOT</b>       | The trainer has horses firing on all cylinders during the phase of the meet this horse competed                           | I     |
| <b>IMPROVE?</b>  | This is an improvement projection based on this trip  | P     |
| <b>LONE</b>      | This is a horse who makes clear lead w/o much pressure and is not really challenged.                                      | G/P   |
| <b>MANIC</b>     | The horse is unmanageable or extremely unsettled.   | G     |
| <b>MOVE</b>      | When a horse makes an noticeable move at any point during the race (usually a middle move or a turn of foot in the lane). | G     |
| <b>NASAL_S</b>   | Horse is wearing a nasal strip  | I     |
| <b>NO_FINISH</b> | The horse lacked a finish. Generally a speedster who is giving an easy lead up or a closer who just gets out kicked       | G     |

## KEYWORD COLORS

Positive impact

Negative impact

Impact neutral


## LABEL DESCRIPTIONS

G: Factored into the performance grade

P: Project future impact

I: Informational only

# NOTES X-COMMENTS

| oN Grade | optixNOTES                     | oN Projections   | xC |
|----------|--------------------------------|--|----|
|          | ---- This Race ----            |  |    |
| B        | GATE POP                       | HOVER  | i  |
| B-       | LONE                           |  |    |
|          | ---- This Race ----            |  |    |
| C        |                                |  |    |
| B        | SLOG TACTIC CLOSE FLOW NO_LEAD |  | i  |
| C        | TACTIC WIDE NO_LEAD            |  |    |
|          | ---- This Race ----            |  |    |
| B        | CLOSE SLOG GALLOP              |  | i  |
| C+       |                                |  |    |
| C        | NO_HANDLE NO_LEAD              |  |    |
| B        | GRIT                           |  |    |
| C+       | TACTIC                         |  | i  |
| B        |                                |  |    |
| B        | PERFECT                        |  |    |
| C+       | NO_FINISH                      | DROP?  |    |
| B-       | TACTIC                         |  | i  |
| B-       | BOS                            |  |    |
| B-       |                                |  | i  |
| B        |                                |  | i  |
| C+       | TRAFFIC NO_LEAD OTHER          |  | i  |
|          | ---- This Race ----            |  |    |
|          | ---- This Race ----            |  |    |
| B-       |                                |  | i  |
|          | ---- This Race ----            |  |    |
| C+       | NO_LEAD                        |  |    |
| B-       | SAVED NO_LEAD FLOW             |  | i  |
| B        |                                | REGRESS?   | i  |
|          | ---- This Race ----            |  |    |
| B-       |                                |  |    |
| B        | WIDE MOVE                      |  |    |
| B        | PERFECT SETUP GALLOP(-) HARD   |  |    |
| C+       | DUEL                           |  |    |

## EXTENDED COMMENTS

The free-form comment the domain-expert has used to describe, in greater detail, a horse's trip. Some examples below.

### May 20

addition of blinkers led to this filly being unmanageable early stages, steadied out of first turn, maybe removal of blinkers and/or cutback to sprint is needed

### Apr 16

slight stumble, tugged way toward the front soon after start, got into traffic on the turn, room did eventually open up and she went through ok winner just out-kicked her, maybe all the pulling early cost her late energy, well clear of the 2nd horse

### Mar 12

very nice debut; stalked inside while behind horses; had to steady a few times a/t w/nowhere to go; seam opened up and she responded professionally to quicken and win going away