

PATHFINDER PLAYTEST CHARACTER SHEET

CHARACTER NAME _____

ANCESTRY _____ SIZE _____ BACKGROUND LEVEL _____ EXPERIENCE POINTS (XP) _____

CLASS _____

ALIGNMENT _____ DEITY _____ AGE _____ GENDER _____

LANGUAGE _____

SPEED (FEET) _____ CLASS DC _____ HERO POINTS _____
 LEVEL _____ KEY _____
 10+ _____ + _____

HIT POINTS _____ TEMPORARY _____
 MAX _____ CURRENT _____

PERCEPTION _____ SENSES _____ WIS _____ PROF _____ ITEM _____

SAVING THROWS
 FORTITUDE _____ CON _____ T E M L L PROF _____ ITEM _____
 REFLEX _____ DEX _____ T E M L L PROF _____ ITEM _____
 WILL _____ WIS _____ T E M L L PROF _____ ITEM _____

ARMOR CLASS
 AC _____ DEX _____ DEX CAP _____ OR _____ PROF _____ ITEM _____
 TAC _____ DEX _____ DEX CAP _____ OR _____ PROF _____ ITEM _____

ABILITY SCORES
 STRENGTH **STR** MODIFIER _____ SCORE _____ DEXTERITY **DEX** MODIFIER _____ SCORE _____
 CONSTITUTION **CON** MODIFIER _____ SCORE _____ INTELLIGENCE **INT** MODIFIER _____ SCORE _____
 WISDOM **WIS** MODIFIER _____ SCORE _____ CHARISMA **CHA** MODIFIER _____ SCORE _____

WEAPON PROFICIENCIES

SIMPLE T E M L L

MARTIAL T E M L L

LIGHT T E M L L

MEDIUM T E M L L

HEAVY T E M L L

SHIELDS T E M L L

MELEE STRIKES

ABILITY _____ PROF _____ T E M L L + STR _____ OTHER DAMAGE _____ TRAITS _____
 ABILITY _____ PROF _____ T E M L L + STR _____ OTHER DAMAGE _____ TRAITS _____
 ABILITY _____ PROF _____ T E M L L + STR _____ OTHER DAMAGE _____ TRAITS _____

RANGED STRIKES

DEX _____ PROF _____ T E M L L + STR _____ OTHER DAMAGE _____ RANGE _____ TRAITS _____
 DEX _____ PROF _____ T E M L L + STR _____ OTHER DAMAGE _____ RANGE _____ TRAITS _____

SKILLS

| | | | | | | |
|--------------|-----------|-----------|-----------|------------|------------|-------------|
| ACROBATICS | SIG _____ | DEX _____ | T E M L L | PROF _____ | ITEM _____ | ARMOR _____ |
| ARCANA | SIG _____ | INT _____ | T E M L L | PROF _____ | ITEM _____ | |
| ATHLETICS | SIG _____ | STR _____ | T E M L L | PROF _____ | ITEM _____ | ARMOR _____ |
| CRAFTING | SIG _____ | INT _____ | T E M L L | PROF _____ | ITEM _____ | |
| DECEPTION | SIG _____ | CHA _____ | T E M L L | PROF _____ | ITEM _____ | |
| DIPLOMACY | SIG _____ | CHA _____ | T E M L L | PROF _____ | ITEM _____ | |
| INTIMIDATION | SIG _____ | CHA _____ | T E M L L | PROF _____ | ITEM _____ | |
| LORE | SIG _____ | INT _____ | T E M L L | PROF _____ | ITEM _____ | |
| LORE | SIG _____ | INT _____ | T E M L L | PROF _____ | ITEM _____ | |
| MEDICINE | SIG _____ | WIS _____ | T E M L L | PROF _____ | ITEM _____ | |
| NATURE | SIG _____ | WIS _____ | T E M L L | PROF _____ | ITEM _____ | |
| OCCULTISM | SIG _____ | INT _____ | T E M L L | PROF _____ | ITEM _____ | |
| PERFORMANCE | SIG _____ | CHA _____ | T E M L L | PROF _____ | ITEM _____ | |
| RELIGION | SIG _____ | WIS _____ | T E M L L | PROF _____ | ITEM _____ | |
| SOCIETY | SIG _____ | INT _____ | T E M L L | PROF _____ | ITEM _____ | |
| STEALTH | SIG _____ | DEX _____ | T E M L L | PROF _____ | ITEM _____ | ARMOR _____ |
| SURVIVAL | SIG _____ | WIS _____ | T E M L L | PROF _____ | ITEM _____ | |
| THIEVERY | SIG _____ | DEX _____ | T E M L L | PROF _____ | ITEM _____ | ARMOR _____ |

ACTIONS AND ACTIVITIES

TRIGGER _____ TRAITS _____

REACTIONS AND FREE ACTIONS

TRIGGER _____ TRAITS _____

