

PATHFINDER PLAYTEST CHARACTER SHEET

CHARACTER NAME

ANCESTRY

SIZE

BACKGROUND LEVEL

EXPERIENCE POINTS (XP)

CLASS

ALIGNMENT

DEITY

AGE

GENDER

LANGUAGE

SPEED (FEET)

CLASS DC

HERO POINTS

10+

LEVEL

 +

KEY

MAX

HIT POINTS

TEMPORARY

CURRENT

PERCEPTION

SENSES

WIS

PROF

ITEM

SAVING THROWS

FORTITUDE

CON

T E M L

PROF

ITEM

REFLEX

DEX

T E M L

PROF

ITEM

WILL

WIS

T E M L

PROF

ITEM

ARMOR CLASS

AC

DEX

DEX CAP

10+ OR

T E M L

PROF

ITEM

TAC

DEX

DEX CAP

10+ OR

T E M L

PROF

ITEM

ABILITY SCORES

STRENGTH

STR

MODIFIER

SCORE

DEXTERITY

DEX

MODIFIER

SCORE

CONSTITUTION

CON

MODIFIER

SCORE

INTELLIGENCE

INT

MODIFIER

SCORE

WISDOM

WIS

MODIFIER

SCORE

CHARISMA

CHA

MODIFIER

SCORE

WEAPON PROFICIENCIES

SIMPLE

T E M L

MARTIAL

T E M L

LIGHT

T E M L

ARMOR PROFICIENCIES

MEDIUM

T E M L

HEAVY

T E M L

SHIELDS

T E M L

MELEE STRIKES

ABILITY

T E M L

PROF

ITEM

STR

OTHER DAMAGE

TRAITS

ABILITY

T E M L

PROF

ITEM

STR

OTHER DAMAGE

TRAITS

ABILITY

T E M L

PROF

ITEM

STR

OTHER DAMAGE

TRAITS

RANGED STRIKES

DEX

T E M L

PROF

ITEM

RANGE

OTHER DAMAGE

TRAITS

DEX

T E M L

PROF

ITEM

RANGE

OTHER DAMAGE

TRAITS

SKILLS

ACROBATICS

SIG

DEX

T E M L

PROF

ITEM

ARMOR

ARCANA

SIG

INT

T E M L

PROF

ITEM

ATHLETICS

SIG

STR

T E M L

PROF

ITEM

ARMOR

CRAFTING

SIG

INT

T E M L

PROF

ITEM

DECEPTION

SIG

CHA

T E M L

PROF

ITEM

DIPLOMACY

SIG

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T E M L

PROF

ITEM

INTIMIDATION

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T E M L

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LORE

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MEDICINE

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WIS

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PROF

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NATURE

SIG

WIS

T E M L

PROF

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OCCULTISM

SIG

INT

T E M L

PROF

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PERFORMANCE

SIG

CHA

T E M L

PROF

ITEM

RELIGION

SIG

WIS

T E M L

PROF

ITEM

SOCIETY

SIG

INT

T E M L

PROF

ITEM

STEALTH

SIG

DEX

T E M L

PROF

ITEM

ARMOR

SURVIVAL

SIG

WIS

T E M L

PROF

ITEM

THIEVERY

SIG

DEX

T E M L

PROF

ITEM

ARMOR

ACTIONS AND ACTIVITIES

TRAITS

TRIGGER

TRAITS

REACTIONS AND FREE ACTIONS

TRAITS

TRIGGER

TRAITS

SPELLS

SPELL ROLL AND DC

SPELL _____ DC ABILITY T E M L PROF ITEM

SPELL SLOTS

☐ PREPARED ☐ ARCANÉ ☐ OCCULT
☐ SPONTANEOUS ☐ DIVINE ☐ PRIMAL

SPONTANEOUS SPELLS REMAINING

1 ST	2 ND	3 RD	4 TH	5 TH
6 TH	7 TH	8 TH	9 TH	10 TH

SPONTANEOUS HEIGHTENING

CANTRIPS

[illegible]

SPELLS

[illegible]

SPELLS

PREP	LVL			HEIGHTENED			ACTIONS		
PREP	LVL			HEIGHTENED			ACTIONS		
PREP	LVL			HEIGHTENED			ACTIONS		
PREP	LVL			HEIGHTENED			ACTIONS		
PREP	LVL			HEIGHTENED			ACTIONS		

SPELL POINTS

	CURRENT	MAXIMUM	ABILITY	FEATS

POWERS

COST		HEIGHTENED		ACTIONS			
COST		HEIGHTENED		ACTIONS			
COST		HEIGHTENED		ACTIONS			
COST		HEIGHTENED		ACTIONS			
COST		HEIGHTENED		ACTIONS			

NOTES

[illegible]