Introduction

Mathematics 4 is built on the thesis that most children

can learn, understand, and master mathematical concepts. It seeks to relate math to everyday life and to make it practical. We believe that mathematics should help students achieve the ultimate goal of loving, serving, and glorifying God. Mathematics 4 introduces concepts in incremental steps, allowing the student to master each increment of a skill before advancing to the next step, meeting several simple concepts simultaneously. Each increment easily becomes a part of his "big picture," not only

Students retain what they have learned by consistent, systematic review. *Mathematics 4* uses a system of continuous review. Instead of a grand review at the end of the year, a large part of every day's work is review. The goal is mastery, not just exposure.

because it is small, but also because it fits with what he

has already learned.

Materials

Student

- > Mathematics 4 Textbook
- Student Packet
 Graph Worksheets
 Drill Progress Charts
 Speed/Mastery Drills
- > Quiz and Test Packet

Teacher

- Mathematics 4 Teacher's Guide Resource CD
- > Flash Cards
- > Full Solution Answer Key

Unit 1

Contents



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Student Materials

Textbook

Mathematics 4 is a non-consumable text, designed to be reused year after year. Students write their answers on separate paper. For teacher ease in grading, set up a form for students to follow. Show them in the first math class of the year how you expect them to number their papers. Tell them whether you want their work to be done in spiral-bound notebooks or on notebook paper. *Appendix C* page 478 contains suggestions and samples for ways to have students set up their work pages.

Mathematics 4 is divided into 10 units with 16 lessons each. Lessons 1-4, 6-9, and 11-15 are daily lessons. Lessons 5 and 10 are quiz lessons, and Lesson 16 is the test lesson.



Oral Practice

Some lessons include an Oral Practice box after the lesson exercises. Each Oral Practice box contains numbers (including large numbers, fractions, decimals, temperatures, and negative numbers) that students will read aloud to the teacher or helper. A few Oral Practices include dictation. Numbers to dictate are listed on the corresponding Teacher's Guide page.

We Remember

The We Remember section systematically reviews concepts taught in earlier lessons. The first exercises in We Remember review material from the previous day. The final exercises in We Remember review the concept taught in this lesson.

20. Below each bold black exercise number is at least one small, gray reference number. The reference number indicates the textbook page where the concept reviewed in this exercise was taught.

Unit Story

Unit 1 begins with an introduction to math around the world. Units 2-10 each feature a different part of the world where math is used in everyday life and begin with a short story to introduce and depict the geographical theme.

Teaching Boxes

Daily lessons begin with at least one framed and colored teaching box that covers either material from Grade 3 (in Unit 1 and a few in Units 2-5) or new concepts. A few lesson exercises follow each teaching box to reinforce the new material.

Sharpening Your Skills

Math skills must be continually sharpened. The Sharpening Your Skills section in each lesson hones those skills day by day. These exercises include Computation, Fact Focus, and Mental Math sections. Exercises in Sharpening Your Skills do not have reference numbers.

Computation

Math problems that require computing addition, subtraction, multiplication, and division appear in this section. Students copy and work the problems. Specific instructions in gray tell how to check, when to simplify fractions, and how to write remainders in division. These instructions refer only to computation exercises.

Fact Focus

Some lessons include reviews of simple facts. Students write only the answers without copying the problem. *Fact Focus* may include multiplication and division facts, month numbers, number of days in each month, and measurement equivalents.

Mental Math

Students solve the exercises mentally and write only the answers on their papers.

Quiz or Unit Test

After a concept has been reviewed for five days, it may appear on any quiz or test. Exceptions to the five-day review are Grade 3 mathematics concepts carried over into Unit 1 which may be quizzed or tested after fewer than five days of review.

Just for Fun

Quiz and test lessons include optional enrichment activities to expose students to new concepts. *Just for Fun* activities are neither reviewed nor tested.

Textbook Graphics

Refresher Lesson—Review of a concept from CLE Mathematics 300. This symbol is found mostly in Units 1 and 2, with a few appearing in Units 3, 4, and 5.

Did You Know—Informative nuggets, often relating to the unit's geographic topic. These may generate additional discussion and/or research.



We Remember—The daily review section continuously reviews skills and concepts.



Sharpening Your Skills

Sharpening Your Skills—Computation, Fact Focus, and Mental Math.

Glossary, Reference Charts, Index

Students can work more independently when they are able to look up information as needed. The *Glossary*, *Reference Charts*, and *Index* are tools to help them achieve this goal. The *Glossary* defines terms used throughout the course. The first time glossary terms are used in textbook lessons, they are in **bold** print. The *Reference Charts* provide definitions, diagrams, equivalent measures, geometry, and abbreviations. The *Index* contains topics under various headings and the page number where they can be found.



Drill Progress Charts

An optional Drill Progress Chart comes before each unit's set of speed and mastery drills in the student packet. Students color the spaces each day according to the number of drill problems they answered correctly in the given time. See *Appendix C* page 473 for more drill incentive ideas.

Speed/Mastery Drills

Speed Drills have 35 facts addition, subtraction, multiplication, or division. Mastery Drills have 20 problems-measurement equivalents, month facts, and polygons. Unit 1 has sixteen Speed Drills. Units 2-10 each have thirteen Speed Drills and three Mastery Drills. Distribute drills at the beginning of each math class. Time students for one minute to complete as many problems as they can.

Student Packet -

The Student Packet contains additional materials needed throughout the course. The graph worksheets, drill progress sheets, and drills are designed for the student to write on. Separate the pages from the packet and file them for easy retrieval when needed, or store them as packets and separate when needed.

Graph Worksheets

Graph worksheets are used in Units 5-10. These worksheets are at the top of the Student Packet. Some worksheets are used in more than one lesson—either collect and redistribute, or have students keep them until they are needed again.

Quiz and Test Packet -

The quizzes and tests are designed for the student to write on. Each quiz is on one two-sided sheet. Each test is on a larger folded sheet with a cover and three working pages. Distribute quizzes in Lessons 5 and 10 and tests in Lesson 16 of each unit. Separate, collate, and file the guizzes by guiz and test number or store them in the booklet and separate as needed.

Teacher Materials

Teacher's Guide —

The goal for *Mathematics 4* Teacher's Guide is to enable teachers of all levels of experience to successfully teach this course. The Teacher's Guide includes replicas of each student page with answers, complete lesson plans for each lesson, additional resources in the Appendixes, and a *Resource CD* with posters, charts, and practice sheets for teaching the lessons.

Discussion Points

Each unit begins with a list of questions and suggestions to help generate discussion about the unit story on the next page. Use and/or adapt as time and interest allows.

Reflect—Units 2-10

Before beginning each unit, you may take some time to reflect on the material in the previous unit. Use this list of ideas or come up with your own reflections.

Assess

At the beginning of a unit is a good time to assess students' math skills. Use this list as a reminder of items to randomly check. Add your own as needed.

Unit Material, Terms, and Symbols

The concepts taught in the unit are categorized by addition, subtraction, geometry, measures, word problems, etc. In the sidebar are the new terms and symbols in the unit. Use these lists as reference, to preview the unit, or to review at the end of the unit.

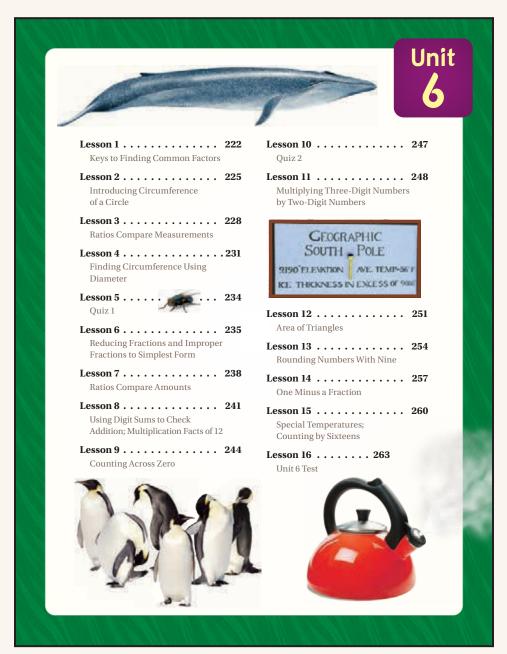


Student Page

A replica of the textbook page appears on each corresponding Teacher's Guide page. Answers are red. Where answers do not fit on the page, a note tells the appendix page where the answer is given. Solutions are shown in detail in the *Full Solution Answer Key*.

Materials Needed

Check here for a list of materials needed for the day's lesson. Flash Card sets vary from day to day; assemble the needed cards before class to save time and activity during class. The Speed/Mastery Drill listed is the same as the lesson number. Posters, charts, and practice sheets are in the *Resource CD* and are indicated in this list by a CD icon and a poster number.



Lesson Overview

> Flash Card Drill

Begin math class with flash card practice. To take students through a systematic review, the daily lessons drill multiplication and/or division flash cards, and quiz and test lessons drill addition and subtraction. Add more cards if needed and if time allows. Decide ahead of time the method/game/activity for flash card drill. Rotate activities to keep this drill time fresh and students engaged. Appendix B pages 467-469 explains regular flash card procedures and provides a wealth of flash card games and other math activities.

> Speed/Mastery Drill

Distribute the day's drill and time the students for one minute to complete as many facts as they can. Instruct students either to trade drills for grading or to grade their own. Speed or Mastery Drill problems with answers are in the Teacher's Guide in the sidebar of the third page of each lesson (second page of quiz lessons). Have students color the appropriate number of spaces on their Drill Progress Charts. Incentives on the charts may be varied to fit your classroom. Appendix B page 473 gives more ideas for drill incentives, using the progress charts or otherwise.

If several students are not doing well on speed drills, occasionally skip a day's drill and spend extra time practicing the facts on the skipped drill. Have any students who need the extra practice, work the drill at another time (possibly as homework).

> Mental Computations

Being able to compute math mentally is a valuable

life skill. Math lessons, speed drills, and flash cards provide practice in reading math facts and giving answers. Mental Computations provide practice in hearing math facts and giving answers. The combinations begin short and simple—two numbers to add, subtract, multiply, or divide. They gradually become longer with various operations. At the beginning of each math class take time to drill mental computations. Instruct students to raise a hand when they have the answer—after hearing *equals*. Read the first number. Pause to give students time to picture the number. Read the operator $(+, -, \times, \div)$ and the next number. Pause to allow students to figure the answer. Continue reading and pausing until you reach the equals sign, then say, "equals."

> Review

Each lesson contains exercises to review the concepts that were taught in the previous lesson. Answers are green. Spend a few minutes reviewing before teaching the lesson.

> Teach

This is a list of the new concept(s) that will be taught in the lesson.

> Oral Practice

After teaching the lesson, listen to students read the numbers in the Oral Practice box.

> Dictation

Dictate these numbers to students after teaching the lesson. See page xi for dictation instructions.

> Assign

This is a list of the sections of student exercises in daily lessons or the quiz or test to be administered in the quiz and test lessons.

Teaching the Lesson

> Daily Lessons

Refer to the colored teaching box and to this section for teaching each part of

the lesson. Text in this section is intended to enhance and further explain without merely repeating material from the textbook. Familiarize yourself with both the teaching box and Teaching the Lesson. In the Teacher's Guide new terms are *bold italic*. Board exercises are *bold*, and the answers are green. Write board exercises on the board before class or as the lesson is taught. Work examples as directed and call on students to work other examples.

> Quiz and Test Lessons

Use the exercises in the Review section to prepare students for problems they have not yet encountered on a quiz or test.

Administer the quiz or test. Have students clear their desks except for pencils, erasers, and any other needed



tools (ruler, protractor, etc.). Distribute the quiz or test and give students time to take it. If you have allowed a set amount of time for the test, let students know how much time they will be given. Solutions and answers are red on the student page in the Teacher's Guide.

Assign *Just for Fun* on the student page. This optional activity is intended to be enjoyed by students who finish the quiz or test before class time is over. You may choose to work some *Just for Fun* activities as a class.

Assign Class Work

> Lesson Alert

Exercises that may need special attention are noted here. Extra lines provide a place for additional alerts.



> Assign the lesson exercises

Assign the exercises following the teaching box(es) after teaching the lesson and before We Remember. If students do not understand part or all of the lesson, consider working these exercises together in class.

> Listen to Oral Practice

Call on students individually and listen as they read the numbers (fractions, decimals, temperatures, etc.) to ensure they are reading accurately.

> Dictation

Instruct students to number their papers. Read each number from the list in the sidebar. Read clearly, pause, and repeat the number. Give students time to write the number before moving on to the next number.

Assign We Remember and Sharpening Your

After the lesson is taught and the accompanying lesson exercises completed, assign We Remember and Sharpening Your Skills. Students should be able to complete these exercises independently. Any exercises not completed in class time should be completed before the next day's class.

Decide if a struggling student must work all of the computation exercises. If multiple problems review the same operation, you may allow him to work just one of them. If that one is worked correctly, he may skip the others.

Extra Practice

The Extra Practice list provides additional examples to review the concept(s) taught in the lesson. Answers are green.

Just For Fun

A Just for Fun activity appears in quiz and test lessons. Any additional explanation or discussion

relating to the Just for Fun activity in this lesson is included here.

Student Helps

Student Helps in the sidebars include tips, explanations, shortcuts, practice, games, etc. that may help students better understand the material taught in the lesson.

> Manipulative Math

Some Student Helps are labeled Manipulative Math. These sections suggest ways of using manipulatives to understand the newly-taught material. Manipulatives help students better understand a concept by giving a concrete image of an abstract concept.

Ideas for manipulatives include linking math cubes, LEGOs or other blocks, toothpicks, candies, or any small objects that can be manipulated into groups. Consider obtaining from an educational supply store a set of base ten counting blocks-individual cubes to represent ones, sticks of 10 cubes to represent tens, sheets of 100 cubes to represent hundreds, and large cubes of 1,000 to represent thousands.

Extra Challenge/Activity

Use extra challenges for students who finish early and need more to do. For additional work, students may conduct further research based on the story and photos in the beginning of the unit or from any *Did You Know* nuggets throughout the unit.

Use extra activities as time and need allow to reinforce math concepts.

Speed/Mastery Drill

The sidebar on the third page of each lesson contains a list of all the exercises and answers from that lesson's Speed Drill or Mastery Drill.

Teaching Tips



Additional teaching tips are scattered throughout the Teacher's Guide on yellow sticky notes. Use these tips as you see fit—if they help and if time allows.

Appendixes A-D

Appendix A consists of the textbook glossary, reference charts, and index. Appendix B has games, activities, strategies, and skills to supplement the Teacher's Guide. Appendix C contains student answers that don't fit on the student pages in the Teacher's Guide and samples of student page setups. Appendix D supplies a list of the



material on the *Resource CD*, a list of sets in the CLE Flash Cards program, and a list of teaching resources (books, manipulatives, and websites).

Flash Cards ———

CLE offers two sets of flash cards: Addition and Subtraction Flash Cards and Multiplication and Division.

Addition and subtraction cards are coded with red-tabbed letters A through M. Use the Grade 2 coded tabs for Math 4 quiz and test lessons. To use non-CLE flash cards, see *Appendix D* pages 481 and 482 for a list of the facts to put in each addition and subtraction set. Multiplication and division cards are not coded.

See *Appendix B* pages 467-469 for a list of flash card games and activities.



Full Solution Answer Key -

The Full Solution Answer *Key* provides answers to all *Mathematics 4* exercises and, where applicable, detailed solutions. Final answers are black. Where answers have solutions, the exercise copied from the textbook is green, and the solution is gray.

Grading

Daily Lessons

Answers are printed in red on the Teacher's Guide student page. Answers that do not fit can be found in Appendix C pages 474-477. For best results, grade student papers as soon as possible. To check students' worked solutions, see the Full Solution Answer Key. Record the scores and return papers to students so they can learn from any wrong answers. If students are consistently missing specific types of problems, spend extra time with review or other remedial material.

Resource CD -

The *Resource CD* is inside the back cover of the Teacher's Guide. It contains posters, charts, and practice sheets for use in teaching and reviewing daily lessons. Print and file the posters and charts ahead of time or print them as needed. Laminate the charts to make them sturdier and reusable for write on/wipe off activities. Print practice sheets as needed for each student.

The first page on the CD lists the contents with interactive links. Click on the poster name or number to be taken directly to that poster. The Teacher's Guide *Appendix D* pages 479-480 contains a list of the materials on the CD.

Quizzes and Tests

Quiz and test answers and solutions are in red on the replicated quiz and test pages in the Teacher's Guide. Each quiz and test has a total of 100 points. Direction lines indicate how many points each problem is worth. Count the number of points missed and subtract from 100 to find the score.

Analyze student guizzes and tests. Several students missing the same problems may indicate a weakness in that area. Revisit the areas and make sure students understand the concept. Plan extra class review to strengthen the concept. A student who misses the same type of problem on quiz after quiz (or test) may need some remedial help.