Roll and Play

<table>
<thead>
<tr>
<th>Levels (CEFR)</th>
<th>A2 onwards</th>
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<tbody>
<tr>
<td>Age</td>
<td>8+</td>
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<tr>
<td>Time</td>
<td>10-15 minutes</td>
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| Materials    | Dice or spinner (one per group)  
Word cards  
(optional) Timer |

**Preparation**

Prepare a set of cards containing vocabulary students have learned and make a copy for each group.

Write numbers 1 to 6 on the board and the following key words and instructions next to each one:

1. **Draw**
   - Draw a picture of the word on your mini whiteboard or paper.

2. **Act**
   - Use actions to mime the word. Don’t speak!

3. **Explain**
   - Describe or explain the word. Don’t say the word!

4. **Say one word**
   - You can only say one word each time, e.g.
     - Student A: (Picks up card with the word *banana*) Fruit.
     - Student B: Apple.
     - Student A: Yellow.
     - Student B: Banana!

5. **Spell**
   - Say the letters of the word.

6. **Choose**
   - You can choose what to do (numbers 1 to 5).
How to play

● Put students in groups of four or five.
● Give each group a dice or spinner with the numbers 1 to 6.
● Students take turns to roll the dice and take a card. The number they roll will determine what they have to do.
● The objective is to try to get the other students in the group guess the word by drawing, miming, explaining, using key words, or spelling. If students roll a six they choose what to do.

Variation

To provide added challenge, give each group a timer and give students a time limit, e.g. one minute for each word.