

Rewriting dataflow diagrams

David Sprunger (NII Tokyo)

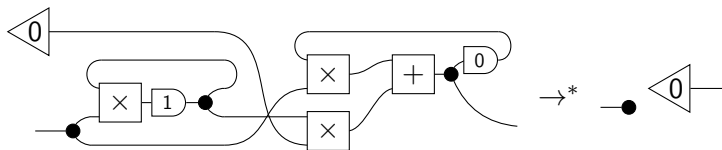
TRS 50th meeting
February 29, 2019

Disclaimer

I don't know ~~anything~~ much about term rewriting.

Where we're heading

I would like to use rewriting tools to simplify diagrams representing certain kinds of functions on sequences:



Causal functions on sequences

A^ω is the set of A -valued infinite sequences. The entries of $\sigma \in A^\omega$ are $\sigma_k \in A$ for $k \in \mathbb{N}$, so $\sigma = (\sigma_0, \sigma_1, \dots, \sigma_k, \dots)$.

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Definition

A causal function $f : A^\omega \rightarrow B^\omega$ satisfies

$$\forall \sigma, \tau \in A^\omega, \forall k \in \mathbb{N}, \sigma_{0:k} = \tau_{0:k} \rightarrow f(\sigma)_{0:k} = f(\tau)_{0:k}$$

Intuitively, the first k outputs of f only depend on the first k inputs.

Examples and non-examples

We specialize from arbitrary sets A to \mathbb{R} .

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3. $\text{runProd} : \mathbb{R}^\omega \rightarrow \mathbb{R}^\omega$ defined by $[\text{runProd}(\sigma)]_k = \prod_{i=0}^k \sigma_i$ is causal. The k th output depends on all the first k inputs.

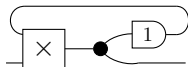
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4. $\text{t1} : \mathbb{R}^\omega \rightarrow \mathbb{R}^\omega$ defined by $[\text{t1}(\sigma)]_k = \sigma_{k+1}$ is **not causal**, since output k is input $k + 1$.

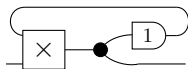
Dataflow diagrams

Dataflow diagrams are a common visual language for defining causal functions. For example, this is one of the example causal functions:

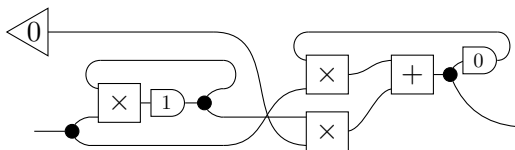


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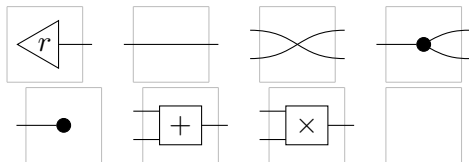


The first diagram we saw is another example, related to the derivative of the diagram above:

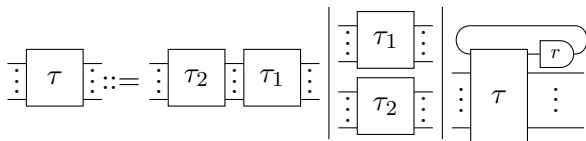


Dataflow diagrams

Dataflow diagrams are constructed from these basic components:



And closed under these operations:



In the above rules, $r \in \mathbb{R}$ is arbitrary.

Linearized language

We can use a 1-D syntax set up to parallel the 2-D syntax of diagrams. Types are $[n, m]$ (think of $[n, m] \leftrightarrow \mathbb{R}^n \rightarrow \mathbb{R}^m$), and symbols are:

$$\begin{aligned} \text{const}_r &: [0, 1] \mid \text{id}_1 : [1, 1] \mid \text{swap} : [2, 2] \mid \text{dup} : [1, 2] \mid \\ \text{del} &: [1, 0] \mid + : [2, 1] \mid \times : [2, 1] \mid \text{id}_0 : [0, 0] \end{aligned}$$

Operations take the following types (superscripts usually omitted):

$$\begin{aligned} \circ^{\ell, m, n} &: [m, n] \times [\ell, m] \rightarrow [\ell, n] \\ \otimes^{n, p, \ell, m} &: [n, p] \times [\ell, m] \rightarrow [n + \ell, p + m] \\ \text{tr}_r^{m, n} &: [m + 1, n + 1] \rightarrow [m, n] \end{aligned}$$

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We may also use variables in terms.

(Vague) problem statement

Given:

- a set of equations between terms in this language
- a size function $\| \cdot \|$ sending closed terms to non-negative real numbers

Produce:

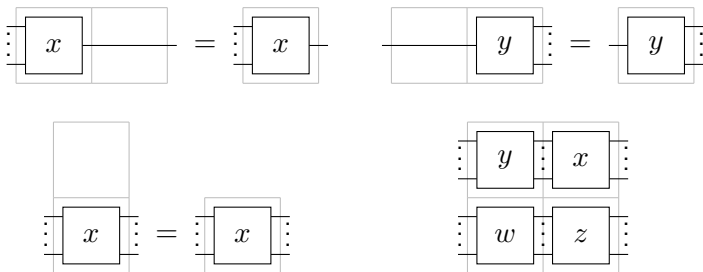
- a rewrite system taking terms to least-cost terms obtainable by applying equations

We may assume:

- equations are contextually closed under \circ , \otimes , and tr_r
- equations are closed under substitutions
- if τ_1 is a subterm of τ_2 , then $\|\tau_1\| \leq \|\tau_2\|$

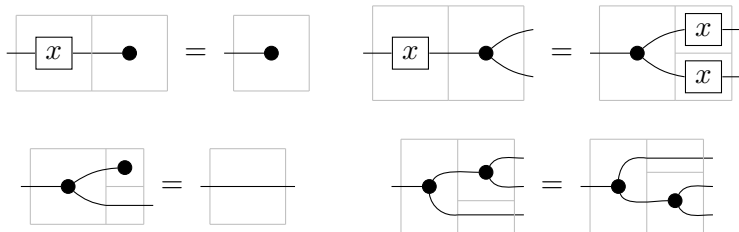
Equations I: composition

- 1 $\text{id}_1 \circ x = x$ and $y = y \circ \text{id}_1$ for all $x : [n, 1]$, $y : [1, n]$
- 2 $\text{id}_0 \circ x = x$ and $y = y \circ \text{id}_0$ for $x : [n, 0]$, $y : [0, n]$
- 3 \circ and \otimes are associative (not necessarily commutative)
- 4 $\text{id}_0 \otimes x = x = x \otimes \text{id}_0$ for all $x : [m, n]$
- 5 $(x \circ y) \otimes (z \circ w) = (x \otimes z) \circ (y \otimes w)$ for all ...



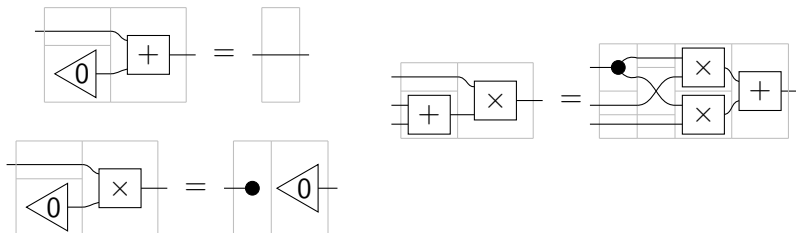
Equations II: resource management

- 1 $\text{swap} \circ \text{swap} = \text{id}_1 \otimes \text{id}_1$
- 2 $\text{swap} \circ (x \otimes y) = (y \otimes x) \circ \text{swap}$ for all $x, y : [1, 1]$
- 3 $\text{del} \circ x = \text{del}$ for all $x : [1, 1]$
- 4 $\text{dup} \circ x = (x \otimes x) \circ \text{dup}$ for all $x : [1, 1]$
- 5 $(\text{del} \otimes \text{id}_1) \circ \text{dup} = \text{id}_1$
- 6 $\text{swap} \circ \text{dup} = \text{dup}$
- 7 $(\text{id}_1 \otimes \text{dup}) \circ \text{dup} = (\text{dup} \otimes \text{id}_1) \circ \text{dup}$



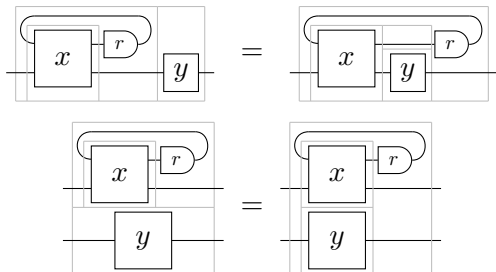
Equations III: semiring axioms

- 1 $+ \circ \text{swap} = +$ (also for \times)
- 2 $+ \circ (\text{id}_1 \otimes +) = + \circ (+ \otimes \text{id}_1)$ (also for \times)
- 3 $+ \circ (\text{id}_1 \otimes \text{const}_0) = \text{id}_1$ and $\times \circ (\text{id}_1 \otimes \text{const}_1) = \text{id}_1$
- 4 $\times \circ (\text{id}_1 \otimes \text{const}_0) = \text{const}_0 \circ \text{del}$
- 5 $+ \circ (\text{const}_r \otimes \text{const}_s) = \text{const}_{r+s}$ for all $r, s \in \mathbb{R}$
- 6 $\times \circ (\text{const}_r \otimes \text{const}_s) = \text{const}_{rs}$ for all $r, s \in \mathbb{R}$
- 7 $\times \circ (\text{id}_1 \otimes +) =$
 $+ \circ (\times \otimes \times) \circ (\text{id}_1 \otimes \text{swap} \otimes \text{id}_1) \circ (\text{dup} \otimes \text{id}_1 \otimes \text{id}_1)$



Equations IV: trace axioms

- 1 $tr_r(x) \circ y = tr_r(x \circ (\text{id}_1 \otimes y))$ for all ...
- 2 $y \circ tr_r(x) = tr_r((\text{id}_1 \otimes y) \circ x)$ for all ...
- 3 $tr_r(x) \otimes y = tr_r(x \otimes y)$ for all ...
- 4 $tr_r(\text{dup}) = \text{const}_r$



Symbol sizes

Nullary symbols represent machine instructions or simple components of circuitry. We are given some basic information about the resources they consume: $\|\cdot\| : \Sigma_0 \rightarrow [0, \infty)$. Think of this as measuring time or power.

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For example,

$$\begin{array}{llll} \|\text{id}_0\| = 0 & \|\text{id}_1\| = 1 & \|\text{del}\| = 5 & \|\text{const}_r\| = 7 \\ \|\text{+}\| = 10 & \|\text{dup}\| = 15 & \|\text{swap}\| = 30 & \|\text{\times}\| = 40 \end{array}$$

Term sizes

There are various ways to extend these to terms:

$$\|\tau\|_{\text{work}} \triangleq \begin{cases} \|\tau\| & \text{if } \tau \in \Sigma_0 \\ \|\tau_1\|_{\text{work}} + \|\tau_2\|_{\text{work}} & \text{if } \tau = \tau_2 \circ \tau_1 \\ \|\tau_1\|_{\text{work}} + \|\tau_2\|_{\text{work}} & \text{if } \tau = \tau_1 \otimes \tau_2 \\ \|\tau_1\|_{\text{work}} + \epsilon & \text{if } \tau = tr_r(\tau_1) \end{cases}$$

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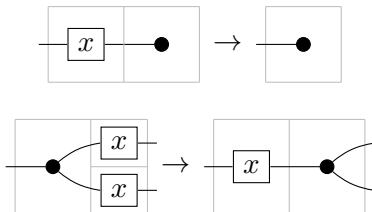
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$$\|\tau\|_{\text{span}} \triangleq \begin{cases} \|\tau\| & \text{if } \tau \in \Sigma_0 \\ \|\tau_1\|_{\text{span}} + \|\tau_2\|_{\text{span}} & \text{if } \tau = \tau_2 \circ \tau_1 \\ \max(\|\tau_1\|_{\text{span}}, \|\tau_2\|_{\text{span}}) & \text{if } \tau = \tau_1 \otimes \tau_2 \\ \|\tau_1\|_{\text{span}} + \epsilon' & \text{if } \tau = tr_r(\tau_1) \end{cases}$$

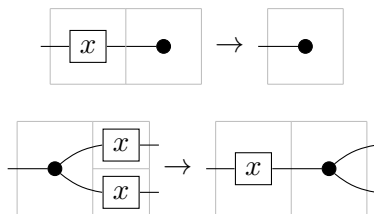
Orienting equations by size

Two important orientable equations include:

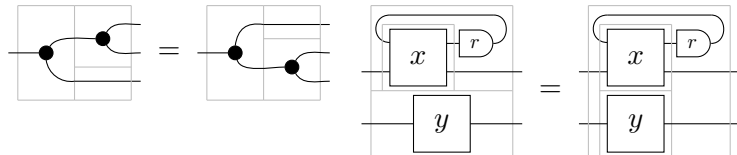


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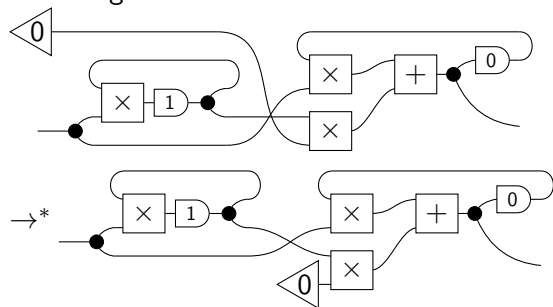


Many other equations don't have an obvious orientation, like:



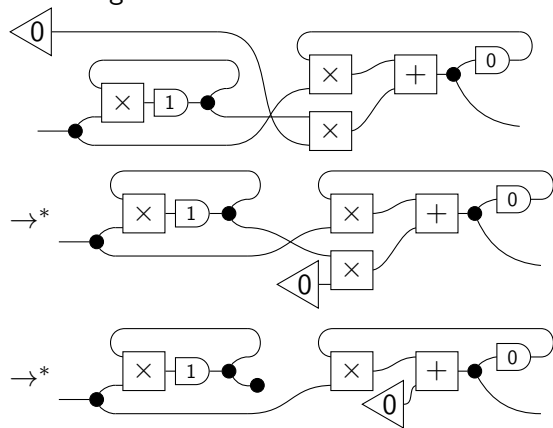
Rewriting to produce smaller diagrams

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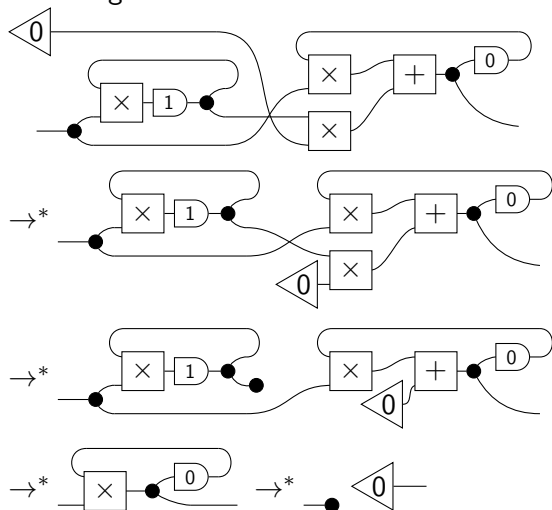
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Problem extensions

- 1 Allow infinitely many symbols and equations, often defined by recursion. For example, $\text{id}_n := \text{id}_1 \otimes \text{id}_{n-1}$ and $f = f \circ \text{id}_n$ for all $f : [n, m]$
- 2 If we add finitely many symbols and equations, can we obtain a rewrite system for the new language from the rewrite system for the old language? (e.g. adding $\sin, \cos : [1, 1]$ and related equations)
- 3 Add further typing constraints to the wires in addition to co/arity, e.g. $\text{if} : \mathbb{B} \times \mathbb{R}^n \times \mathbb{R}^n \rightarrow \mathbb{R}^n$
- 4 Constrained optimizations, e.g. minimize $\|\tau\|_{\text{work}}$ subject to $\|\tau\|_{\text{span}} \leq T$
- 5 Multi-objective optimizations, e.g. find the Pareto front for $\|\tau\|_{\text{work}}$ and $\|\tau\|_{\text{span}}$

Thanks!