

PROFESSIONAL MONITOR/RECORDER

MANUAL

ODYSSEY 7Q+



convergent
design

Updated December 19, 2014 | Firmware Release v4.10.100

HDMI™
HIGH-DEFINITION MULTIMEDIA INTERFACE

ProRes

4K



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BEFORE YOU BEGIN USING THE ODYSSEY, WE STRONGLY SUGGEST YOU REVIEW THE INCLUDED QUICK START GUIDE. WE ALSO STRONGLY RECOMMEND THE FOLLOWING:

1. Always record to the INTERNAL MEDIA OF THE CAMERA; this is critical for proper timecode and ideal for dual media / backup.
2. DO NOT REMOVE THE FOUR SCREWS FROM REAR OF CASE. This may result in damage to the OLED panel. Such damage is not covered by warranty.
3. Power and Cabling: Make sure you have PROPER POWER (6.5-34VDC), plugged in to the proper power port (left side of recorder), and that 3G-rated SDI cables are used.
4. Power source must be able to provide up to 24 watts at all times to the Odyssey.
5. When powering the Odyssey from an ARRI ALEXA camera, we recommend using the 24V R/S Fischer-3 output from the ALEXA using the optional Convergent Design cable.
6. Familiarize yourself with the equipment and test prior to shooting.
7. Before using the SSDs it is IMPERATIVE TO FORMAT them in the Odyssey. Formatting SSD media is a DESTRUCTIVE PROCESS; any existing data will be lost during format.
8. Ensure that the camera's viewfinder data is not being recorded; IF YOU SEE VIEWFINDER DATA ON THE ODYSSEY monitor, then it will be recorded! In a future update, if your camera can provide both clean and data-overlaid video feeds, it will be possible to monitor one while recording the other.
9. NEVER DELETE ANY FILES OFF AN SSD FROM A COMPUTER, except when going through a firmware update procedure.
10. While we recommend that you always maintain the latest firmware on your Odyssey, WE DO NOT RECOMMEND UPDATING FIRMWARE IF YOU ARE IN THE MIDDLE OF A SHOOT (unless specifically instructed to do so by our Technical Support staff).
11. When offloading media, ALWAYS MAKE A BACKUP COPY, ideally to a RAID1 drive.
12. Be sure to allow the Odyssey to finish closing a Record file before taking any further action.
13. Always safely eject SSD Media by pressing the  button before removing SSD media from the Odyssey.



Odyssey7Q+ box contains one (1) Odyssey7Q+ Monitor/Recorder, one (1) Odyssey Universal Power supply and one (1) Mini HDMI Adpater.



MEDIA AND ACCESSORIES SOLD SEPARATELY!

**ProRes****4K****HDMI**
HIGH-DEFINITION MULTIMEDIA INTERFACE**ODYSSEY7Q+ FEATURES****MONITORING**

PROFESSIONAL MONITOR: 7.7" 1280x800 OLED panel featuring true blacks, and accurate color with a full range color gamut for REC709 or DCI-P3 viewing.

IMAGE ANALYSIS TOOLS: Waveform, Vectorscope (in future update), Histogram, False Color exposure view, Zebra, three-mode Focus Assist, Pixel Zoom (1:1 & 2:1), LUTs, and Frame Guides.

MULTI-STREAM MONITORING: up to four HD video signals can be input and viewed simultaneously (quad-split) or live-switched (choose between inputs for full screen display). A future paid update will allow Multi-Stream Recording of up to four simultaneous Apple ProRes 422 (HQ) files and an XML log file of the live switch.

FLEXIBLE I/O: two dedicated 3G-SDI inputs, two dedicated 3G-SDI outputs, two switchable 3G-SDI input/outputs, one HDMI input, one HDMI output. Active Cross-Conversion means that all outputs are always active regardless of which input is used.

RECORDING

HIGH-CAPACITY RECORDING: Two high-speed solid state Drives (SSD), available in 256GB, 512 GB and 1TB capacities allow for extended recording.

4K / UHD / 2K / HD VIDEO RECORDING: Record 4K (4096x2160), UHD (3840x2160), 2K (2048x1080) and HD (1920x1080, 1280x720) Video in Apple ProRes 422 (HQ).

The Odyssey7Q+ can record 4K/UHD 10-bit or 1080p60 10-bit over HDMI.

UNCOMPRESSED 4:4:4 RGB VIDEO RECORDING: Record 2K (2048x1080) and HD (1920x1080) Video in 12-bit or 10-bit uncompressed DPX files.

RAW RECORD OPTIONS: Optional recording features available at any time for purchase or time-based rental. Options include:

- ARRIRAW (ALEXA)
- CANON RAW (C500)
- SONY RAW (FS7/FS700)
- POV RAW (Indiecam and IO Industries cameras)



ODYSSEY7Q+ SPECIFICATIONS

Display	7.7" OLED, 1280x800, RGB 8-bit panel, ~ 16 million colors, wide gamut, 3400:1 contrast, 176° viewing, true blacks
SDI Video I/O	HD-SDI/1.5G / 3G support: Single/Dual/Quad Link inputs (HD/2K/Ultra-HD & 4K supported), Dual HD-SDI 1.5G outputs, Full-size BNCs
HDMI Video Input	HDMI I/O Version 1.4a support, 10-bit 422, up to 1080p60, up to 30fps in Ultra-HD (3840 x 2160) and up to 24fps in 4K (4096 x 2160)
HDMI Video Output	HDMI I/O Version 1.4a support, 8-bit 422, up to 1080p30
LUT Support	ARRI Log-C, CANON C-Log, SONY S-Log, S-Log 2, S-Log 3
Focus Assist	Video + Edges (Peaking), Edges Only, Enhanced Edges, user choice of color: Red, Green, or Blue
Zebras	Adjustable zebra exposure indicators
False Color	False Color with 5 programmable levels
Waveform	Luma only, RGB Parade, Red only, Blue only, Green only, Full Size and Compact Size Options
Histogram	Luma only, RGB Parade, Red only, Blue only, Green only, Full Size and Compact Size Options
Pixel Zoom	1:1 and 2:1 Image Magnification with frame drag
Multi-Stream Display	Display four independent 1080 or 720 HD streams simultaneously (Quad-split) with live-switch capability - 4 x SDI or 3 x SDI & 1 HDMI
Digital Audio I/O	2-channel SDI or HDMI embedded audio (48KHz, 24-bit)
Analog Audio I/O	3.5mm port for line level 2-channel unbalanced or 1-channel balanced input up to -10dB, 48KHz, 24-bit, 3.5mm stereo headphone output, adjustable
Remote** and Timecode	Timecode: LTC I/O (BNC) or embedded SDI / HDMI, (FUTURE) RS-232 I/O programmable GPIO.
User Interface	Capacitive Touchscreen, three mechanical keys
DC Power Input	6.5 to 34VDC with built-in reverse polarity protection; locking power connector, built-in power switch
Power Draw	8 watts (monitor only), 9 to 18 watts (depending on selected record mode)
Sound Level	Silent, no fan or vents
Weight and Size	560 grams / 1.2 lbs., 7.9" x 6.1" x 1.0" (200 x 155 x 25 mm), -10 to +40°C (Operating), -20 to +70°C (storage)
Output Downscaling	Output 1080p HD via HDMI or SDI from 4K/UHD source (allows for additional on-set monitoring)
Record Triggers	Touchscreen, SDI record trigger (ARRI, CANON, PANASONIC, RED, SONY), HDMI (SONY, CANON, PANASONIC), Timecode
Recording Media (Dual SSD Slots)	Convergent Design Premium 2.5" SSDs with power-loss protection, in 256GB, 512GB and 1 TB sizes, 420Mb/sec write, 500Mb/sec read speed, compatible with USB 3.0 and Thunderbolt Adapters. SSDs and adapters sold separately.
Recording Formats (base Odyssey7Q+)	Compressed formats: 4K/UHD 10-bit YCC 422 up to 30 fps, in Apple ProRes 422 HQ 2K/1080p 10-bit YCC 422 up to 60 fps, in Apple ProRes 422 HQ 1080i 10-bit YCC 422 up to 60i, in Apple ProRes 422 HQ 720p 10-bit YCC 422 up to 60 fps, in Apple ProRes 422 HQ Uncompressed formats: 2K/1080p RGB 10/12-bit 444 up to 30fps, in DPX File Format 1080p RGB 10-bit 444 up to 60fps, in DPX File Format



The Odyssey7Q+ can record a variety of video signals and, with optional recording keys, several RAW data video formats. With another optional recording key the Odyssey7Q+ will also be able to record up to four HD video signals simultaneously.

All recording options are available for demo on the Odyssey7Q+, but will appear with a blue or pink line “watermark” across the recorded image.

Recording options are available to purchase or rent on a time-active (daily) basis from the Convergent Design website at:

Convergent-Design.com/products/recording-options.html

INCLUDED FREE WITH ODYSSEY7Q+

VIDEO	4K/UHD (4096x2160, 3840x2160): Apple ProRes 422 (HQ), 4:2:2 YCC 10-bit, frame rates: 23.98p, 24p, 25p, 29.97p
	2K/HD (2048x1080, 1920x1080): Uncompressed video in DPX stacks, 12-bit/10-bit 4:4:4, frame rates: 23.98p, 24p, 25p, 29.97p, 30p
	2K/HD (2048x1080, 1920x1080): Uncompressed video in DPX stacks, 10-bit 4:2:2 (recorded as 4:4:4), frame rates: 23.98p, 24p, 25p, 29.97p, 30p, 50p, 59.94p, 60p
	2K/HD (2048x1080, 1920x1080): Apple ProRes 422 (HQ), 4:2:2 YCC 10-bit, frame rates: 23.98p, 24p, 25p, 29.97p, 50p, 59.94p, 60p, 50i, 60i
	HD (1280x720): Apple ProRes 422 (HQ), 4:2:2 YCC 10-bit, frame rates: 50p, 60p
	4K/UHD video over 4 x SDI feeds, 2 x SDI feeds (source dependent) or HDMI
	4K Video over HDMI up to 24p, UHD Video over HDMI up to 30p - 10-bit
	2K/HD video over SDI up to 60p
	HD (1080) over HDMI up to 60p; HD (720) over HDMI up to 60p
MULTI-STREAM HD Video Monitoring	SDI and HDMI accepted 1080p/psf frame rates: 23.98, 24, 25, 29.97, 30, 50i, 60i
	SDI and HDMI accepted 720p frame rates: 50, 60
	Display four independent 1080 or 720 HD streams simultaneously (Quad-split). Includes capability to mix 1080 & 720 signals.
	OLED display divided into quadrants or a single input may be selected for full screen display. Live-switch between inputs directly.
	Inputs are SDI A, SDI B, SDI A I/O, SDI B I/O and HDMI (signals auto-detected; [SDI A] must always be present).
	HD video signals do not need to be Genlocked.
	HD video signals do not need to match frame rates or resolutions.
	<i>NOTE: this is a monitoring mode only. A future option will allow recording of up to four HD video signals.</i>
	<i>NOTE: If feeding video from a switcher to Odyssey7Q+, the switcher must have internal frame synchronizers or the cameras input to the switcher must be genlocked.</i>



RECORDING OPTIONS (AVAILABLE THROUGH WEBSITE)

Additional recording options are available for purchase and/or rental through our website.

ARRI ALEXA ARRIRAW <i>(Available for purchase and/or daily rental)</i>	The Odyssey7Q+ supports all ARRIRAW formats and frame rates output by Alexa Classic cameras.
	ARRIRAW data is recorded as .ari files.
	ARRIRAW 16:9 frame rates: 23.98, 24, 25, 29.97, 30, 48*, 50*, 59.97*, 60*
	ARRIRAW 4:3 frame rates: 23.98, 24, 25, 29.97, 30, 48*
	*Future Firmware Update for 4:3 Support
	*NOTE: ARRIRAW above 30fps requires two SSDs to simultaneously record. In a future firmware update only one SSD will be required for all frame rates.

[More Info: Convergent-Design.com/products/recording-options/arri-alexa.html](http://Convergent-Design.com/products/recording-options/arri-alexa.html)

CANON C500 Cinema RAW <i>(Available for purchase and/or daily rental)</i>	The Odyssey7Q+ supports CANON C500 4K RAW. Future firmware updates will support "Slow & Fast" mode, and other C500 formats.
	CANON Cinema RAW data is recorded as .RMF files.
	4K RAW to 4K Apple ProRes 422(HQ) / 10-Bit / 23.98, 24, 25, 29.97, 30
	QHD RAW to UHD Apple ProRes 422(HQ) / 10-Bit / 23.98, 24, 25, 29.97, 30
	Supported 4K/QHD RAW frame rates: 23.98, 24, 25, 29.97, 30, 50*, 59.94*, 60 4K Half RAW 50, 59.94, 100*, 120*
	2K/1080p 12-bit/10-bit 4:4:4 support 23.98, 24, 25, 29.97
	*NOTE: CANON RAW 50-60p and Half RAW 100-120p requires two SSDs to simultaneously record.

[More Info: Convergent-Design.com/products/recording-options/canon-c500.html](http://Convergent-Design.com/products/recording-options/canon-c500.html)

SONY FS7/FS700 RAW <i>(Available for purchase)</i>	The Odyssey7Q+ supports SONY FS7/FS700 4K & 2K RAW and high quality video derived from RAW.
	FS 4K RAW frame rates: 23.98, 25, 29.97, 50, 59.94, (FS700 only) 4K 440 frame burst mode: 100, 120
	FS RAW 2K frame rates: 23.98, 25, 29.97, 50, 59.94, 100, 120, 200*, 240*
	NOTE: FS 4K/2K RAW data is recorded as .DNG files.
	FS 4K RAW to 4K Apple ProRes 422 (HQ) / 10-bit / 23.98, 25, 29.97
	FS 4K RAW to 2K Apple ProRes 422 (HQ) / 10-bit / 23.98, 25, 29.97
	FS 4K RAW to UHD Apple ProRes 422 (HQ) / 10-bit / 23.98, 25, 29.97
	FS 4K RAW to HD Apple ProRes 422 (HQ) / 10-bit / 23.98, 25, 29.97
	*NOTE: 2K RAW 200fps and 240fps, 4K RAW 50/60 and 100/120 Burst Recording require that you record to two SSDs simultaneously.

[More Info: Convergent-Design.com/products/recording-options/sony-fs700.html](http://Convergent-Design.com/products/recording-options/sony-fs700.html)



POV RAW <i>(Available for purchase and/or daily rental)</i>	Supports several industrial/special use cameras' RAW outputs:
	IO Industries Flare 2KSDI: 2K/HD 10-Bit RAW 23.98-60p
	Indiecam indieGS2K: 2K/HD 10-Bit RAW 60-120p
	Indiecam indieGS2K: HD 10-Bit RAW 23.98-60p
	Indiecam indieGS2K: HD 12-Bit RAW 23.98-60p
	<i>NOTE: RAW data is recorded as .DNG files.</i>
	<i>NOTE: Video outputs do not require Record Option.</i>

More Info: Convergent-Design.com/products/recording-options/pov-raw.html

MULTI-STREAM <i>(Available for purchase and/or daily rental in a future firmware release)</i>	Supports recording up to four HD streams simultaneously via 3G-SDI and HDMI
	Additional specifications will be made available upon release.
	<i>NOTE: Multi-Stream Monitoring is active with UNIT activation and does not require the purchase of this record option</i>



RENTAL ACTIVATION KEYS

Rental Activation Keys may be purchased through our website for the Canon C500 Cinema RAW, the ARRI Alexa ARRIRAW and POV RAW recording options. Please visit the links in the Recording Capabilities section for more information.

PARAMETERS FOR RENTALS

Rentals are based on a 24 hr period, Rentals can be added to the unit in daily (24 hour) increments up to a maximum of 30 days at a time.

A rental starts the first time a record is performed in the rental codec, then the 24 hour clock starts.

Note that during a 24 hr rental period you will not be allowed to adjust the clock after the first record. Thus users must set a central time, or choose a timezone that will best fit all of their given locations in that 24 hr period.

After 24 hours a user may adjust the clock as needed, till the next record is performed.

Rentals are unit specific, by the unit serial number, and must be purchased via our website. Once a rental key is input into a unit, there is no way of retrieving or transferring the rental to another unit.

To activate a rental simply enter the 8 character key into the unit's activation section.

To check the status of an active rental touch the codec box.

When a rental period has two days remaining, the rental text will change to yellow.

When a rental period has one day remaining, the time will display in the form of minutes and will be flash for the last hour.

When there is one minute remaining, if a record is started, that entire clip will be recorded without a watermark regardless of length up to a maximum of 80 mins. (In other words, will let you finish your last take, which can be a maximum of filling up both drives, based on a RAW format.

After the final clip the time remaining will change back to a white 0 mins.

For more information or to purchase Rental Options please visit our the Recording Options page of our website at Convergent-Design.com/products/recording-options.

For support with Rental Options visit us online at Convergent-Design.com/support

APPLE ProRes 422 (HQ) & UNCOMPRESSED DPX

The Odyssey7Q+ can record numerous video and data formats. Record time capacities vary based on format. The chart below indicates maximum record time in minutes based on the use of two 512 GB SSDs (1TB). For 512 GB (one 512 GB SSD or two 256 GB SSDs), divide in half. For 256 GB, divide by four. For 2TB (two 1TB SSDs), multiply by two.



MAXIMUM RECORD TIME IN MINUTES - TWO 512GB SSDS (1TB)									
Recording Format (FPS)	24	25	30	50	60	100	120	200	240
4K Apple ProRes 422 (HQ)	157	151	126						
UHD Apple ProRes 422 (HQ)	168	161	134						
2K Apple ProRes 422 (HQ)	629	603	503	301	251				
1080p Apple ProRes 422 (HQ)	670	643	536	322	268				
1080i Apple ProRes 422 (HQ)				643	536				
720p Apple ProRes 422 (HQ)				724	604				
2K Uncompressed DPX (RGB 444 12-bit)	71	68	56						
2K Uncompressed DPX (RGB 444 10-bit)	78	74	62						
1080p Uncompressed DPX (RGB 444 12-bit)	75	72	60						
1080p Uncompressed DPX (RGB 444 10-bit)	83	79	66	40	33				
ARRI ALEXA RECORDING OPTION (Available for purchase or daily rental)									
ARRIRAW 16:9	90	87	72	43	36				
CANON C500 RECORDING OPTION (Available for purchase or daily rental)									
Canon 4K RAW	56	54	45	27	23	30	25		
Canon 4K Half RAW				54	45	27	23		
Canon QHD Raw	60	58	48	29	24				
4K RAW to 4K Apple ProRes 422(HQ)	157	151	126						
Canon QHD RAW to UHD Apple ProRes 422(HQ)	168	161	134						
SONY FS RAW RECORDING OPTION (Available for purchase)									
FS 4K RAW	50	48	40	24	20				
FS 2K RAW	200	192	160	96	80	48	40	24	20
FS 4K RAW to 4K Apple ProRes 422 (HQ) "4K24K"	168	161	134						
FS 4K RAW to UHD Apple ProRes 422 (HQ) "4K2UHD"	168	161	134						
FS 4K RAW to 2K Apple ProRes 422 (HQ)	629	603	503	301	251				
FS 4K RAW to HD Apple ProRes 422 (HQ) "4K2HD"	670	643	536	322	268				
FS 4K RAW burst = up to 440 frames									
POV RAW RECORDING OPTION (Available for purchase or daily rental)									
POV 2K 10-bit RAW	252	242	202	121	101				
POV HD 10-bit RAW	269	258	215	129	107	64	54		
POV HD 12-bit RAW	222	213	178	106	89				

Information provided for comparison purposes only. Features and specifications are subject to change without notice.



2.5" PREMIUM SSD MEDIA

To enable recording on the Odyssey, you must use Convergent Design Odyssey Premium SSD media. Only Convergent Design Odyssey SSDs will work in the Odyssey. These SSDs, available in 256GB, 512GB and 1TB capacities and must be purchased separately. Firmware updates must be completed only with Convergent Design Odyssey SSD or Convergent Design SSD Utility Drives.

256GB Odyssey SSD

[CD-SSD-256GB](#)

512GB Odyssey SSD

[CD-SSD-512GB](#)

1TB Odyssey SSD

[CD-SSD-1TB](#)

ODYSSEY UTILITY DRIVE

The Odyssey Utility Drive is designed as a lower cost alternative to the Odyssey Premium SSD media for secondary tasks. The Odyssey Utility Drive can be used for Odyssey firmware updates and future functionality such as 3D-LUT files.

The Convergent Design SSD Utility Drive *will not record video files*. It is intended for Odyssey owners who do not wish to tie up an SSD with utility features, or for Odyssey owners who use their devices as monitors and do not need to purchase the more expensive recording media.

Utility Drive for Odyssey

[CD-SSD-UTILITY](#)



ODYSSEY7Q+ - BOTTOM

There are eleven connector ports on the bottom side of the Odyssey7Q+ (left to right)



PWR ON	Power input socket to Odyssey7Q+ (see Getting Started – Power). Just in front of the PWR ON port is a button, which is a Force Power On/Off control. Hold button five seconds to force power off. This is only to be used if standard power on or off procedures fail (see Getting Started – Initializing).
SDI A IN	BNC connector for 3G-SDI input A
SDI B IN	BNC connector for 3G-SDI input B
LTC IO	BNC connector for Linear Timecode input/output
SDI A IO	BNC connector for 3G-SDI input/output A. In Multi-Stream monitoring mode, the Odyssey7Q+ can accept up to four HD video inputs. These IO ports allow additional inputs or additional outputs for the Odyssey7Q+.
HDMI OUT	Output 1920x1080 to HDMI device.
SDI B IO	BNC connector for 3G-SDI input/output B. In Multi-Stream monitoring mode, the Odyssey7Q+ can accept up to four HD video inputs. These IO ports allow additional inputs or additional outputs for the Odyssey7Q+.
SDI A OUT	BNC connector for 3G-SDI output A
SDI B OUT	BNC connector for 3G-SDI output B
AUDIO IN	3.5mm mini-phone stereo socket for analog audio in. This input will be enabled in a free future firmware update.
AUDIO OUT	3.5mm mini-phone stereo headphone socket.

ODYSSEY7Q+ - TOP

There are two Solid State Drive (SSD) slots, SSD1 and SSD2.



Only Convergent Design 256GB, 512GB and 1TB Odyssey SSDs can be used to capture video on the Odyssey7Q+. The Odyssey Utility Drive can be used for firmware updates and other future functions, but not to record video files. To mount SSD, insert connector-end first with the label facing forward and the handle near flush with the back of the Odyssey7Q+. Push gently but firmly until the handle flange is flush with the top of the Odyssey7Q+. It is a snug fit, but the SSD should insert smoothly.



ODYSSEY - LEFT SIDE

There are two Function buttons, F1 LOCK and F2 SHUT DOWN.



F1 LOCK

Lockout control for the Odyssey touchscreen. Push to engage and SCREEN LOCK will appear in the center of the touchscreen's Upper Tool Bar. Push F1 again to disengage. Engaging F1 also re-calibrates the touchscreen.

F2 SHUT DOWN

Preferred method to power down the Odyssey. Properly closes files on the SSDs and performs other maintenance functions (see Getting Started -- Powering Down). Push to activate prompt asking SAFELY POWER DOWN UNIT? *In a future free firmware update it will be possible to program these buttons for additional functions.*

ODYSSEY - RIGHT SIDE

There are three connector ports, (top to bottom) USB, HDMI OUT and RMT.



USB

An access point for servicing by Convergent Design.

HDMI IN

HDMI 1.4a (Mini HDMI) input port

RMT

A remote control connection to the Odyssey.
In a future free firmware update the RMT port will allow control interface with functions of the Odyssey.

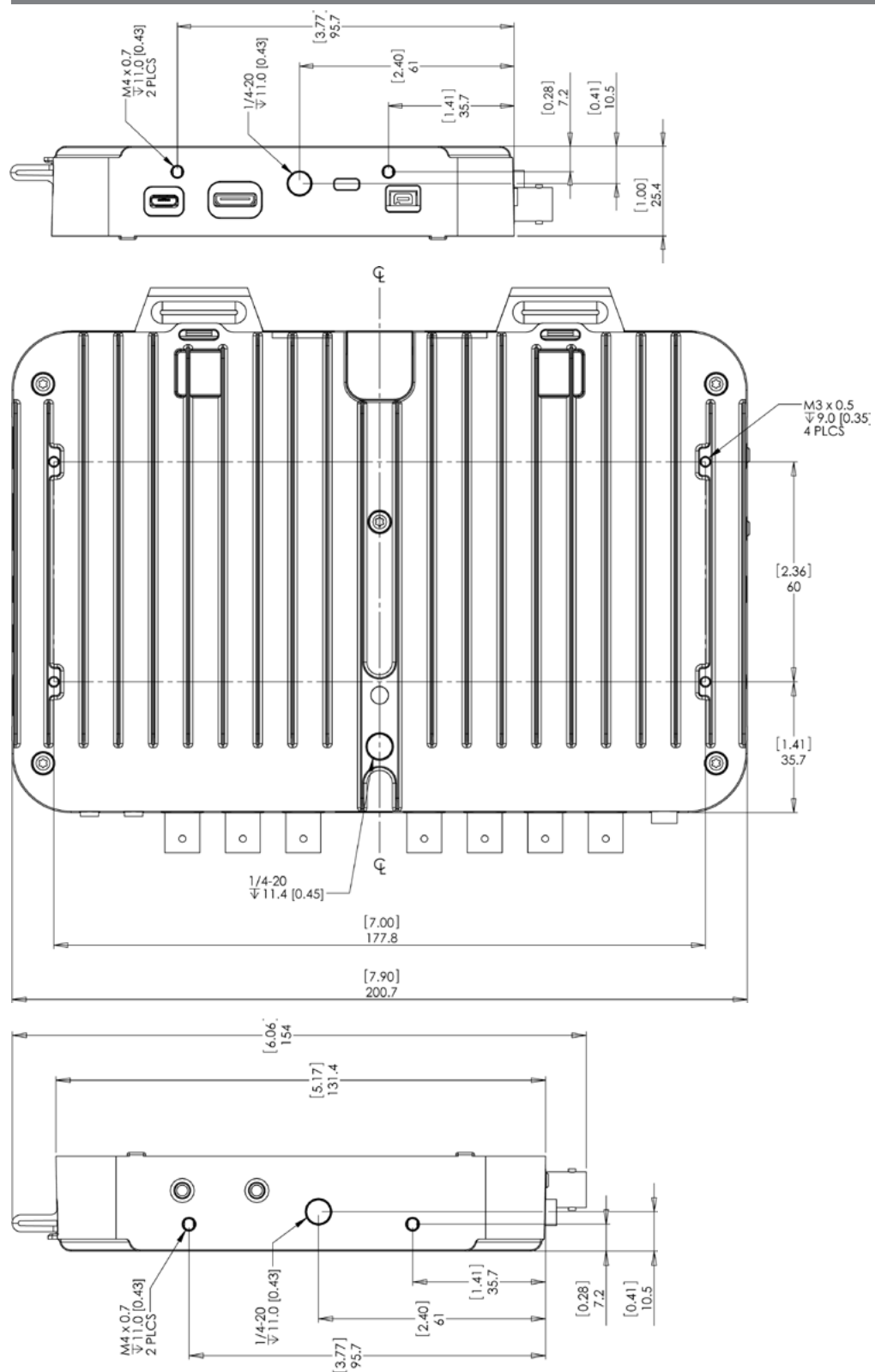
KENSINGTON LOCK PORT

A rectangular hole above the RMT port is for accepting a Kensington Security Lock.

MOUNTING

The Odyssey features three 1/4-20 threaded sockets, one on the lower rear of the case and one each on the left and right sides of the case. Do not exceed 11mm of depth when inserting a bolt, otherwise damage may occur to the Odyssey. Additionally, there are four M3 threaded sockets on the rear of the case and two M4 sockets on each of the sides of the case.

MECHANICAL DRAWINGS





ODYSSEY ACTIVATION

Convergent Design requires each Odyssey to be registered via our website. This is so that we can provide notices of free firmware updates, issue alerts for critical issues, and track rentals or purchases of record options.

Upon first initializing of the Odyssey (see below), a prompt will appear asking if the device is to be Activated at this time or if it is to be used in DEMO mode. In DEMO mode the Odyssey is fully functional, however a blue or pink bar “watermark” will appear in any recorded video.

In order to Activate the Odyssey after initial purchase, go to Convergent-Design.com to register and activate your unit. When you have registered a new account (or logged into your existing account) you will be able to Add a Device to your account at which time you will be provided the Basic Activation Key for your device.

The Activation prompt will appear upon every initialization of the Odyssey until the device is Activated. When Activate is selected, follow the prompts to Activate the Odyssey using the Basic Activation Key you were given on the website.

Also, make sure your Odyssey has the latest firmware, posted here:

Convergent-Design.com/support/firmware-downloads.html

See Firmware Updates under the Appendix below for more information on how to put new firmware on your Odyssey.

INITIALIZING

Plug in power to the Odyssey. It should take about 5-10 seconds to initialize, depending on the mode it is set to. If the Odyssey does not self-initialize, push the **PWR ON** button next to the power socket on the lower left corner of the Odyssey.

As part of the initializing process, SMPTE color bars may appear briefly on the screen. If there is a signal input into SDI A IN that matches the record format the Odyssey is set to, then the image should appear on the screen. If there are SSDs mounted in the Odyssey then a DETECTING SSD message will appear on the lower left of the screen. If the SSD needs to be re-initialized or formatted, a second message may appear. If the Trigger Button in the Upper Tool Bar appears as a red box surrounding a white circle, then the Odyssey is ready to record.



POWERING DOWN

While it may seem an odd time to note this, it is important to know that there is a preferred method to shutting down the Odyssey. On the left side of the case, the F2 SHUT DOWN button should be pressed. This prompts a confirmation to “SAFELY POWER DOWN UNIT?”

Powering down in this fashion properly closes the files and directory system on the SSDs, preventing corruption. If the Odyssey should ever suffer a failure and the F2 SHUT DOWN sequence does not function properly, the unit can be Force Power Off by holding the PWR ON button by the power socket on the lower left corner of the Odyssey, or simply by pulling the power connector out of the power socket. If the Odyssey is ever powered down in this fashion, it is important to run a recovery on the SSDs in the Odyssey menu at MENU » ODYSSEY » SSDs » RECOVER SSD1 » RECOVER SSD2.

SETTING UP & USING THE ODYSSEY

The touch screen of the Odyssey features all of the device's controls in a straightforward, easy to navigate structure. Each box is a “virtual button.” Tap it briefly to activate/deactivate it, or hold it for a few seconds to open up the menu defining its function. The controls at the top of the display (Upper Tool Bar) are the recording, playback and formatting administration. The controls at the bottom of the display (Lower Tool Bar) are the image analysis adjustments.

THE ODYSSEY MENU

Starting on the left, tapping the ⚙️ button brings up the initial setup menus for the Odyssey. Don't be intimidated by the number of selections in the ⚙️ section. This is by far the most in-depth section of the Odyssey touchscreen menus. More information about the Odyssey Menu System is available on the following pages.


DEMO MODE

Out of the box the Odyssey is in DEMO MODE and must be owner-registered with Convergent Design. On the Odyssey a watermarking blue bar will appear on the lower third of the image both on the OLED and in the recording while in DEMO MODE. The Record Options are also available in their own DEMO MODE even once the unit is activated, so that they may be tested but will show a blue bar in the frame. Activation of each Record Option eliminates the blue bar.

To activate the Odyssey after initial purchase, go to Convergent-Design.com, create a user account and add the device to your account. When you add a device to your account you will be provided with the Basic Activation Key for that device. Once this is completed, any time you wish to purchase or rent a Record Option, return to the Convergent Design website and follow the prompts to the online store. Upon payment the website will present a code which can then be entered into the Odyssey by tapping the appropriate button under the Activation menu. To see if a selection has been enabled, tap on the option's button to see if ACTIVE appears.



SETUP MENU

The SETUP Menu functions as both a detailed status display as well as a selection point to change status and settings. It allows you to setup the Odyssey and adjust settings for monitoring and recording including the type of camera input, recording format, video cadence, frame rate, audio source, timecode source and record trigger. Many of the controls are also available by pressing other Upper Toolbar buttons. The SETUP menu is accessed by tapping  then tapping **SETUP**.



ODYSSEY **SETUP** **OUTPUTS**

SET UP MONITORING / RECORDING	
CAMERA:	SONY FS7/FS700
MONITOR->RECORD	4K RAW>UHD PRORES L(ACTIVATED)
VIDEO CADENCE:	PROGRESSIVE/PSF
TIMECODE SOURCE:	SDI/HDMI
AUDIO CHANNELS:	2
AUDIO SOURCE:	SDI/HDMI
RECORD TRIGGER:	RECORD BUTTON
PROJECT RATE:	FOLLOWS INPUT

SETUP MENU OPTIONS

CAMERA:

Tapping status boxes brings up a list of selections for each. Choice of CAMERA determines MONITOR -> RECORD selections for that camera. CAMERA also determines Trigger, Timecode and LUT integration.

AVAILABLE CAMERAS:

Sony FS700
Sony FS7
Sony (F3, F5 and F55 and others)
Canon (C500 and others)
ARRI (ARRI Alexa)
POV RAW (IndieCam and IO Industries)
Other (sundry HD video sources)
Panasonic
RED
Multi-Stream (up to 4 HD video sources, monitoring only)

MONITOR ->RECORD

Displays options for the currently selected camera
 (See the [MONITOR->RECORD OPTIONS chart in APPENDIX \(p59\)](#) (for full list of options in this menu selection)



VIDEO CADENCE:

This identifies the cycling of the signal coming into the Odyssey and how it is to be recorded.

AVAILABLE CADENCES:

PROGRESSIVE/PSF: For video signals structured as True Progressive (p) or Progressive Segmented Frames (PSF).

INTERLACED: For HD video signals structured as interlaced fields (i). Records a 1080i60 video signal without alteration. Note that some cameras carry progressive video embedded within an interlaced signal. See 3:2 Pulldown below.

REMOVE 3:2 PULLDOWN (TO 24P): For 24p video signals striped within a 60i signal. Extracts the 24p video, records it as 1080p24 and discards the excess fields for greater efficiency and smoother post.

TIMECODE SOURCE:

Allows selection for origination of timecode. Note that some video sources do not carry timecode data and at high frame rates some cameras do not generate timecode. In these cases the Odyssey will generate a Record Run timecode from its internal clock. LTC not supported when recording ARRIRAW.

AVAILABLE TIMECODE SOURCES:

SDI/HDMI (embedded in incoming signal)

LTC (input from external source to LTC port)

TIME-OF-DAY NDF (Odyssey internal clock, non-drop frame counting)

TIME-OF-DAY DF (Odyssey internal clock, drop frame counting)

SEED/RECORD RUN (Set timecode counter, increments while recording)

AUDIO CHANNELS:

Currently locked to two channels. Future firmware updates will allow up to eight audio channels.

AUDIO SOURCE:

Allows selection of audio input source.

AVAILABLE AUDIO SOURCES:

SDI/HDMI (embedded in incoming signal)

ANALOG (analog 2-channel input via AUD IN port) - Currently available only for HD ProRes recording.

RECORD TRIGGER:

Allows selection of record trigger mechanism for Odyssey. Note that some cameras do not output trigger signals over SDI or HDMI.

AVAILABLE RECORD TRIGGERS

RECORD BUTTON (Tap Record Button on Upper Toolbar to start/stop recording)

CAMERA (Use camera's trigger to stop/start recording -- trigger output must be enabled on camera)

TIMECODE (Use detection of timecode incrementing to start/stop recording -- Odyssey TIMECODE must be set to SDI/HDMI or LTC and timecode source set to Record Run)



PROJECT RATE:

Determines playback frame rate from the SSDs. Note that all incoming frames are always recorded, Project Rate only determines the intended playback speed, which can always be changed in post. The Project Rate can follow the incoming source frame rate or be set to a specific rate for faster or slower than real time playback.


FOLLOWS INPUT is the default setting, automatically aligning to the incoming framerate at speeds 60p and below. At higher incoming frame rates, 100/200p signals have a default Project Rate of 25p and 120p/240p signals default to 24p. This allows an even division of frames for smooth playback.

AVAILABLE PROJECT RATES:

FOLLOWS INPUT (default setting)

23.98 FPS
24.00 FPS
25.00 FPS
29.97 FPS
30.00 FPS
48.00 FPS
50.00 FPS
59.94 FPS
60.00 FPS

OUTPUTS MENU

The settings in the OUTPUTS menu allow adjustments to the video and audio outputs of the Odyssey. The OUTPUTS menu is accessed by tapping  then tapping **OUTPUTS**.



ODYSSEY SETUP OUTPUTS

OUTPUTS MENU OPTIONS

VIDEO PSF OUT

This control available in select modes. On/Off control to switch video outputs from the Progressive (P) to Progressive Segmented Frames (PSF) signal structure. This improves compatibility with some third-party equipment.

OVERLAYS

On/Off control to replicate OLED Image Analysis tools display over the image on the SDI and HDMI outputs.

REC TALLY

On/Off control to activate Tally record status indicator over SDI and HDMI outputs. Tally appears as a colored bar at bottom of image. Green Tally indicates ready to record and Red Tally indicates recording in progress.

LEGALIZED

This control is only available in RAW record modes. It allows for selection of Legalized or Extended ranges of video signals when processed from RAW files.

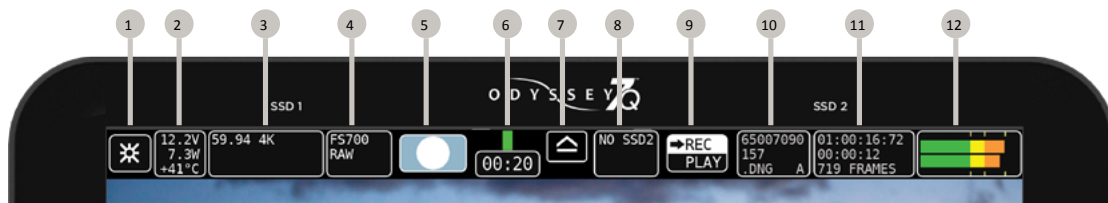
Congratulations! You are through the  menu. Everything gets easier from here. Please note that many of these controls are also available in the rest of the Upper Toolbar.



UPPER TOOL BAR (RECORD MODE)

Tapping the REC/PLAY Button toggles the Upper Tool Bar between Play mode and Record mode. Upper Toolbar selections are different in Play Mode than in Record Mode. Some buttons appear in all modes while others will only appear in a certain mode.

UPPER TOOL BAR CONTROLS (RECORD MODE)



- | | |
|----------------------------------|-------------------|
| 1 MENU BUTTON | 7 SSD SAFE EJECT |
| 2 SYSTEM STATUS | 8 SSD2 STATUS |
| 3 INPUT STATUS (REC MODE ONLY) | 9 REC/PLAY TOGGLE |
| 4 RECORD STATUS (REC MODE ONLY) | 10 CLIP METADATA |
| 5 TRIGGER BUTTON (REC MODE ONLY) | 11 LAST TAKE |
| 6 SSD1 STATUS | 12 AUDIO |



SYSTEM STATUS (ALL MODES)

12.2V
8.1W
+40°C

SYSTEM STATUS	
VOLTS:	12.1V (6.5-34V)
POWER:	10.0W
TEMP:	+31° (<60°C)
2014 AUG 21 08:42:58	
ODYSSEY ABOUT	
FIRMWARE:	2.20.10 OCT 2014
SERIAL:	20-00000
WARRANTY:	VOID
KEYS ACTIVATED:	BASIC FS700RAW CANONRAW
POWERED:	41 DAYS 19 HRS
RECORD:	9 DAYS 4 HRS

Displays critical specs of Odyssey. Input voltage, Current wattage draw of Odyssey (varies with mode), current temperature of main processor. Tapping button brings up more detailed information including the ABOUT menu of the Odyssey.

The Odyssey has a wide internal operating temperature window, up to 65° Celsius (149° Fahrenheit). The Odyssey uses its magnesium case to passively shed excess heat.

There are no vents or fans in the Odyssey. Even under most harsh conditions, the Odyssey should not suffer any operational issues due to heat. However, if the internal temperature of the Odyssey rises high enough there are a series of warnings and safeguards in place to protect the device and the recorded files.

TEMPERATURE WARNINGS AND SAFEGUARD

Temp	System Status Text & Warning	Operational Protection
59° C	Yellow text	No change to operation
61° C	Red text & flashing warning	New recordings prevented
65° C	Red text & flashing warning	Current recording stopped

The Odyssey has a wide range of acceptable voltage for incoming power, from 6.5 volts to 34 volts. The total wattage draw from the Odyssey varies depending on the operational mode it is set to, but is always within a very modest range from less than 8 watts to no more than 15 watts. This allows a variety of battery options to be used with the device. While there are file recovery parameters in place, it is never a good idea to lose power while in the midst of recording. If the incoming voltage to the Odyssey drops low enough there are a series of warnings and safeguards in place to protect the device and the recorded files.

LOW POWER WARNINGS & SAFEGUARDS

Voltage	System Status Text & Warning	Operational Protection
6.7v	Yellow text	No change to operation
6.5v	Red text & flashing warning	New recordings prevented
6.0v	Red text & flashing warning	Current recording stopped



INPUT STATUS (RECORD MODE ONLY)

29.97 4K
S-LOG2

Displays current video input signal type. Tapping button brings up detailed information on Input and Output signals, record mode and frame rates.

INPUT CONTROL SETTINGS

VIDEO CADENCE:

This identifies the cycling of the signal coming into the Odyssey and how it is to be recorded.

AVAILABLE CADENCES:

PROGRESSIVE/PSF: For video signals structured as True Progressive (p) or Progressive Segmented Frames (PSF).

INTERLACED: For HD video signals structured as interlaced fields (i). Records a 1080i60 video signal without alteration. Note that some cameras carry progressive video embedded within an interlaced signal. See 3:2 Pulldown below.

REMOVE 3:2 PULLDOWN (TO 24P): For 24p video signals striped within a 60i signal. Extracts the 24p video, records it as 1080p24 and discards the excess fields for greater efficiency and smoother post.

TIMECODE SOURCE:

Allows selection for origination of timecode. Note that some video sources do not carry timecode data and at high frame rates some cameras do not generate timecode. In these cases the Odyssey will generate a Record Run timecode from its internal clock. LTC not supported when recording ARRIRAW.

AVAILABLE TIMECODE SOURCES

SDI/HDMI (embedded in incoming signal)

TC (input from external source to LTC port)

TIME-OF-DAY NDF (Odyssey internal clock, non-drop frame counting)

TIME-OF-DAY DF (Odyssey internal clock, drop frame counting)

SEED/RECORD RUN (Set timecode counter, increments while recording)

OUTPUT CONTROL SETTINGS

VIDEO PSF OUT

This control available in select modes. On/Off control to switch video outputs from the Progressive (P) to Progressive Segmented Frames (PSF) signal structure. This improves compatibility with some third-party equipment.

OVERLAYS

On/Off control to replicate OLED Image Analysis tools display over the image on the SDI and HDMI outputs.

REC TALLY

On/Off control to activate Tally record status indicator over SDI and HDMI outputs. Tally appears as a colored bar at bottom of image. Green Tally indicates ready to record and Red Tally indicates recording in progress.



RECORD STATUS (RECORD MODE ONLY)

4K->4K
PRORES

Displays current recording format. Tapping button brings up detailed information on recording format and frame rates as well as controls for setting monitoring and recording modes. *If a rented Record Option is in use, the remaining time is noted here.*

MODE/RECORD OPTIONS

CAMERA:

Tapping status boxes brings up a list of selections for each. Choice of CAMERA determines MONITOR -> RECORD selections for that camera. CAMERA also determines Trigger, Timecode and LUT integration.

AVAILABLE CAMERAS:

Sony FS7/FS700

Sony (F3, F5 and F55 and others)

Canon (C500 and others)

ARRI (ARRI Alexa)

POV RAW (IndieCam and IO Industries)

Other (sundry HD video sources)

Panasonic

RED

Multi-Stream (up to 4 HD video sources, monitoring only)

MONITOR -> RECORD

Displays options for the currently selected camera
(See the [MONITOR-->RECORD OPTIONS chart in APPENDIX \(p59\)](#) for full list of options in this menu selection)



RECORD TRIGGER:

Allows selection of record trigger mechanism for Odyssey. Note that some cameras do not output trigger signals over SDI or HDMI.

AVAILABLE RECORD TRIGGERS

RECORD BUTTON (Tap Record Button on Upper Toolbar to start/stop recording)

CAMERA (Use camera's trigger to stop/start recording -- trigger output must be enabled on camera)

TIMECODE (Use detection of timecode incrementing to start/stop recording -- Odyssey TIMECODE must be set to SDI/HDMI or LTC and timecode source set to Record Run)

PROJECT RATE:

Determines playback frame rate from the SSDs. Note that all incoming frames are always recorded, Project Rate only determines the intended playback speed, which can always be changed in post. The Project Rate can follow the incoming source frame rate or be set to a specific rate for faster or slower than real time playback.

FOLLOWS INPUT is the default setting, automatically aligning to the incoming framerate at speeds 60p and below. At higher incoming frame rates, 100/200p signals have a default Project Rate of 25p and 120p/240p signals default to 24p. This allows an even division of frames for smooth playback.

AVAILABLE PROJECT RATES

FOLLOWS INPUT (default setting)

23.98 FPS
24.00 FPS
25.00 FPS
29.97 FPS
30.00 FPS
48.00 FPS
50.00 FPS
59.94 FPS
60.00 FPS

TRIGGER BUTTON (RECORD MODE ONLY)



Displays status of recording mode. When button is Red with a white circle it is ready to record. When Gray there is no signal available to record. While recording, the button is Blue with a white square and the background of the entire top menu is Red. If REC Button is selected as the trigger then tapping button triggers record start/stop

⚙ » **SETUP** » **RECORD TRIGGER:** » **RECORD BUTTON**

or tap on Record Status » **RECORD TRIGGER:** » **RECORD BUTTON**

SSD1 STATUS (ALL MODES)



Displays record time available given current settings (HH:MM). Tapping button brings up detailed information on SSD1 status.

SAFE EJECT (ALL MODES)



Prompts a confirmation to Safely Eject one or both of the SSDs. This is the proper method for dismounting and ejecting SSDs so that the files and directories can be closed properly.



SSD2 STATUS (ALL MODES)



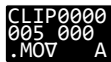
Displays record time available given current settings (HH:MM). Tapping button brings up detailed information on SSD2 status.

REC/PLAY (ALL MODES)



Displays current status as to whether Odyssey is in RECORD or PLAY mode. Tapping button toggles between modes. NOTE: Playback Mode changes the upper and lower tool bars. See Play Mode, below.

CLIP METADATA (ALL MODES)



Displays current recording format. Tapping button brings up detailed information on recording type and frame rates. *If a rented Record Option is in use, the remaining time is noted here.*

LAST TAKE BUTTON (RECORD MODE ONLY)



Displays timecode start and elapsed time of last recorded take. Tapping button brings up detailed information of the last take recorded.

AUDIO (ALL MODES)



Displays audio levels. Tap button for Audio Display/Control settings.

AUDIO METERS SETTINGS

SHOW (display audio levels as BARS or numerical VALUES)

BAR COLORS (set yellow level to -20 or -18 dB)

METERS (turn ON or OFF audio levels display)

AUDIO OPTIONS

AUDIO CHANNELS:

Currently locked to two channels. Future firmware updates will allow up to eight audio channels.

AUDIO SOURCE:

Allows selection of audio input source.
SDI/HDMI (embedded in incoming signal)
ANALOG (analog 2-channel input via AUD IN port)
Currently available only for HD Apple ProRes recording.

HEADPHONE OUT(dB):

Volume adjustment of AUD OUT port. Control replicated as HEADPHONE in OUTPUTS in ⚙️ MENU.

ANALOG MIX IN:

For analog audio input via AUD IN port, select between STEREO UNBALANCED (two discreet channels) or MONO BALANCED (one source to record over both channels).

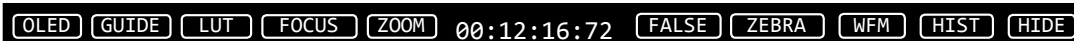
ANLG GAIN IN(dB):

Adjust analog audio input levels for AUD IN port.



LOWER TOOL BAR (RECORD MODE)

In addition to being a high quality recorder of multiple formats, the Odyssey is also a full-featured production monitor. The Lower Tool Bar activates and controls the monitoring tools and image analysis functions.



OLED

OLED

Tapping button brings up OLED monitor settings. Controls are for Saturation, Contrast, Backlight, Red|Green|Blue Gains and Color Gamut (REC709 or DCI P3). These controls are for the Odyssey OLED panel only, and will not affect the recorded signal or the signal from any of the device's outputs. The Odyssey display is capable of presenting the full contrast and color gamut of both the REC709 and DCI P3 standards.

Assuming a standard, properly attenuated video signal from the camera, the Odyssey defaults are 50% for saturation and contrast, R|G|B Gains, medium for backlight and REC709 for Color Gamut. Unless otherwise noted, any standard HD video source should be a REC709-compliant signal, not DCI P3, which is for digital cinema displays.

GUIDE

GUIDE

Tapping button activates Frame Guides. Holding button brings up the Frame Guides settings. Presets available are 1.33:1, 1.85:1 and 2.39:1. Press CREATE CUSTOM GUIDE to bring up the Custom Guide menu. Name and save up to four custom frame guides. Left/Right control sets frame sides. Top/Bottom control sets frame lids. Linking adjusts Left/Right or Top/Bottom together. Rectangle eliminates lines outside inner box. Select colors between White | Black | Red | Green | Blue | Yellow. Up to four custom frame guides plus one preset frame guide can be displayed at the same time.

LUT

LUT

A Look Up Table (LUT) is a set of exposure, contrast and color offsets to adjust an image. The Odyssey offers LUTs to allow the flat LOG video signals from several popular cameras to be changed into standard REC709 video color and contrast for monitoring, while the recording remains LOG for greater color correction control in post. On the Odyssey, the RAW record options also feature monitoring LUTs.

Tapping button activates chosen LUT. Holding button brings up the LUT options list. Note that choice of CAMERA (under RECORD STATUS Button in Upper Toolbar) determines available LUT options.

LUT OPTIONS:

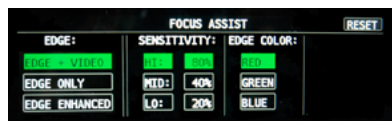
None
ARRI (Log-C)
Canon (C-Log)
Sony F5700 (S-Log2)
Sony F3/Other (S-Log)
Sony F5/F55 (S-Log2)
Sony F57/F5/F55 (S-Log3)



FOCUS

FOCUS

Tapping button activates Focus Assist. Holding button brings up the Focus Assist settings. There are three styles of Focus Assist available.



[EDGE + VIDEO] Shows video image with sharp edges highlighted in color. Also known as Peaking.

[EDGE ONLY] Shows only the sharp edges, clearly highlighting only aspects of the frame that are in focus.

[EDGE ENHANCED] Shows some picture information for framing, with sharp edges highlighted in color. To tune the Focus Assist to your personal preference, adjust Sensitivity of the high, midrange and low frequencies, then select a preference for Edge Color (red, green, blue). The highlighted color edges can also be set to pulse. The **[FOCUS]** button will highlight in green when active.

ZOOM

ZOOM

Pixel Zoom enlarges a section of the image on the OLED panel to better judge focus and other aspects of the image. The native resolution of the HD image area on the OLED panel is 1280x720. Pushing the Pixel Zoom button once enlarges the image to fit a 1280x720 window within an HD 1920x1080 frame. Pushing the Pixel Zoom button again enlarges the image so that a 1280x720 window is cut from that native resolution of the image if greater than HD (ie, 1280x720 window within 4096x2160) or doubles up pixels to make the image larger in an HD frame.

The Odyssey Pixel Zoom offers the unique function of allowing the enlarged window to be moved within the image frame simply by dragging a finger or stylus on the OLED screen. The movement can be selected to follow move (drag image) or oppose move (drag window).

Tap anywhere inside the ZOOM area box to center the image. Coordinates are remembered until powered off.

TIMECODE

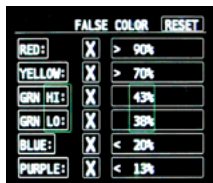
00:12:16:04

At the center of the Lower Tool Bar is a counter displaying timecode. This counter displays hours, minutes, seconds and frames in the format 00:00:00:00.



FALSE COLOR

FALSE



Tapping button activates False Color. Holding button brings up False Color settings. False Color is an exposure reference tool, attributing different colors to various brightness portions of the image. Available colors are Red, Yellow, Green, Blue and Purple. An HD video signal is measured in a scale from 0 to 109, often marked as a % or with the suffix IRE.

In the chart below, note that while the different colors are designed to indicate certain ranges, these ranges are user-adjustable for personal exposure preferences. Red, being the “white clipping” indicator will appear for any part of the image at the user-set exposure value and above, up to the highest brightness of the image (109%). Yellow will appear from the user-set exposure value up to the bottom of the Red exposure range. Purple is the bottom of the exposure range, so it will appear for any part of the image at the user-set exposure value or below. Blue will appear from the user-set exposure value to the top of the Purple exposure range. As Green is in a middle range of exposure, the top and bottom of its range can be set. It is possible to overlap some of the exposure ranges, at which point some of the colors will not appear. Other parts of the image are rendered in varying densities of gray. There is a reference bar at the bottom of the image indicating the exposure range each color represents.

FALSE COLOR PRESET

COLOR	PRESET	ADJUSTMENT RANGE	INTENDED INDICATION
RED	90% & UP	70-109%	White clipping
YELLOW	70% & UP	70-109%	Near overexposure
GREEN	38-45%	30-70%	Middle grey or skin tone
BLUE	10% & BELOW	0%-30%	Black underexposure
PURPLE	5% & BELOW	0%-15%	Black clipping

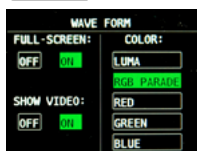
ZEBRA

ZEBRA

Tapping button activates Zebra. Holding button opens Zebra settings. A Zebra stripe (|||||) is an exposure tool to indicate any part of the image that is at or above a particular brightness. Adjustment range for the Zebra setting is 70-109%. A future free firmware update will add a second Zebra stripe option.

WAVEFORM

WFM



Tapping button activates waveform. The waveform is based on the signal shown on the Odyssey OLED. When in Multi- stream mode, if two signals are selected then the waveform can be used to compare two side-by-side images.

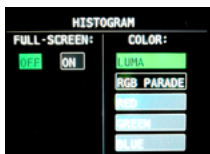
Holding button brings up waveform settings. A waveform is an exposure tool used for measuring the brightness of the image throughout the frame. It can be set for overall brightness [Luma], with the three primary colors separated and displayed individually [RGB parade], or as the individual primary colors only [Red] [Green] [Blue].

The waveform can be displayed across the full width of the image display or in the lower right corner. With the large display, the RGB parade shows three individual waveforms side by side in the appropriate colors, while in the small display mode they are overlapped. The Waveform background can be switched between opaque and transparent to allow the video image to be visible behind the waveform for reference. A graticule overlay indicates exposure value references in 20% increments from 0%-100%, with an additional reference at 109%.



HISTOGRAM

HIST



Tapping button activates Histogram. Holding button brings up Histogram settings. A Histogram is an exposure tool indicating brightness by volume of image across a horizontal plane. The brighter the image the farther it is to the right. The more of an image registering at a particular brightness the taller the line graph at that brightness. It can be set for overall brightness [LUMA], with the three primary colors separated and displayed individually [RGB PARADE], or as the individual primary colors only [RED] [GREEN] [BLUE].

The Histogram can be displayed across the full width of the image display or in the lower right corner. With the large display, the RGB PARADE shows three individual Histograms one above another in the appropriate colors, while in the small display mode they are overlapped. The HD video image is visible behind the Histogram at all times for image reference.

HIDE (HIDE MENUS & SCREEN OVERLAYS/ VIDEO)

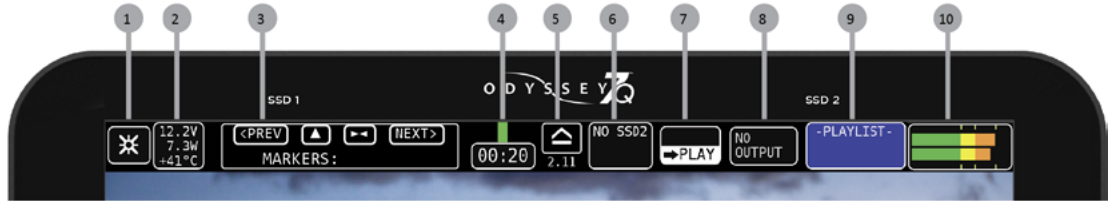
HIDE

While the Odyssey's OLED screen provides an excellent image with intuitive touch screen controls and information displays, sometimes one does not want to see it all. The Hide function can be set to make either the controls & displays disappear or the video image go black. A tap anywhere on the screen brings the full display back.



UPPER TOOL BAR (PLAY MODE)

UPPER TOOL BAR CONTROLS (PLAY MODE)



- | | |
|---|--------------------------|
| 1 MENU BUTTON | 7 REC/PLAY TOGGLE |
| 2 SYSTEM STATUS | 8 CLIP METADATA |
| 3 MARKER CONTROLS (PLAY MODE ONLY) | 9 PLAYLIST |
| 4 SSD1 STATUS | 10 AUDIO |
| 5 SSD SAFE EJECT | |
| 6 SSD2 STATUS | |

MARKER CONTROLS (PLAY MODE ONLY)



Clip Notes such as "Good Take" can be made for each clip. Text plus Good or Bad notes. Markers are flagged reference points within a file. Single flags as well as in/out points can be marked. Used in conjunction with the Convergent Design Apple ProRes Transfer Utility (1.4 or above) markers are translated into Final Cut 7 and FCPX .XML files. These can be imported into Final Cut 7, FCPX and Adobe Premiere. Up to 16 In and 16 Out points can be marked in a single clip, but more than one pair of In and Out points can only be read by FCPX.

29PSF
4:2:2

Displays current SDI/HDMI output status and settings. Tapping button brings up detailed information on the Input/Output Status and allows you to select input and output settings from available options.

INPUT OPTIONS

VIDEO CADENCE: (See MENU SYSTEM // SETUP MENU)

TIMECODE SOURCE: (See MENU SYSTEM // SETUP MENU)

OUTPUT OPTIONS

OUTPUT OVERLAYS: Turn Output Overlays on or off

RECORD TALLY: Turn Record Tally on or off

PLAYLIST (PLAY MODE ONLY)

```
PLAY SINGLE
65007090232
FRAME 240
```

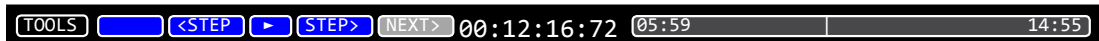
Tapping button displays a list of recorded files. Files can be selected for playback and can be continuously played back in a Loop.

		<<			TYPE	FORMAT	INPUT	PROJECT	TIMECODE	TIME OF DAY
08	<input type="checkbox"/>	65007090223	14:55		.MOV	1080I	29.97	29.97	00:00:00:02	08-JUL-14 06:48
09	<input checked="" type="checkbox"/>	65007090224	00:24		.MOV	1080I	29.97	29.97	00:00:00:00	23-JUL-14 11:34
10	<input type="checkbox"/>	65007090225	00:32		.MOV	1080I	29.97	29.97	00:00:00:02	23-JUL-14 11:35
11	<input type="checkbox"/>	65007090226	00:01		.MOV	1080I	29.97	29.97	00:00:00:00	24-JUL-14 07:26
12	<input type="checkbox"/>	384PRO00492	00:19		.MOV	1080I	29.97	29.97	00:00:00:00	24-JUL-14 12:45

☐ MULTIPLE ☐ ALL ☐ LOOP

LOWER TOOL BAR (PLAY MODE)

A different tool bar will appear at the bottom of the screen in Play Mode.





TOOLS/SCRUB BUTTONS (PLAY MODE ONLY)

TOOLS

SCRUB

Toggles Lower Tool Bar between PLAYBACK CONTROLS and IMAGE ANALYSIS TOOLS. For information on TOOLS, please see [LOWER TOOL BAR \(RECORD MODE\) on p. 28](#).

PLAYBACK CONTROLS (PLAY MODE ONLY)

<PREV

...

Playback controls are activated when TOOLS is selected. There are five deck-style play controls. <PREV and NEXT> skip to the previous or next file in a selected playlist. <STEP and STEP> move a paused video file to the previous or next frame. ▶ & || toggle between play and pause.

GUIDE (ALL MODES)

GUIDE

Tapping button activates Frame Guides. Holding button brings up the Frame Guides settings. Presets available are 1.33:1, 1.85:1 and 2.39:1. Press CREATE CUSTOM GUIDE to bring up the Custom Guide menu. Name and save up to four custom frame guides. Left/Right control sets frame sides. Top/Bottom control sets frame lids. Linking adjusts Left/Right or Top/Bottom together. Rectangle eliminates lines outside inner box. Select colors between White | Black | Red | Green | Blue | Yellow. Up to four custom frame guides plus one preset frame guide can be displayed at the same time.

LUT (ALL MODES)

LUT

A Look Up Table (LUT) is a set of exposure, contrast and color offsets to adjust an image. The Odyssey offers LUTs to allow the flat LOG video signals from several popular cameras to be changed into standard REC709 video color and contrast for monitoring, while the recording remains LOG for greater color correction control in post. When receiving RAW signals in a Record Option mode, LUTs are also available for the given camera's signal. A future update will allow programmable 3D-LUTs.

Tapping button activates chosen LUT. Holding button brings up the LUT options list. Note that choice of CAMERA (under RECORD STATUS Button in Upper Toolbar) determines available LUT options.

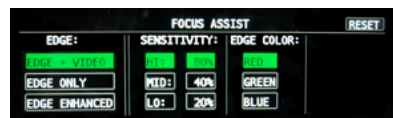
LUT OPTIONS:

None
ARRI (Log-C)
Canon (C-Log)
Sony FS700 (S-Log2)
Sony F3/Other (S-Log)
Sony F5/F55 (S-Log2)
Sony FS7/F5/F55 (S-Log3)

FOCUS (ALL MODES)

FOCUS

Tapping button activates Focus Assist. Holding button brings up the Focus Assist settings. There are three styles of Focus Assist available.



[EDGE + VIDEO] Shows video image with sharp edges highlighted in color. Also known as Peaking.

[EDGE ONLY] Shows only the sharp edges, clearly highlighting only aspects of the frame that are in focus.

[EDGE ENHANCED] Shows some picture information for framing, with sharp edges highlighted in color. To tune the Focus Assist to your personal preference, adjust Sensitivity of the high, midrange and low frequencies, then select a preference for Edge Color (red, green, blue). The highlighted color edges can also be set to pulse. The [FOCUS] button will highlight in green when active.



ZOOM (ALL MODES)

ZOOM

Pixel Zoom enlarges a section of the image on the OLED panel to better judge focus and other aspects of the image. The native resolution of the HD image area on the OLED panel is 1280x720. Pushing the Pixel Zoom button once enlarges the image to fit a 1280x720 window within an HD 1920x1080 frame. Pushing the Pixel Zoom button again enlarges the image so that a 1280x720 window is cut from that native resolution of the image if greater than HD (ie, 1280x720 window within 4096x2160) or doubles up pixels to make the image larger in an HD frame.

The Odyssey Pixel Zoom offers the unique function of allowing the enlarged window to be moved within the image frame simply by dragging a finger or stylus on the OLED screen. The movement can be selected to follow move (drag image) or oppose move (drag window).

Tap anywhere inside the ZOOM area box to center the image. Coordinates are remembered until powered off.

TIMECODE (ALL MODES)

00:12:16:04

At the center of the Lower Tool Bar is a counter displaying timecode. This counter displays hours, minutes, seconds and frames in the format 00:00:00:00.

SCRUB BAR (PLAY MODE ONLY)

Activated by toggling the TOOLS/SCRUB Button. The lower right tool bar is a bar that represents the full video file. The number on the left notes the time within the video file currently cued. The number on the right indicates the total time of the clip. A vertical line graphically represents the cue point within the file.

05:59

14:55

Drag a finger across the bar to move through the file. A finger dragged on the video image area itself is a more fine-tuned control. To play the file from the selected point, use the deck controls.



RECORDING TO SSD MEDIA

The SSDs will automatically Span from SSD1 to SSD2. This means that if a file is recording to SSD1 and fills the available memory, the recording will continue uninterrupted on SSD2. The exception to this is when recording in a high data rate mode that requires both SSDs to be recorded to simultaneously, such as FS700 Record Option, 2K RAW @ 240fps. For more information on record times and SSD capacity, see Record Time Capacities. A future free firmware update will also allow the option of simultaneous dual recording, in which both SSDs record identical files for backup purposes.

LOSS OF POWER DURING A RECORD

You should never power off the camera while recording. Many camera's including the ALEXA, disable the user from doing so while recording. Included in the Odyssey is a recovery mechanism. In case of power loss, you may lose the last few frames of the recording, but not the entire last take. You will receive several error messages due to the loss of source. If the unit fails to close the last clip and return to normal operation once the source has returned, you will need to remove the power from the unit, then re-power the unit.

After any failure of this type, the device will automatically mark the SSDs as full, once power is restored to the unit. You will need to offload the footage before you will be able to continue recording in order to help ensure proper recovery of the previous recordings.

DOWNLOADING MEDIA

Always make sure to properly Safe Eject to dismount SSDs before removing from Odyssey.

While the Odyssey drives are exclusive Convergent Design products, they utilize a standard 2.5" SATA interface. No expensive proprietary download stations are required. Consumer card adapters such as Seagate GoFlex adapters (see *Third Party Accessories* in this manual) are available with Thunderbolt or USB 3.0 interface. Thunderbolt is fastest and USB 3.0 is most common and self-powering. Firewire 800 is not recommended as it will take a very long time to download files.

Convergent Design offers a USB 3.0 SSD Adapter (CD-SSD-USB3) through authorized dealers and distributors. This device allows you to access files on the Convergent Design SSDs on any computer with a USB 3.0 or USB 2.0 port. (Please note that USB 2.0 ports have much slower data transfer rates.)



FILE STORAGE

The Odyssey SSDs support read rates of 500 Mbytes/sec. Keep in mind you will be limited by the slowest median in the transfer process. For example: eSATA 3GBps interface cards have a max performance of ~270Mbps, and eSATA 1.5GBps have a max performance of ~130Mbps. Typical Hard Drives (non-RAID) generally perform anywhere in the range of 80-130Mbps. For maximum performance, make sure you are using eSATA 6 GBps, USB 3.0 or Thunderbolt to a RAID configuration.

Video Format	Video Data Rate	Suggested RAID Configuration Real Time Playback/Edit
ARRI/2K/1080p24 4:4:4 10-Bit DPX	186.6 MB/Sec.	300
1080p25 4:4:4 10-Bit	194.4 MB/Sec.	300
1080p30 4:4:4 10-Bit	233.3 MB/Sec.	400
1080p50 10-Bit	400 MB/Sec.	600
1080p60 10-Bit	500 MB/Sec.	600
HD Compressed Apple ProRes 422	30MB/Sec.	100
2K RAW 23.98-120	500 MB/Sec.	600
4K RAW 23.98-29.97	500 MB/Sec.	600
4K RAW 50/60p 2K 200/240p	850 MB/Sec.	1000



Convergent Design has three free file utility programs, CD transfer, CD clip Merger and CD ProRes Transfer Tool, available for download for both Mac & PC on our website.

<https://convergent-design.com/support/firmware-downloads/software-utilities.html>

CD DATA UNPACKER

Higher frame rate 8-12-bit (1920x1080, 2048x1080) DPX files are recorded in "Packed" files. CD Data Unpacker Utility copies and converts 1080p/59.94 and 1080p/60 DPX files and clips. The DPX files are converted from a "Packed" to "Unpacked" data format. Other DPX frame rates and other files formats do not need unpacking.

CD CLIP MERGER

Some high data rate formats need to be striped (aka RAIDed) across two SSDs when recording in the Odyssey. After offloading these file folders onto a local drive on a computer, CD Clip Merger combines matching RAIDed folders into single file folders.

Odyssey RAIDed recording formats include ARRIRAW 4:3 @ 48fps and Sony FS700 2K RAW @ 200fps and 240fps.

BASIC INSTRUCTIONS FOR USING CD CLIP MERGER SOFTWARE

1. Create a folder to hold your footage on our Hard Disk Drive or Raid System, giving it a name meaningful to you, such as "Project Name - Camera A - 2013-09-12"
2. Open the }CLIPS{_Odyssey folder on your first SSD and copy all of the folders to the folder created in Step 1. Do not copy the folder itself, copy the contents of the folder.
3. Open the }CLIPS{_Odyssey folder on your second SSD and copy all of the folders to the folder created in Step 1. Do not copy the folder itself, copy the contents of the folder.
4. Run the CD Clip Merger Program.

Additional instructions are available in the "Readme" file included in the download.



CD Apple ProRes TRANSFER UTILITY

Copies Apple ProRes files recorded on the Odyssey and merges files within each clip. Also optimizes Apple ProRes clips for playback and editing. Version 1.5 supports Markers and Clip Notes functions in PLAY Mode. Markers and Notes are exported to a Final Cut XML file for FCP7, FCPX, Adobe Premiere and Resolve 10 & 11.

Note: While not required, offloading files from SSDs using this tool is a more efficient workflow than other methods.

INSTALLATION INSTRUCTIONS

1. Download the CD Apple ProRes Transfer Tool 1.5 installation files from the Convergent Design website on the SOFTWARE/UTILITIES page at Convergent-Design.com/support/firmware-downloads/software-utilities.html
2. Uncompress the zip file and open up the ProRes Transfer folder.
3. Run the ProResTransfer.jar application.

Note: The ProRes Transfer Tool uses Java. Mac users need to download and install Java JRE 1.6 from the Apple website here: <http://support.apple.com/kb/DL1572>

NEW FEATURES FOR CD PRORES TRANSFER TOOL 1.5

- Support for 47.95p and 48p files
- Ability for user to change Project Rate during .mov file transfer. Files default to recorded rate.
- Markers expanded to include Clip Notes and Good/Bad notation.

NOTES ABOUT VERSION 1.4.4

- FCP X, fix for 4k and UHD. Minor issue with the format string used in the import.
- FCP X, Added an Out marker to clarify the IN-OUT duration.
- FCP X, Made IN markers "green", Out makers "red", and Markers "blue" by using different marker states.
- Updated the doc to reflect the above changes.

NOTES ABOUT VERSION 1.4.2

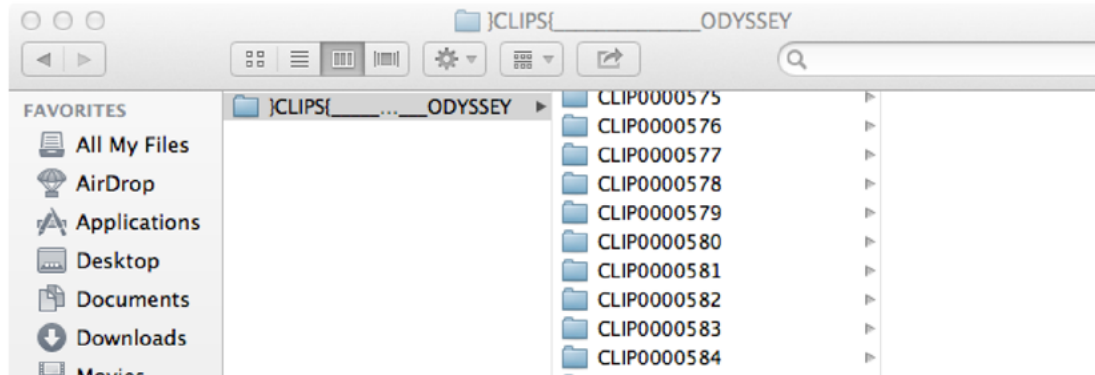
- FCP 7 - Project, Bin, and Sequence removed. Just bare movies are imported in selected project.
- Added elements so you don't see the import pop up
- FCP X - Changed project/event name to clip name
- Added project name to note
- FCP 7 - Project, Bin, and Sequence removed. Just bare movies are imported in selected project.
- Added elements so you don't see the import pop up
- FCP X - Changed project/event name to clip name
- Added project name to note



WORKING WITH RECORDED FILES

There are numerous post systems and NLEs that can read natively the various file formats recorded by the Odyssey. Some NLEs may require plug-ins in order to read certain file formats. Blackmagic Design Resolve software is available for free and can read all formats recorded by the Odyssey.

FILE STRUCTURE



UNCOMPRESSED SUPPORT (DPX SEQUENCE)

All Uncompressed recording on the Odyssey is recorded as 10 bit RGB 4:4:4 DPX, this is for all sources regardless if the source is 8 bit, 10 bit, 4:2:2, 4:4:4. With 12 bit camera's the files are recorded as a 16 bit DPX, for more universal compatibility. Also note that with DPX files timecode, and Clip Metadata is stored in every frame, as well as in the XML file within each clip. All audio is recorded 48Hz 16 bit Uncompressed WAV audio.

Also Note 1080p59.94/60p, 1080p119/120 and 12 bit files are recorded as Packed, so our CD unpacker utility will need to be used before the files can be used in any editor.

NATIVE 10-BIT / 16-BIT DPX SUPPORT

Adobe CS6 / Adobe C5CC/2014	Black Magic DaVinci Resolve	Grass Valley Evis (Does not support 16-Bit)
Apple Color	Cineform Studio	The Foundry Nuke
AutoDesk Smoke	ColorFront OnSet Dailies	Xnview(Does not support 16-Bit)
Assimilate Scratch Lab	DJViewer	
Avid DS	Eyeon Fusion	

PLUGINS FOR DPX SUPPORT

Glue Tools
Apple FCP Pro
Apple FCP Pro X
Meta Fuse
Avid Media Composer



Apple ProRes 422 (HQ)

The Odyssey records in Apple ProRes HQ which is a 10 bit 4:2:2 220Mb compressed codec. This will allow for high quality recording while avoiding high data rates of working with uncompressed video. (DPX)

NATIVE APPLE PRORES 422 SUPPORT

Adobe CC 2014*
Apple FCP X, Aperture
Cineform Studio

Final Cut Pro 7
Black Magic DaVinci Resolve
The Foundry Nuke

Autodesk Smoke
Sony Vegas

FS700 RAW SUPPORT (DNG SEQUENCES)

All FS700 RAW recording on the Odyssey is recorded as a 12-bit linear CinemaDNG file. With DNG files, timecode and clip metadata is stored in every frame, as well as in the XML file within each clip. All audio is recorded 48Hz 16 bit Uncompressed WAV audio.

It is important to correctly set the white balance of the camera, as this is baked into the RAW file.

NATIVE CINEMADNG SUPPORT

Adobe CC 2014*
Apple FCP X, Aperture

Assimilate Scratch Lab (future update)
Black Magic DaVinci Resolve

**Pending next Adobe CC update.*

FS700 RAW: DEALING WITH RAW FILES

Note that FS700 RAW files are Linear, thus the files need a Gamma 2.2 correction in order to look correct. You may notice when you first import your files that they appear very dark before correction.

FS700 DAVINCI RESOLVE IMPORT SETTINGS

1. Right click on the file and select "Edit CinemaDNG Codec Settings"
2. Then under the CAMERA RAW select be sure CinemaDNG is selected from the drop down menu.
3. Set the Decode using method to CinemaDNG Default* (Also be sure your project is setup correctly)
4. Set the White Balance to As Shot
5. Set the Color Space to Rec709
6. Set the Gamma to Rec709
7. Leave Highlight Recovery off
8. Click Apply

The Media Pool Camera RAW settings are the same as the ones in the color page and these are designed for individual clip adjustment so its better to first set the 'Project Settings', 'Camera RAW' as you need for the whole project.

Select 'Project Settings', 'Camera RAW', 'CinemaDNG' and make sure the 'Decode using' is set to either 'CinemaDNG Default' or "Camera Metadata"

The "Camera Metadata" is the default and the best place to start if you need to change an individual clip with camera RAW.



The Media Pool settings are helpful if you have a mix of different clip types, you can sort by codec, select a group and adjust.

For your convenience, Convergent Design has generated several example LUTs that can be applied to your RAW footage. Keep in mind these LUTs are an approximation, and may need adjustment depending on your application.

These LUTs are available in the Firmware/Downloads section of the Convergent Design website.

**Also note that using camera metadata or CinemaDNG default is also supported.*

TO LOAD 3D LUTS INTO DAVINCI RESOLVE

1. Select the Project Settings wheel, and navigate to Look Up Tables
2. Select Open LUT Folder, and copy the included example LUTs into this folder.
3. Now Select Update Lists
4. Now in the Media Browser you can right click on your RAW file and select 3D LUT and select the LUT you wish to apply from the list.

Note the following about each CD example LUT, and you should adjust the LUT based on your application.

FS700_1.11.100_SLOG.CUBE

This LUT can be applied to view a simulated S-Log2 look based on the RAW recording with the S-Log2 picture profile, also note the image should closely match the internal media.

FS700 FCP X IMPORT SETTINGS

Once you have created a new project be sure to check the following Settings:

1. Under Final Cut Pro select Preferences
2. Be sure the Still Images editing duration is set to 0.0.1 Seconds
3. Select navigate to File and select Import Media
4. Navigate to the Clips directory, and select the Clip Folder contain your FS700 RAW files.
5. At this point you can start correcting the files to a 2.2 Gamma using the Color Board.

** Note if you are recording the internal media you can import the matching S-Log2 file, and select Match Color for a close approximation of S-Log2, but will most likely need additional tweaking.*



CANON C500 4K RAW SUPPORT

All Canon C500 4K recording on the Odyssey is recorded as 10 bit Cinema RAW file.

Also note that with RMF files timecode, and Clip Metadata is stored in every frame, as well as in the XML file within each clip. All audio is recorded 48Hz 32 bit Uncompressed WAV audio.

It is important to correctly set the white balance of the camera, as this is baked into the RAW file.

NATIVE CINEMA RAW SUPPORT

Assimilate Scratch Lab
Adobe CC 2014

Black Magic DaVinci Resolve

Canon Cinema RAW Development

ARRI ALEXA ARRIRAW SUPPORT

All ARRI Alexa ARRIRAW recordings on the Odyssey are recorded as 12 bit ARRIRAW file, also NOTE that with ari files Timecode, and Clip Metadata is stored in every frame, as well as in the XML file within each clip. All audio is recorded 48Hz 16 bit uncompressed WAV audio.

NATIVE ARRIRAW SUPPORT

Adobe CS6 / Adobe CSCC 2014
AutoDesk Smoke
Assimilate Scratch Lab

Black Magic DaVinci Resolve
Cineform Studio
Eyeon Fusion

The Foundry Nuke
ColorFront OnSet Dailies

For a more extensive list on ARRIRAW and workflow please visit ARRI's website at:
http://www.arri.com/camera/digital_cameras/workflow/working_with_arriRAW/recording/arriRAW_t_link/



CONVERGENT DESIGN ACCESSORIES

All Convergent Design products are available through our worldwide dealer network. Visit Convergent-Design.com/dealers to find our nearest authorized dealer

POWER SUPPLY OPTIONS

The Odyssey can accept DC power ranging from 6.5-34v. This means that small camcorder batteries, large camera bricks and even large block batteries or belts can be used to power the device. Depending on monitor and record modes, the power draw from the Odyssey can range from 8-15w. Even small camcorder batteries can power the Odyssey for several hours.

The Odyssey is supplied with a Convergent Design AC power supply. This is a universal switching power supply that can be used throughout the world, and comes complete with several interchangeable plug connectors. Only use a Convergent Design AC power supply on the Odyssey.

Odyssey Replacement AC Power Supply

[CD-OD-AC-PS](#)

The Odyssey uses a *Neutrik 3-pin connector* for power input. Convergent Design has modified this connector for reliability, strength, and protection from shorting. Convergent Design supplies cables to 3rd party manufacturers of battery plates and other Odyssey accessories.

ONLY USE A CONVERGENT DESIGN POWER CABLE ON THE ODYSSEY.

OPTIONAL POWER CABLES

Anton Bauer D-Tap 12v power cable to Odyssey (18")

[CD-OD-DTAP](#)

XLR-4 (generic 12v) power cable to Odyssey (18")

[CD-OD-XLR](#)

Fischer-3 (ARRI 24v) power cable to Odyssey (18")

[CD-OD-Fischer](#)

Flying lead (bare wire pigtail) power cable to Odyssey (36")

[CD-OD-Flying](#)

<http://convergent-design.com/products/accessories.html>

BATTERY PLATE OPTIONS

Convergent Design offers a series of rear plates for the Odyssey that accept various manufacturers' small camcorder batteries.

Odyssey battery plate for SONY L-Series batteries

[CD-OD-SLPlate](#)

Odyssey battery plate for SONY U-Series batteries

[CD-OD-SUPlate](#)

Odyssey battery plate for Canon BP-9x Series batteries

[CD-OD-CBPlate](#)

Odyssey battery plate for Panasonic CGA-Series batteries

[CD-OD-PCGAplate](#)

Odyssey battery plate for JVC Camcorder-style batteries

[CD-OD-JVCplate](#)

<http://convergent-design.com/products/accessories.html>



TERADEK BATTERY PLATES

Convergent Design also makes battery plates that can also hold and power a pair of Teradek Bolt video receivers along with the Odyssey. Two camcorder batteries (one for the Odyssey, one for the Teradeks) are used or a single large battery. These plates are shipped in kits that include short SDI cables and power cables for the Odyssey and Teradeks.

Teradek battery plate for 2x Sony L-Series batteries

[CD-OD-BOLT-SLPLATE](#)

Teradek battery plate for 2x Sony U-Series batteries

[CD-OD-BOLT-SUPLATE](#)

Teradek battery plate for 2x Canon BP-9x Series batteries

[CD-OD-BOLT-CBPLATE](#)

Teradek battery plate for 2x Panasonic CGA-Series batteries

[CD-OD-BOLT-PCGAPLATE](#)

Teradek battery plate for IDX V-mount batteries

[CD-OD-BOLT-IDXPLATE](#)

Teradek battery plate for Anton Bauer 3-stud batteries

[CD-OD-BOLT-ABPLATE](#)

<http://convergent-design.com/accessories/50-teradek-battery-plate-kit.html>

ODYSSEY SUN HOOD

The Convergent Design Odyssey Hood is a sturdy, but flexible three-sided sunshade specifically designed for the Odyssey. The hood attaches to the side 1/4-20 mount sockets on the Odyssey. If there is another item such as a mount that uses these side sockets, the Odyssey Hood's bolts can be removed and the other item's bolts can be passed through the Hood into the Odyssey. The Odyssey Hood folds flat for storage and can rest atop the Odyssey within the Odyssey Case. When the Hood is folded the mounting bolts do not protrude long enough to make contact with any surface, so as not to scratch the Odyssey screen in transport.

Odyssey Sun HOOD

[CD-OD-HOOD](#)

<http://convergent-design.com/accessories/88-odyssey7-7q-sun-hood.html>

ODYSSEY ALUMINUM TABLE STAND

The Convergent Design Odyssey Aluminum Table Stand attaches to the Odyssey. While only five ounces, it is tall enough to protect the cables and connectors attached to the bottom of an Odyssey. The design tilts back the screen for comfortable viewing while also centering the weight over the stand for balance.

The stand can support an Odyssey alone or with any Convergent Design battery mount with full clearance and stability. There is also a standard 5/8" socket with tie-down bolt to mount the stand onto a standard light stand or baby pin. The stand also functions as a "chest offset" when an Odyssey is worn with a neck strap so the operator doesn't have to look uncomfortably straight down.

Odyssey Aluminum Table Stand

[CD-OD-AL-TS](#)

<http://convergent-design.com/accessories/36-odyssey7-7q-aluminum-table-stand.html>



ODYSSEY PROTECTIVE CASE

The Convergent Design Odyssey Case is based on a Nanuk 910 case with custom foam insert. The use of precision-cut rigid foam means less is needed for protecting the gear. The main cutout for an Odyssey includes removable layers of rigid foam to allow the Odyssey to fit snugly when bare or with a variety of battery plates and 3rd party accessory mounts. This includes all Convergent Design mounting plates, including the Teradek Bolt Adapter Plate, complete with wireless receivers mounted and all cables plugged in. An additional cutout is large enough to hold SSDs, cables, USB adapter, batteries, Teradek Bolt transmitters, etc.

Odyssey Protective Case

[CD-OD-CASE](#)

<http://convergent-design.com/accessories/37-odyssey-case.html>

ODYSSEY ULTRA-THIN SDI CABLE

The Odyssey Ultra-Thin SDI Cable is a flexible and lightweight cable for use with the Odyssey. The SDI cable is rated for 3G signals and is useful in camera-mounted installations where its thinness and flexibility will help keep it out of the way for operators. Despite its small size, the SDI Cable is quite rugged and can even be tied in knots without effecting performance. Standard lengths are 18" and 36" with custom lengths available by special order.

Odyssey Ultra-Thin SDI Cable

[CD-OD-SDI](#)

<http://convergent-design.com/accessories/51-ultra-thin-sdi-cable.html>

ODYSSEY UTILITY DRIVE

The Odyssey Utility Drive is designed as a lower cost alternative to the Odyssey Premium SSD media for secondary tasks. The Odyssey Utility Drive can be used for Odyssey firmware updates, Odyssey 3D-LUT files and other future functionality. The Odyssey Utility Drive will not record video files. It is intended for Odyssey owners who do not wish to tie up an Odyssey SSD with utility features, or for Odyssey owners who use their devices primarily as monitors and do not need to purchase large-capacity recording media.

Odyssey Utility Drive

[CD-SSD-UTILITY](#)

<http://convergent-design.com/accessories/75-odyssey-utility-drive.html>

ODYSSEY SSD TO USB 3.0 ADAPTER

To connect an Odyssey SSD to a computer for downloading files, the computer needs to be able to mount an eSata 2.0 connection. For computers without such connectivity, the Convergent Design SSD to USB 3.0 Adapter is an inexpensive cable-style adapter to allow the Odyssey SSD to connect to a USB 3.0 port. 6Ghz transfer speed. *NOTE: While the Convergent Design USB 3.0 Adapter can be connected to a USB 2.0 port, download speeds will be extremely slow, requiring many hours to offload an SSD.*

Odyssey SSD to USB Adapter

[CD-SSD-USB3](#)

<http://convergent-design.com/accessories/38-usb-3-0-ssd-adapter.html>



ODYSSEY RACK MOUNT KIT

The Convergent Design Odyssey Rack Mount Kit accepts one or two Odyssey units. Monitors face forward for easy viewing and tilt forward for access to SSDs. A pass through patch bay is included on the back along with short jumper cables for complete connectivity.

Odyssey Rack Mount Kit

[CD-OD-RACK](#)

ODYSSEY SCREEN PROTECTORS

The Convergent Design Odyssey Screen Protector is a stick-on/peel-off clear shield for the glass screen on the Odyssey. It includes the inked labeling for the connectors and controls on the device. This is a replacement item for the screen protector that ships installed on the Odyssey.

Replacement Odyssey7 Screen Protector

[CD-OD-SP7](#)

Replacement Odyssey7Q Screen Protector

[CD-OD-SP7Q](#)

Replacement Odyssey7Q+ Screen Protector

[CD-OD-SP7QPLUS](#)

<http://convergent-design.com/accessories/85-odyssey-screen-protector.html>

ODYSSEY MICROFIBER CLEANING CLOTH

Cloth for cleaning the Odyssey screen

CD-OD-MFC

For information on where to buy these accessories and other Convergent Design products please visit the Dealers section of our website at [Convergent-design.com/dealers](http://convergent-design.com/dealers).



THIRD PARTY ACCESSORIES

Convergent Design works with numerous manufacturers for additional support products for the Odyssey Monitor/Recorders. While we have provided information and support, Convergent Design makes no claim and accepts no responsibility in the use of these products. These products are available through these manufacturers' own dealers.

See the complete list with links to the manufacturers' websites at Convergent-Design.com.

SATA ADAPTERS

THUNDERBOLT	Seagate GoFlex Model STAE128 or STAE129 We have measured 325-375MB/sec transfer rates to a fast RAID drive, depending on your configuration.
USB 2.0 / 3.0	Seagate GoFlex Model STAE104 or Calvary USB 3.0 Adapter, Model CAUSM2001. An ExpressCard 34 to USB 3.0 adapter may be required for full USB 3.0 compatibility. However, USB 2.0 works fine to copy firmware updates to the SSD.



FIRMWARE v4.10.100

NEW FEATURES (ODYSSEY7Q+)

4K 10-BIT HDMI SUPPORT

4K Apple ProRes 422 (HQ) 23.98, 24
UHD Apple ProRes 422 (HQ) 23.98, 24, 25, 29.97, 30

1080P60 10-BIT HDMI SUPPORT

1080p Apple ProRes 422 (HQ) 50p, 60p

NEW FEATURES (ODYSSEY7Q & ODYSSEY7Q+)

EXTENDED WARRANTY (ODYSSEY7Q ONLY)

All Odyssey7Q warranties are automatically extended to January 1, 2016. (See bulletin to Odyssey7Q owners for details.)

4K/UHD DUAL-LINK 3G-SDI INPUT

Input 4K/UHD video via dual-link 3G-SDI. For use with cameras such as F55, GH4 with YAGH base, and Phantom Flex4K.

MULTI-STREAM HDMI INPUT

Allows HD video signal over HDMI as one of the inputs for Multi-Stream Monitoring.

MULTI-STREAM 720P INPUT

Allows 720p HD video signal for Multi-Stream Monitoring. Mixable with 1080i and 1080p HD video.

SONY FS7 (WITH XDAC-FS7 EXTENSION BACK) SUPPORT

Record modes available with FS RAW Record Option
4K RAW 23.98, 25, 29.97, 50, 59.94
2K RAW 23.98, 25, 29.97, 50, 59.94, 100, 119.88 (120), 200, 239.76 (240)
4K RAW to 4K Apple ProRes 422 (HQ) 23.98, 25, 29.97
4K RAW to UHD Apple ProRes 422 (HQ) 23.08, 25, 29.97
4K RAW to 2K Apple ProRes 422 (HQ) 23.98, 25, 29.97, 50, 59.94
4K RAW to HD (1080p) Apple ProRes 422 (HQ) 23.98, 25, 29.97, 50, 59.94

Note: FS7 S-Log3 supported in RAW & Apple ProRes record modes

SONY FS700 4K RAW TO 4K/2K APPLE PRORES

Additional record modes available with FS RAW Record Option
4K RAW to 4K Apple ProRes 422 (HQ) 23.98, 25, 29.97
4K RAW to 2K Apple ProRes 422 (HQ) 23.98, 25, 29.97, 50, 59.94

CANON C500 4K/QHD RAW TO 4K/UHD APPLE PRORES

Additional record modes available with Canon RAW Record Option
4K RAW to 4K Apple ProRes 422 (HQ) 23.98, 24, 25, 29.97, 30
QHD RAW to UHD Apple ProRes 422 (HQ) 23.98, 24, 25, 29.97, 30
Note: 4K "half RAW" to Apple ProRes not supported.



NEW FEATURES (ODYSSEY7, ODYSSEY7Q, ODYSSEY7Q+)

HDMI RECORD TRIGGER

Start/stop recording on Odyssey from Panasonic GH4 (with new GH4 firmware) and Sony a7S.

HDMI TIMECODE SUPPORT

Capture timecode data from Panasonic GH4 (with new GH4 firmware) and Sony a7S.

1TB ODYSSEY SSD SUPPORT

Allows the use of the new Odyssey 1TB SSD in Odyssey monitor/recorder.

CUSTOM FRAME GUIDES

Up to four user-programmable frame guides in six color options. All four frame guides plus one preset frame guide can be displayed concurrently.

PLAYBACK NOTES

Expanding PLAY Markers functionality, a Notes text field is now available in Clip XML data as well as a Good/Bad take indication. Used in conjunction with new CD APPLE PRORES TRANSFER UTILITY 1.5, a Final Cut XML can transfer Markers and Notes to FCPX, FCP7, Adobe Premier and Resolve 10 & 11.

PSF VIDEO OUTPUT OPTION

Certain modes add choice of true progressive (p) or Progressive-Segmented Frame (psf) video output for expanded compatibility with other equipment.

OLED CALIBRATION CONTROLS

RGB Gain and Saturation controls added for the OLED display, with reset.

2K APPLE PRORES SUPPORT FOR CANON C500 @ 50P/60P

Record C500 2K @ 50p/60p in Apple ProRes 422 (HQ)

CD APPLE PRORES TRANSFER TOOL 1.5

Support for expanded Marker & Notes functions. Required for MAC OSX Yosemite compatibility. Java JRE 1.6 required. CD Apple ProRes Transfer Tool available for download on the Convergent Design website.

FIXES & IMPROVEMENTS

- FIXED HDMI input detection with Blackmagic HDMI to SDI Converter
- FIXED SDI input detection with Blackmagic SDI Studio camera (50p, 59.94p)
- FIXED Pixel Zoom image blackout when dragged to corner
- FIXED Pixel Zoom scrolling image when dragged to corner
- FIXED Safe Eject errors after mid-recording power loss
- FIXED Audio Gain adjustment
- FIXED FS700 low white balance clipping
- IMPROVED SSD menu function controls
- IMPROVED Screen Saver brightness
- IMPROVED Separate FS7 & FS700 camera selection in Odyssey menus
- IMPROVED Apple ProRes 47/48p Project Rate added
- IMPROVED LTC timecode trigger in HD ProRes
- IMPROVED Support to record 2K/HD @ 48p in Apple ProRes 422 (HQ)
- IMPROVED 4K Playback shows UHD center cut of 4K image



KNOWN ISSUES

MONITOR

- Occasionally when zooming, the image will stretch, zooming again will correct.
- FS7 Cine S-Log3 / S-Log2 not currently supported

PLAY

- Occasionally in Play there is an audible tone heard at the end of the file. Recording is unaffected.
- Custom name text may run out of box into other areas of the top menu when first entered.
- Play Markers created in previous firmware not supported.
- Occasionally Scrubbing while playing 4K ProRes can cause image stuttering.
- Occasionally Pausing during playback of 4K ProRes can cause image stuttering.
- Occasionally a playlist file starting timecode will read 0's. Remove and reinsert SSD to correct.

RECORD

- Occasionally HDMI input signals are not detected. Disconnect and reconnect HDMI plug to correct.
- Occasionally when switching modes to Canon 4K Raw to 4K ProRes, Odyssey fails to detect frame rate. To correct disconnect and reconnect the SDI input.

KNOWN ISSUES (FROM PREVIOUS RELEASE: 3.10.100)

AUDIO

- SDI/HDMI outputs occasionally will not carry audio. Cycle Odyssey power to restore.
- SDI/HDMI audio occasionally will have a static pop when powering up.
- Audio will occasionally swap tracks when recording in DPX.
- Using Analog Audio and HDMI video, occasionally SDI, HDMI and headphone outputs do not carry audio.
- Audio output (headphones) occasionally flips channels.

MONITOR

- Focus Assist in Edge Enhanced mode and recording Apple ProRes 422(HQ) shows edges as white instead of selected color.
- PIXEL ZOOM in RAW or DPX occasionally causes stretching of image. Recording is unaffected.
- Switching between ARRIRAW 1.5G DL and 3G DL occasionally can make the image incorrect on the OLED screen. Disconnect & reconnect one of the SDI inputs to correct. Recording is unaffected.
- SDI/HDMI outputs have a pink line in image on Canon C500 2K 12-bit/10-bit video. Recording is unaffected.
- IO Industries RAW files do not send color balance metadata to the Odyssey7Q so images appear incorrect. Recorded metadata color balance is set to 5600K but is not baked in.

PLAY

- Very fast scrubbing can show bad colors. The image corrects after scrubbing completed.
- PLAY mode audio occasionally out of sync.
- Playlist occasionally reports timecode as "00:00:00;00". Eject and re-insert the SSD to correct.
- PIXEL ZOOM in PLAY mode, 1080i60 not supported & will blank image. Recording is unaffected.
- Scrubbing RAW or DPX files occasionally causes the image to pixelate. The image corrects after scrubbing completed.
- FS700 2K RAW files occasionally show improper colors on initial selection of a clip. De-select and then re-select the clip to correct.
- FS700 RAW files occasionally show vertical line on right edge of frame. Recording is unaffected.
- F700 4K RAW 50p files occasionally do not play back audio. Recording is unaffected.
- FS700 RAW 30p and 60p files occasionally play with jitter. De-select and re-select to correct. Recording is unaffected.
- Multiple clip playback not supported in RAW formats.
- Canon UHD RAW occasionally plays back black image. De-select and re-select to correct. Recording is unaffected.

RECORD

- Audio at the last few frames of an Apple ProRes 422(HQ) file occasionally records static. Add two seconds of pre- and post-roll to shots to avoid.
- ARRIRAW 4:3 mode is currently unsupported.

**POST**

- FS RAW files appear green when imported directly into SpeedGrade. Pending Adobe update, import via dynamic link from Premier.
- Canon Cinema 4K half RAW 100/120 does not work in Adobe or Resolve. Working with Adobe and BMD to resolve.
- In Resolve 11 Lite, FS700 RAW (CinemaDNG) files that are underexposed may appear green when using "Auto-Color" setting. Working with Blackmagic Design to resolve.



FIRMWARE v3.10.100

NEW FEATURES

REFRESHED USER INTERFACE

Newly simplified menus with easier, intuitive access to all functions.

HDMI RECORD TRIGGER

Start/stop Odyssey on cameras supporting a trigger pulse over HDMI (Sony: FS700, a7S, etc., Canon: C100, 1DC, 5D mk3, etc.)

HDMI TIMECODE SUPPORT

Feed timecode to Odyssey on cameras supporting timecode over HDMI (Sony: FS700, FS100, a7S, etc., Canon: C100, 1DC, 5D mk3, etc.)

ANALOG AUDIO INPUT

Record analog audio on Odyssey via 3.5mm AUD IN port. Two-channel unbalanced or one-channel balanced input with gain adjustment from -99 to +44 dB.

HEADPHONE MUTE

On/Off control for AUD OUT port.

SELECTABLE PROJECT RATE FOR HD PRORES RECORDINGS

In 1080p, Project Rate can now be set from 23.98 – 60fps or FOLLOWS INPUT.

PLAYBACK MARKERS

In PLAY mode, reference up to 16 In & 16 Out points per clip. Used in conjunction with new CD APPLE PRORES TRANSFER UTILITY 1.4.4, a Final Cut Pro XML can transfer Markers to FCPX, FCP7, Adobe Premier and Resolve 10 & 11.

NEW FEATURES (ODYSSEY7Q ONLY)

4K/UHD APPLE PRORES RECORDING

4K (4096x2160) Apple ProRes 422(HQ) at 23.98, 25 and 29.97 fps
 UHD (3840x2160) Apple ProRes 422(HQ) at 23.98, 25 and 29.97 fps
 Input via 4x SDI with full playback & scrubbing

2K APPLE PRORES RECORDING

2K (2048x1080) Apple ProRes 422(HQ) at 23.98, 24, 25, 29.97, 50, 59.94 fps

FS700 4K RAW TO UHD PRORES

With SONY FS RAW Record Option, input 4K RAW from FS700 and record UHD (3840x2160) video in Apple ProRes 422(HQ) at 23.98, 25 and 29.97 fps. Capture in S-Log2, REC709 or REC709(800%).



FIXES & IMPROVEMENTS

- FIXED HDMI input legalization
- FIXED Image tearing with interlaced & PSF signals
- FIXED PIXEL ZOOM image blackout when dragged to corner
- IMPROVED PLAY mode audio sync
- FIXED PLAY mode for ARRIRAW 24p
- IMPROVED FS700 4K->HD ProRes image quality
- IMPROVED PLAY mode scrubbing of RAW recordings
- IMPROVED PLAY mode RAW playback artifacts
- IMPROVED PLAY mode scrubbing in all modes
- IMPROVED PLAY Mode ProRes playback
- IMPROVED ProRes and SSD power efficiency

KNOWN ISSUES

AUDIO

- Analog audio inputs -11dB lower than signal level from source. Adjust record levels on Odyssey to compensate.
- SDI/HDMI outputs occasionally will not carry audio. Cycle Odyssey power to restore.
- SDI/HDMI audio occasionally will have a static pop when powering up.
- Audio will occasionally swap tracks when recording in DPX.
- Using Analog Audio and HDMI video, occasionally SDI, HDMI and headphone outputs do not carry audio.
- Audio output (headphones) occasionally flips channels.

MONITOR

- PIXEL ZOOM can occasionally cause stretching of the image on the OLED. Recording is unaffected.
- OVERLAYS output while in 4K ProRes to a monitor that does not accept 2K (2048x1080) signal will result in a black or distorted image on that monitor. Recording is unaffected.
- HDMI output of a 30p signal (various formats) occasionally will flicker or go black. Recording is unaffected.
- Switching between ARRIRAW 1.5G DL and 3G DL occasionally can make the image incorrect on the OLED screen. Disconnect & reconnect one of the SDI inputs to correct. Recording is unaffected.
- SDI/HDMI outputs have a pink line in image on Canon C500 2K 12-bit/10-bit video. Recording is unaffected.
- IO Industries RAW files do not send color balance metadata to the Odyssey7Q so images appear incorrect. Recorded metadata color balance is set to 5600K but is not baked in.

PLAY

- Very fast scrubbing can show bad colors. The image corrects after scrubbing completed.
- 4K ProRes PLAY scrubbing occasionally can cause jittery playback.
- In PLAY mode, after playing 4K ProRes clip, switching to RECORD mode without a clip selected in the playlist occasionally will blank the OLED. Disconnect/reconnect input or cycle power to correct.
- PLAY mode audio occasionally out of sync.
- Playlist occasionally reports timecode as "00:00:00:00". Eject and re-insert the SSD to correct.
- PIXEL ZOOM in PLAY mode, 1080i60 not supported & will blank image. Recording is unaffected.
- Scrubbing RAW or DPX files occasionally causes the image to pixelate. The image corrects after scrubbing completed.
- FS700 2K RAW files occasionally show improper colors on initial selection of a clip. De-select and then re-select the clip to correct.
- FS700 RAW files occasionally show vertical line on right edge of frame. Recording is unaffected.
- F700 4K RAW 50p files occasionally do not play back audio. Recording is unaffected.
- FS700 RAW 30p and 60p files occasionally play with jitter. De-select and re-select to correct. Recording is unaffected.
- Multiple clip playback not supported in RAW formats.
- Canon UHD RAW occasionally plays back black image. De-select and re-select to correct. Recording is unaffected.



RECORD

- 4K video currently supported over 4x SDI, not 2x 3G-SDI or HDMI.
- 1080p60 from Atomos or Blackmagic Design HDMI to SDI converters currently not supported.
- 1080p60 from Blackmagic Design cameras currently not supported.
- Audio at the last few frames of an Apple ProRes 422(HQ) file occasionally records static. Add two seconds of pre- and post-roll to shots to avoid.
- ARRIRAW 4:3 mode is currently unsupported.
- On FS700, occasionally when switching from "4K RAW->4K ProRes" to "4K RAW->HD ProRes" an ERROR=8 message may occur. Cycle power to correct.

POST

- PLAY Markers require use of CD ProRes Utility 1.4.4 to export to post.
- FS RAW files appear green when imported directly into SpeedGrade. Pending Adobe update, import via dynamic link from Premier.
- Canon Cinema 4K half RAW does not work in Adobe. Working with Adobe to resolve.
- In Resolve 11 Lite, FS700 RAW (CinemaDNG) files that are underexposed may appear green when using "Auto-Color" setting. Working with Blackmagic Design to resolve.

OTHER NOTES

- Canon Half Raw 4K x 1080 is not supported
- Canon Half Raw 3840x2160 23.98-120 is not supported
- Remote Trigger is not supported at this time.
- Using HDMI source in multi stream viewing is not supported at this time.
- 720p 30 /25 is not supported at this time.
- 1080p50/60 support over HDMI is not supported, due to a hardware constraint.
- SD NTSC /PAL is not supported
- Recording in multi-stream in not supported at this time.
- User Loadable LUTs are not supported at this time.
- Other flavors of ProRes are not supported at this time.
- File naming matching the camera in ProRes or DPX in not supported at this time.
- LTC timecode trigger is not supported at this time.
- Adobe Premier FS700 Raw (CinemaDNG file support) is pending next update from Adobe to correct issue with highlights turning to pink.
- Adobe Speed Grade FS700 Raw (CinemaDNG file support) is pending next update from Adobe to correct imported frames for showing as green. Also note that if files are first imported via Premium, this circumvents this issues.
- Resolve 11 Lite FS700 Raw (CinemaDNG file support) underexposed Images when using "Auto-Color" may appear green. We are in contact with BlackMagic about this issue.

FIRMWARE v2.20.141

NEW FEATURES

HIGHER FRAME RATES FOR APPLE PRORES 422 (HQ) IN 1080P

Apple ProRes 422 (HQ) recording is now enabled in 1080p50 and 1080p59.94.

INTEGRATED DECK CONTROL AND SCRUBBING IN PLAY MODE

Scrubbing through clips is now available both while the file is playing as well as when it is paused.

SELECTABLE PIXEL ZOOM DRAG ORIENTATION

When using the finger drag function to select the section of the image visible in Pixel Zoom function, the drag orientation can be set to follow the finger move (drag the image) or oppose the finger move (drag the window).



NEW FEATURES - RECORD OPTIONS (ODYSSEY7Q ONLY)

NEW POV RAW RECORD OPTION AVAILABLE FOR PURCHASE OR RENT

The POV RAW Record Option is for various special function cameras with RAW output. The RAW data is captured as Cinema DNG files. The POV RAW Record Option is \$1495 to purchase or \$99/day to rent through the Convergent Design website.

The cameras currently supported include the IO Industries Flare 2KSDI and the Indiecaml indieGS2K. Supported RAW formats for these cameras are as follows.

• IO Industries Flare 2KSDI	2048x1080	23.98 – 60p	10-bit RAW
• IO Industries Flare 2KSDI	1920x1080	23.98 – 60p	10-bit RAW
• Indiecaml indieGS2K	2048x1080	23.98 – 60p	10-bit RAW
• Indiecaml indieGS2K	1920x1080	23.98 – 120p	10-bit RAW
• Indiecaml indieGS2K	1920x1080	23.98 – 60p	12-bit RAW

CANON C500 HIGH SPEED RAW SUPPORT

Canon Cinema RAW “4K Half RAW” mode 4096x1080 is supported at 50p/60p and 100p/120p. The Odyssey7Q currently supports the original full frame height version of the Canon 4K half RAW, not the “4Kx1K” cropped mode. Only the highest frame rates in the Slow & Fast modes are currently supported.

SONY FS700 4K2HD RECORDING UP TO 60P

FS700 4K RAW to HD Apple ProRes 422 (HQ) is now available up to 60p (59.94). 50p is also available.

FIXES & IMPROVEMENTS

- FIXED Time of Day timecode issue
- FIXED Backward file compatibility during firmware updates
- FIXED “Ticking” audio after 720p file recovery
- FIXED Black dots in live image when overexposing or white-clipping
- FIXED False-triggering when Odyssey set to camera trigger
- FIXED Timecode triggering in 720p
- FIXED False “Warranty Void” notice on some units from previous firmware
- FIXED 1080psf audio sync issue in Playback
- FIXED Pixel Zoom mode distorting of image on OLED
- IMPROVED Touchscreen response
- IMPROVED Touchscreen re-calibrates by engaging F1 Lock button

KNOWN ISSUES

AUDIO

- SDI/HDMI outputs occasionally will not carry audio. Cycle Odyssey power to restore.
- SDI/HDMI audio occasionally will have a static pop when powering up.
- Audio occasionally will swap tracks when recording in DPX.
- Audio output (headphones) occasionally flips channels.

MONITOR

- Focus Assist in Edge Enhanced mode and recording Apple ProRes 422 (HQ) shows edges as white instead of selected color.
- SDI/HDMI outputs have a pink line in image on Canon C500 2K 12-bit/10-bit video. Recording is unaffected.
- Switching between ARRIRAW 1.5G DL and 3G DL occasionally can make the image incorrect on the OLED screen. Disconnect & reconnect one of the SDI inputs to correct. Recording is



unaffected.

- IO Industries RAW files do not send color balance metadata to the Odyssey7Q so images appear incorrect. Recorded metadata color balance is set to 5600K but is not baked in.

PLAY

- Audio in HD Apple ProRes 422 (HQ) 50p/60p files is out of sync because the Odyssey is currently playing back audio at 1080 25/30p. Recording is unaffected.
- Very fast scrubbing can show bad colors. The image corrects after scrubbing completed.
- The Playlist occasionally reports timecode as "00:00:00;00". Eject and re-insert the SSD to correct.
- Multiple clip play is currently supported only in DPX and Apple ProRes 422 (HQ).
- Scrubbing RAW or DPX files occasionally causes the image to pixelate. The image corrects after scrubbing completed.
- FS700 2K RAW files occasionally show improper colors on initial selection of a clip. De-select and then re-select the clip to correct.
- FS700 RAW files occasionally show vertical line on right edge of frame. Recording is unaffected.
- F700 4K RAW 50p files occasionally do not play back audio. Recording is unaffected
- FS700 RAW 30p and 60p files occasionally play with jitter. De-select and re-select to correct. Recording is unaffected.

RECORD

- Audio at the last few frames of an Apple ProRes 422 (HQ) file occasionally records static. Add two seconds of pre- and post-roll to shots to avoid.
- ARRIRAW 4:3 mode is currently unsupported.

FIRMWARE V2.10.141

NEW FEATURES

ADVANCED PLAYBACK CONTROLS FOR ALL FORMATS

This is a complete revamp of the Playback system. Standard deck-style controls for Play/Pause, single-frame step forward or step-back, and skip forward or back to next/previous clip. Additionally, an interactive scrub bar allows the user to quickly access any section of a clip simply by dragging a finger across the OLED touchscreen. All recordable formats are supported and more detailed information is noted in the Play List.

Playback Controls:

- Clip Preview (First frame of clip)
- Playback Scrubbing
- Pause
- Next Clip / Previous Clip
- Fast Forward / Rewind

EXPANDED HD FORMAT SUPPORT IN APPLE PRORES 422 (HQ)

In addition to 1080p video, the Odyssey7 and Odyssey7Q now support 1080i and 720p signals, as well as 24p signals embedded within 1080i video streams using "3:2 Pulldown". Additionally, upon selecting 3:2 PULLDOWN, the Odyssey7 and Odyssey7Q will remove the excess material and record a pure 1080p23.98 video stream for more efficient storage and ease of post.

**Added Formats:**

- 1080i 59.94
- 1080i 50
- 1080i (23.98p over 59.94i) (3:2 Pulldown Support with removal)
- 720p 59.94
- 720p 50

MONITORING LUTS FOR HD VIDEO

Monitoring LUTs for the LOG outputs from several popular cameras are now supported in HD video recording in both Apple ProRes 422 (HQ) and Uncompressed DPX (Odyssey7Q only). All monitoring LUTs conform selected LOG signals to REC709. Monitoring LUTs are applied to the OLED screen, video outputs and Image Analysis tools, but not to the recorded files.

Supported LOG Formats:

- ARRI Log-C
- Canon C-Log
- Sony F3 S-Log
- Sony F5 / F55 S-Log2
- Sony F5 / F55 S-Log3
- Sony FS700 S-Log2

WAVEFORM OPACITY

Opacity is now selectable when using the Waveform. The background of the waveform can be either translucent as in previous firmware, or selected to be solid black so that the waveform display can be more clearly seen.

IMAGE ANALYSIS TOOLS RESETS

Menu page resets are now available in the settings for False Color, Focus Assist and OLED menus.

ODYSSEY UTILITY DRIVE FUNCTIONALITY

Added support for firmware updates via the new Odyssey Utility Drive.

TIMECODE TRIGGERING

Added record triggering via rolling of timecode when recording in Apple ProRes 422 (HQ) (1080 formats over SDI only).

INTERNAL TIMECODE GENERATOR

Activated internal timecode generator.

- Seed Record Run
- Seed Time of Day Timecode
- Seed Time of Day Timecode Drop Frame

LTC TIMECODE SUPPORT

Enabled LTC timecode input. Record triggering over LTC not supported

INCOMING VIDEO FORMAT MENU SETTING

For setting type of 1080 signal between 1080p/psf, 1080i and 1080 23.98 over 60i (3:2 Pulldown). Selecting 3:2 Pulldown sets recording to remove 3:2 pulldown cadence and record material as 1080p23.98. 3:2 Pulldown in 720p not supported.

[INPUTS] [VIDEO] [PROGRESSIVE / INTERLACE / 3:2 PULLDOWN TO 24P]

SMPTE COLOR BARS

On startup in Apple ProRes 422 (HQ) recording mode and in modes when input does not match selected recording mode.



DUAL-LINK RGB 4:4:4 SUPPORT FOR SONY F3

Record RGB 4:4:4 from the Sony F3 via 1.5G Dual-Link SDI at 1080/23.98psf, 1080/25psf and 1080/29.97psf.

NEW FEATURES, RECORD OPTIONS (7Q ONLY)

SONY FS700 4K RAW 100P/120P SUPER SLO-MO

Record 100fps or 120fps in 4K RAW in a 440 frame burst using the camera's internal memory buffer. Triggering is set on the camera at either the start of the memory buffer (capture the 440 frames after trigger is pressed) or at the end of the buffer (capture the 440 frames that occurred before the trigger is pressed). Selecting End Half Trigger captures the 220 frames prior to the trigger being pressed. Note triggering must be from FS700 in this mode.

440 frames equals 3.7 seconds of real time at 120fps and 4.4 seconds at 100fps. 440 frame played back at 24fps lasts more than 18 seconds. Transfer output speed from camera to Odyssey7Q is at 60fps (120fps material) or 50fps (100fps material).

ARRIRAW & CANON 4K RAW RECORD OPTION RENTALS NOW AVAILABLE

- Rentals are based on a 24hr period. Rentals can be added in any 24hr increment to a maximum of 31 days for one rental.
- A rental commences the first time a record is performed in the rental codec. This starts the 24-hour clock.
- Note that once a 24hr rental period commences the Odyssey7Q's clock cannot be adjusted.
- After 24hrs the clock may be adjusted. When the next record is performed the next 24hr rental commences, locking out changes to the clock.
- Once a rental is input into a unit, there is no way of retrieving or transferring to another unit. Rentals are unit specific, and must be purchased via our website.
- To activate a rental, enter the 8-character key into the Odyssey7Q's activation section in the menu.
- To check the status of a rental tap the Record Status box in the Upper Tool Bar.
- When the total rental period gets down to 2 days the rental info in the Record Status box will change to yellow.
- When the total rental period drops below 24hrs the remaining rental time will display in the form of minutes in the Record Status box and will flash for the final hour.
- When the total rental period drops below one minute and a recording is already in progress, that entire clip will be recorded without a watermark regardless of length up to a maximum of 80 mins. This will allow a final shot to be completed, after which the time remaining indicator will change to zero minutes in white text.
- Note that rentals can be performed on an Odyssey7Q for which a full purchased Record Option has been purchased and activated, but then deactivated by the owner. This allows owners to rent out an Odyssey7Q without a Record Option included and then charge separately for the rental of the Record Option.
- Added Support for ARRIRAW 1.5 DL and 3G DL 23.98-60p

FIXES & IMPROVEMENTS

- FIXED Occasional file corruption when using PIXEL ZOOM while recording Apple ProRes 422(HQ)
- FIXED Occasional file corruption when recording a 1080psf signal
- FIXED Playback issues at end of a file
- FIXED Image scaling in psf and interlaced signals that showed jagged lines in PIXEL ZOOM.
- FIXED Black line in image from Canon 5Dmk3 in 1080p23.98
- IMPROVED Hide Menu/Video Functionality
- IMPROVED SSD detection
- IMPROVED PIXEL ZOOM movement & image refresh
- IMPROVED HDMI detection
- IMPROVED Firmware update ease by accepting file or folder
- FIXED Canon C500 QHD RAW (3840x2160) file corruption at 50p & 60p
- FIXED Project Rate Playback for DPX & RAW files (i.e., 50p/60p inputs at 24p Project Rates will



- playback in slow motion)
- IMPROVED Sony FS700 4K/2K RAW S-Log2 to REC709 LUT
- IMPROVED Sony FS700 4K2HD S-Log2 to REC709 LUT
- IMPROVED Sony FS700 4K2HD REC709 (800%) to REC709 LUT
- IMPROVED Sony FS700 4K2HD REC709 color science (internal LUT) FIXED Occasional file corruption when using PIXEL ZOOM while recording Apple ProRes 422 (HQ)

KNOWN ISSUES

AUDIO

- Occasionally in DPX mode the audio will swap channels during recording
- Occasionally the SDI/HDMI output will not have audio. Cycle power on Odyssey7Q to correct.
- Occasionally the SDI/HDMI output audio will have a static pop on startup.
- Occasionally when recording in Apple ProRes 422 (HQ), the audio will record static for the last few frames. Add two seconds of pre- and post-roll to avoid.
- Occasionally headphones output will flip channels

PIXEL ZOOM

- Occasionally when recording a PSF or Interlaced signal in Apple ProRes 422 (HQ), engaging PIXEL ZOOM can result in a black image on the OLED panel and video outputs. The recorded signal is not affected and the issue is corrected by cycling through the PIXEL ZOOM settings.
- Occasionally in Playback, engaging PIXEL ZOOM can result in a horizontally stretched image on the OLED panel. The recorded signal is not affected and the issue is corrected by cycling to Record mode and then back to Playback.
- In Playback with 1080i60 material, PIXEL ZOOM is not supported and will blank the screen.

PLAYBACK

- In Playback with 1080i60 material, PIXEL ZOOM is not supported and will blank the screen.
- In Playback, audio sync may slip up to four frames after scrubbing through a clip. This does not affect the recorded file.
- In Playback, very fast scrubbing can result in shifted colors. Normal colors return when scrubbing completed.

FRAME RATE

- Occasionally when changing frame rates the Odyssey does not detect the source change. To remedy this disconnect and reconnect the source, or cycle power on the Odyssey.

KNOWN ISSUES, RECORD OPTIONS & OTHER

PLAYBACK

- Occasionally in Playback, when scrubbing through RAW or DPX files the image will become pixelated, but will correct itself after scrubbing.
- In Playback, when scrubbing RAW files there is no audio.
- Occasionally in Playback, when selecting 2K and then 4K RAW clips the preview will become blue & yellow or pixelated. To correct select a different clip, then reselect the original clip.
- Occasionally in Playback, when viewing FS700 2K RAW files playback will show bad colors on initial clip selection. To resolve deselect then re-select the clip.

OTHER

- Occasionally in ARRIRAW when switching between 1.5 DL and 3G DL the image will be incorrect. To correct, disconnect and reconnect one of the SDI inputs.
- 2K 12-bit/10-bit RGB 4:4:4 from the C500 has pink line on the SDI and HDMI output but not in the recorded image.
- In FS700 RAW, there is a vertical line on the right side of the OLED and video output in some images. This is an artifact of the debayer and not in the recorded image.
- Occasionally when recording in DPX or RAW, engaging PIXEL ZOOM can result in a horizontally stretched image on the OLED panel. The recorded signal is not affected and the issue is corrected by cycling through the PIXEL ZOOM settings.
- Occasionally in ARRIRAW after switching from 1.5 DL to 3G DL a Camera Trigger issue can cause



- the unit to record 2-4 6-frame clips, then work correctly.
- FS700 LUTs have been adjusted to better mimic the camera when recording in RAW or 4K2HD.
 - Adobe Premier FS700 RAW (CinemaDNG file support) is pending next update from Adobe to correct issue with highlights turning to pink.
 - Adobe Speed Grade FS700 RAW (CinemaDNG file support) is pending next update from Adobe to correct imported frames showing as green. Also note that if files are first imported via Premium, this circumvents issue.
 - In Resolve 11 Lite, FS700 RAW (CinemaDNG file support) underexposed images may appear green when using "Auto-Color". We are in contact with BlackMagic Design about this issue.

OTHER NOTES

To playback Apple ProRes 422 (HQ) files in QuickTime Player X, the files must be first run through our Apple ProRes 422 (HQ) Utility to be optimized for the recently released Apple ProRes 422 (HQ) Codec update. If files are not optimized, then they will play the first second of audio only. This is not an issue when playing in FCPX.

NOT SUPPORTED AT THIS TIME

- 720p 24/25/30 signal (720p with 3:2 or 2:2 Pulldown)
- SD NTSC/PAL video
- 1080p 50/59.94 recording in Apple ProRes 422 (HQ)
- Analog audio input
- File name matching from the camera in video recording
- LTC Timecode Trigger
- HDMI Timecode in
- HDMI Record Trigger
- HDMI source in Multi-Stream Monitoring
- 720p 50/60 signal in Multi-Stream Monitoring
- Multi-Stream Recording
- User-Loadable and custom LUTs
- C500 120fps, 2K @ 50p, 59.94p

OTHER NOTES (ODYSSEY7Q ONLY)

- FS700 LUTs have been adjusted to better mimic the camera when recording in RAW or 4K2HD.
- Adobe Premier FS700 RAW (CinemaDNG file support) is pending next update from Adobe to correct issue with highlights turning to pink.
- Adobe Speed Grade FS700 RAW (CinemaDNG file support) is pending next update from Adobe to correct imported frames showing as green. Also note that if files are first imported via Premium, this circumvents issue.
- In Resolve 11 Lite, FS700 RAW (CinemaDNG file support) underexposed images may appear green when using "Auto-Color". We are in contact with BlackMagic Design about this issue.

NOT SUPPORTED AT THIS TIME

- HDMI source in Multi-Stream Monitoring
- 720p 50/60 signal in Multi-Stream Monitoring
- Multi-Stream Recording
- User-Loadable and custom LUTs
- C500 120fps, 2K @ 50p, 59.94p

EARLIER VERSIONS

Please see our website for release notes for earlier firmware versions.



Convergent Design warrants Odyssey, and all included accessories, against defects in material and workmanship for a period of one year for registered units, and 3 months (for units used as rentals) from the original date of purchase.

Convergent Design disclaims all other warranties.

Convergent Design will not be liable for damages of any kind, including, but not limited to, compensation or reimbursement on account of failure of the unit, or any of its accessories, or its recording media, external storage systems, or any other media or storage systems to record or playback content of any type. Also Convergent Design will not be liable for a failure of the unit to properly record or play back for any reason. Convergent Design's total liability, in all cases, is limited to the actual purchase price.

If you discover a defect, please refer to our Return Merchandise Policy below.

During the warranty period, Convergent Design, at its option, will repair or replace product or product components, which in its opinion prove defective, provided the unit is returned, freight charges prepaid, to Convergent Design. Parts and components used in the repair process may be recycled or repaired, at Convergent Design's sole discretion. This warranty service will be performed at no charge to the registered owner, provided the product is shipped prepaid to Convergent Design.

Convergent Design reserves the right to determine whether a needed repair is subject to the warranty as per its provisions stated herein. Transit damage caused by inadequate packing violates the warranty. The warranty will be void if, in the opinion of Convergent Design, the product has been damaged through accident, misuse, misapplication, or as a result of service or modification not authorized in writing by Convergent Design.

Opening the unit and breaking the warranty seals, voids the warranty, unless specifically authorized in advance by Convergent Design.

THE FOLLOWING ARE NOT COVERED UNDER WARRANTY, AND ARE ITEMS FOR WHICH CONVERGENT DESIGN DOES NOT ACCEPT ANY RESPONSIBILITY:

Damage due to the use of an AC power supply, other than the one supplied, or use of any inappropriate power source.

Damage due to overheating conditions. The unit will attempt to shut down, if powered on, in the event of overheating, before damage can occur.

Damage due to exposure to water, or other liquids, or excessive dust or sand.

Damage caused by dropping or other rough handling.

Damage caused by any over-voltage conditions or reverse voltage conditions.

Any physical damage to the OLED and/or Touch Screen including scratches.

Damage to any connector by using excessive force or rough handling.

Any loss or corruption of video or audio data recorded on the unit, or any loss or corruption of data that is in any way associated with the Odyssey.



MONITOR/RECORD OPTIONS

SONY FS7/FS700	HD/2K 4:2:2 -> HD/2K ProRes (.MOV) FS 4K RAW -> HD ProRes (.MOV) FS 4K RAW -> 2K ProRes (.MOV) FS 4K RAW -> 4K ProRes (.MOV) FS 4K RAW -> UHD ProRes (.MOV) FS 4K/2K RAW -> RAW (.DNG) HD/2K 4:2:2/4:4:4 -> 4:4:4 (.DPX)
SONY	4K/UHD 4:2:2-> 4K/UHD ProRes (.MOV) HD/2K 4:2:2 -> HD/2K ProRes (.MOV) HD/2K 4:2:2/4:4:4 -> 4:4:4 (.DPX)
CANON	CANON C500 4K/QHD RAW -> RAW (.RMF) CANON C500 4K/QHD RAW -> 4K/UHD ProRes (.MOV) HD/2K 4:2:2 -> HD/2K ProRes (.MOV) HD/2K 4:2:2/4:4:4 -> 4:4:4 (.DPX)
ARRI	ALEXA ARRIRAW -> ARRIRAW (.ARI) HD/2K 4:2:2 -> HD/2K ProRes (.MOV) HD/2K 4:2:2/4:4:4 -> 4:4:4 (.DPX)
POV RAW	INDIECAM RAW -> RAW (.DNG) IO INDUSTRIES 2K/HD RAW -> RAW (.DNG)
OTHER	4K/UHD 4:2:2-> 4K/UHD ProRes (.MOV) HD/2K 4:2:2 -> HD/2K ProRes (.MOV) HD/2K 4:2:2/4:4:4 -> 4:4:4 (.DPX)
PANASONIC	4K/UHD 4:2:2-> 4K/UHD ProRes (.MOV) HD/2K 4:2:2 -> HD/2K ProRes (.MOV) HD/2K 4:2:2/4:4:4 -> 4:4:4 (.DPX)



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Products	https://convergent-design.com/products.html
Odyssey7Q+	http://convergent-design.com/products/plus.html
Odyssey7Q	https://convergent-design.com/products/odyssey7q.html
Odyssey7	https://convergent-design.com/products/odyssey7.html
Legacy Products	https://convergent-design.com/products/legacy-products.html
Recording Options	http://convergent-design.com/products/recording-options.html
SSD Media	https://convergent-design.com/products/premium-ssd-media.html
Accessories	https://convergent-design.com/products/accessories.html
Support	https://convergent-design.com/support.html
Firmware/Downloads	https://convergent-design.com/support/firmware-downloads.html
Knowledgebase	https://convergent-design.com/support/knowledgebase.html
Support Tickets	https://convergent-design.com/support/support-tickets.html
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